

# Parameter synthesis for algebraic problems with a Boolean structure

Master of Science Thesis

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RWTH Aachen University  
LuFG Theory of Hybrid Systems

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## 1 Preliminaries

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## 2 Parameter Synthesis

- Base Algorithm
- Sampling Heuristics
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## Nonlinear Real Arithmetic

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## Example

$$\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$$

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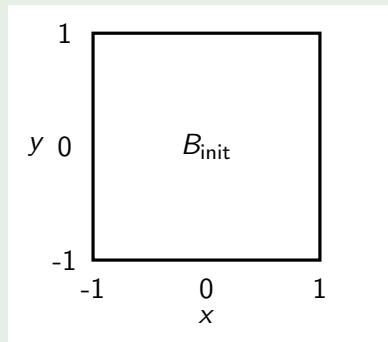
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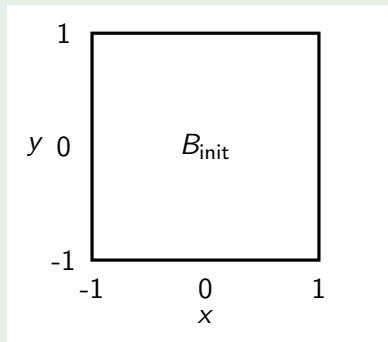
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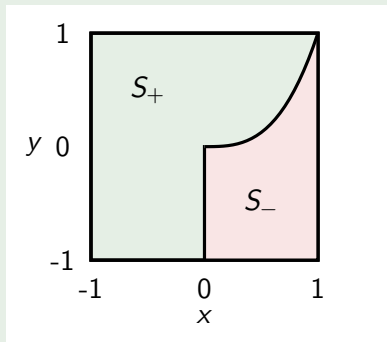
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## **Relaxed** Parameter Synthesis Problem

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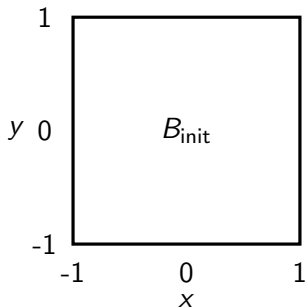
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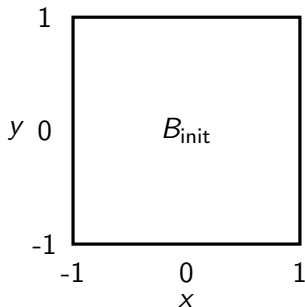
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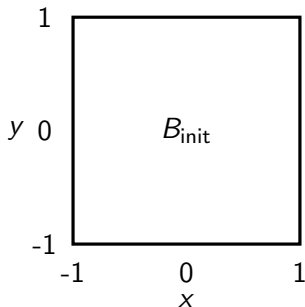
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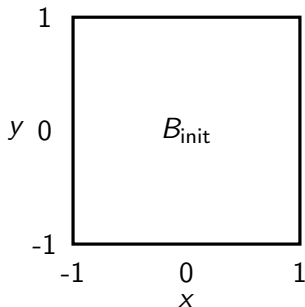
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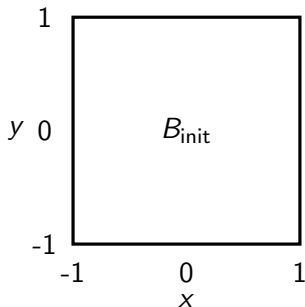
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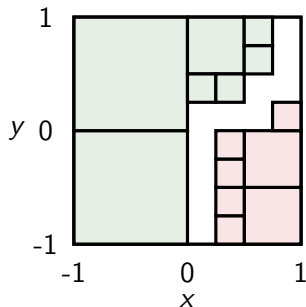
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Satisfying Box

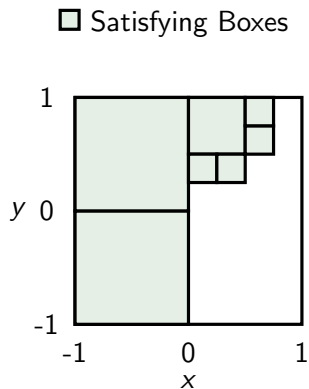
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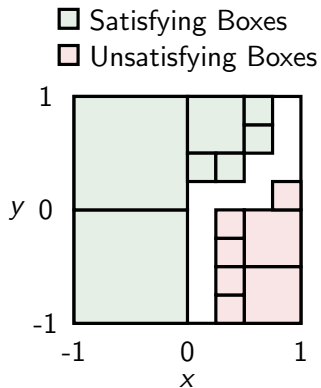
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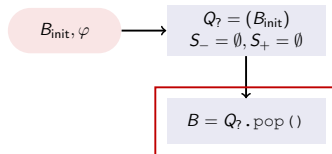
$B_{\text{init}}, \varphi$



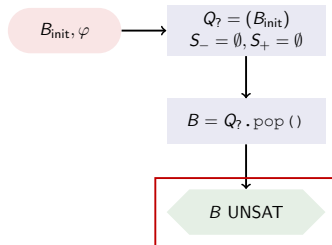
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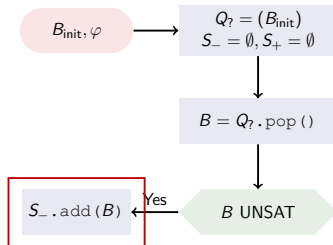
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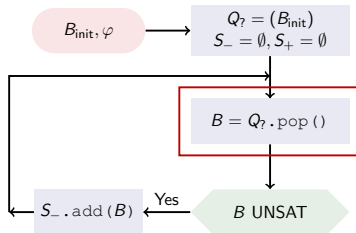
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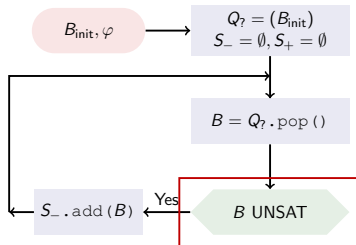
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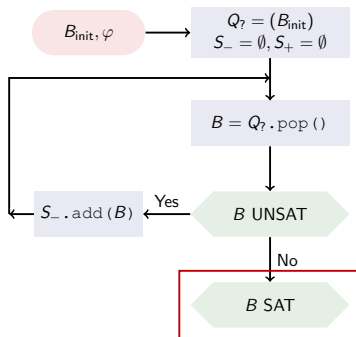
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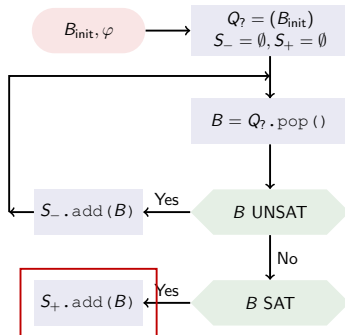
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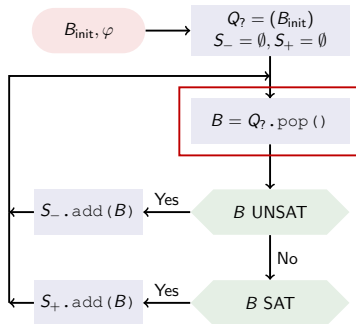


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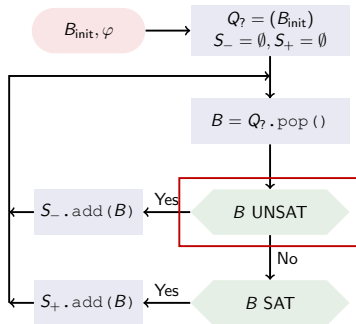




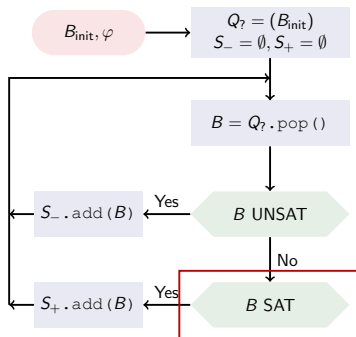
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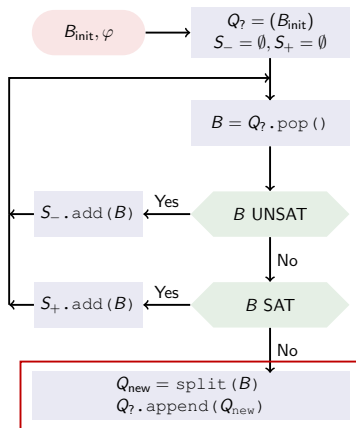
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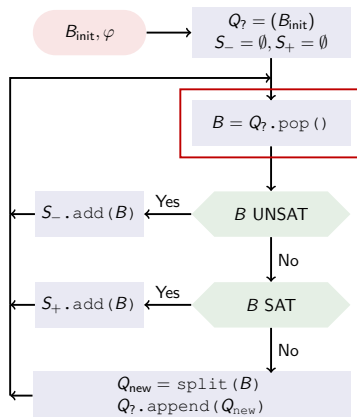
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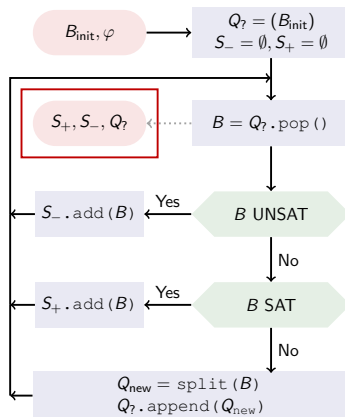
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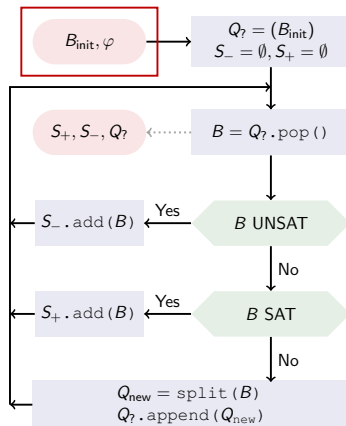
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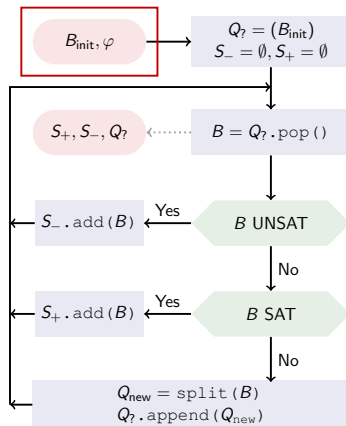


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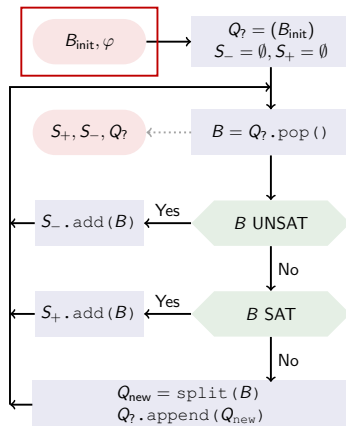
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$





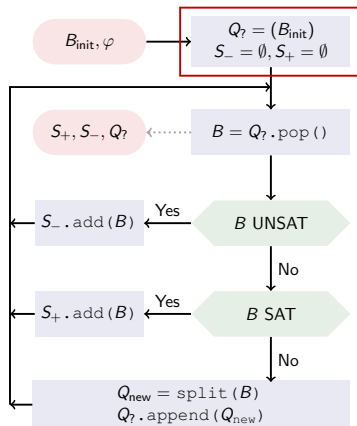
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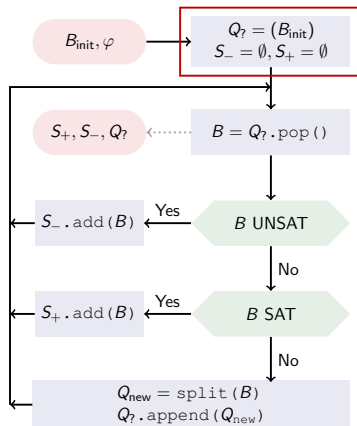
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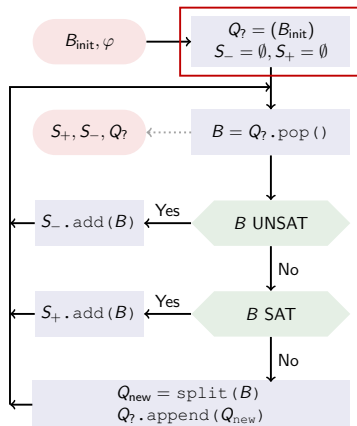
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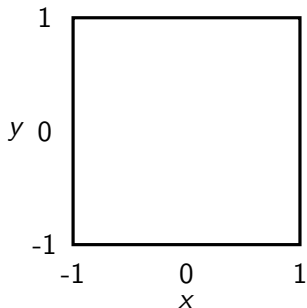
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- ▶  $S_+ = \emptyset$
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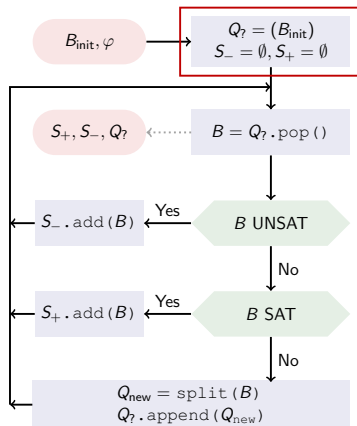


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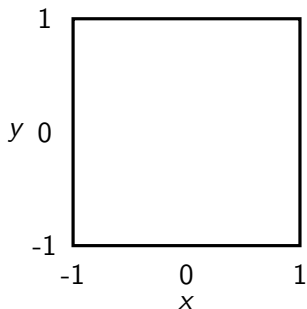


□  $S_+$  □  $S_-$  □  $Q_?$  □  $B$

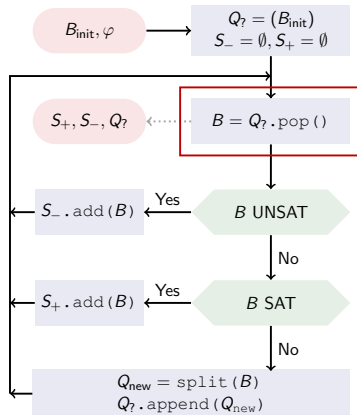


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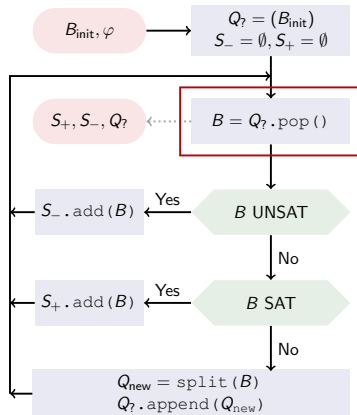
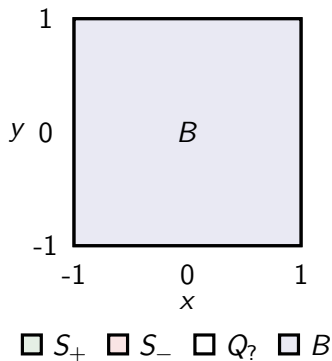
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# Base Algorithm

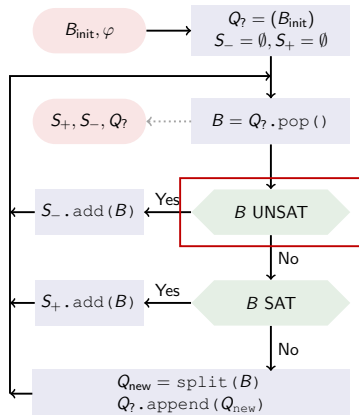
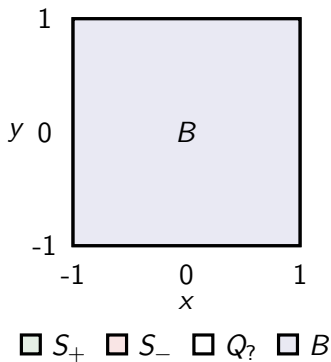
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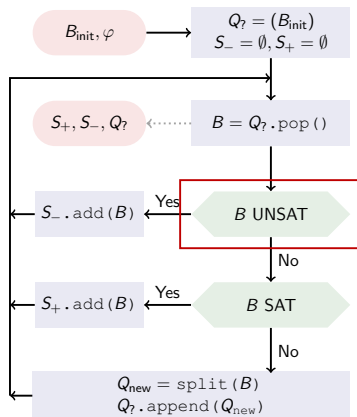
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## Unsatisfying Box

►  $\forall x (B(x) \rightarrow \neg \varphi(x))$



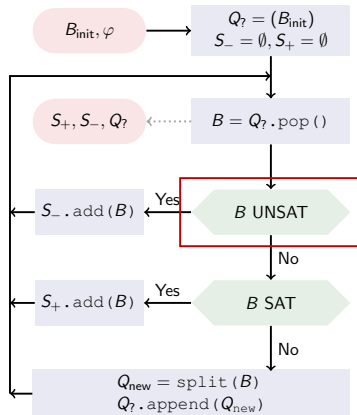
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## Unsatisfying Box

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## Problem

Solvers cannot handle quantifiers.



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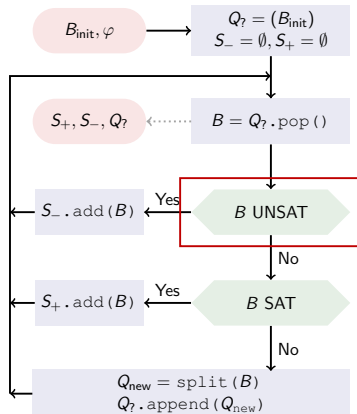
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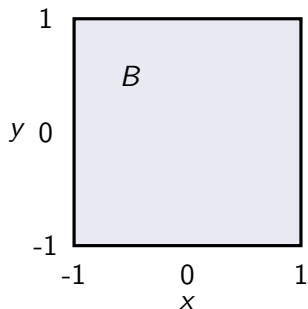
## Solution

$$\begin{aligned} & \forall x (B(x) \rightarrow \neg \varphi(x)) \\ \equiv & \neg \exists x \neg (\neg B(x) \vee \neg \varphi(x)) \\ \equiv & \neg \exists x (B(x) \wedge \varphi(x)) \\ \equiv & B(x) \wedge \varphi(x) \text{ is UNSAT} \\ \equiv & \text{'No satisfying } x \text{ exists in } B' \end{aligned}$$

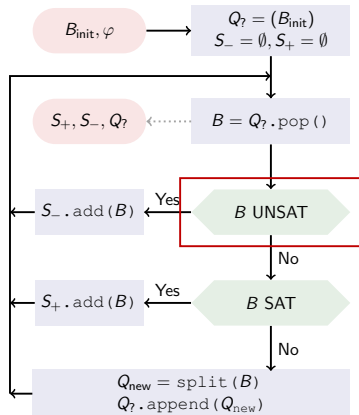


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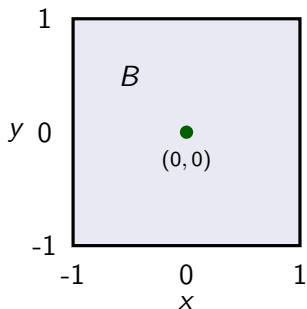


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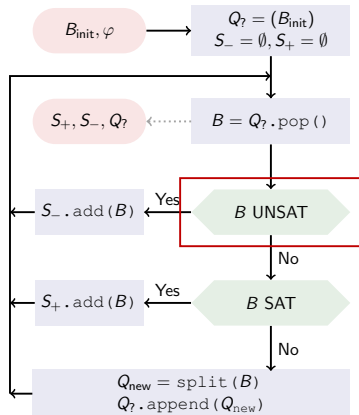


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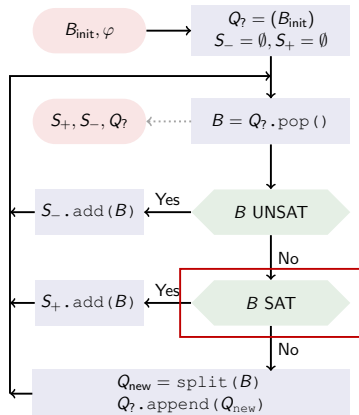
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□  $S_+$    □  $S_-$    □  $Q_?$    □  $B$



# Base Algorithm



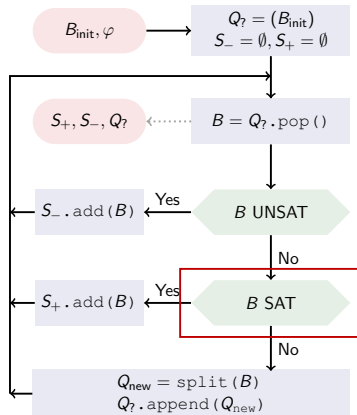
# Base Algorithm

## Satisfying Box

►  $\forall x(B(x) \rightarrow \varphi(x))$

## Problem

Solvers cannot handle quantifiers.



# Base Algorithm

## Satisfying Box

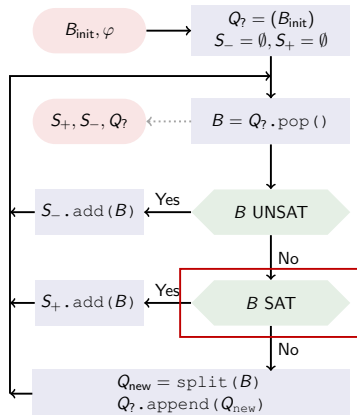
$$\blacktriangleright \forall x (B(x) \rightarrow \varphi(x))$$

## Problem

Solvers cannot handle quantifiers.

## Solution

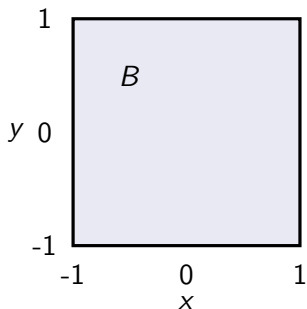
$$\begin{aligned} & \forall x (B(x) \rightarrow \varphi(x)) \\ \equiv & \neg \exists x \neg (\neg B(x) \vee \varphi(x)) \\ \equiv & \neg \exists x (B(x) \wedge \neg \varphi(x)) \\ \equiv & B(x) \wedge \neg \varphi(x) \text{ is UNSAT} \\ \equiv & \text{'No unsatisfying } x \text{ exists in } B' \end{aligned}$$



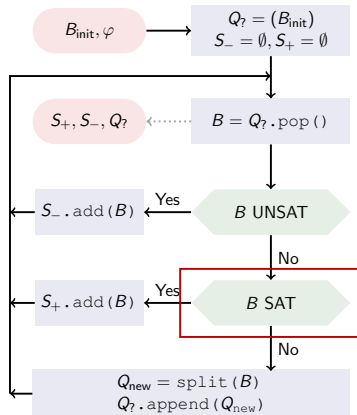


## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



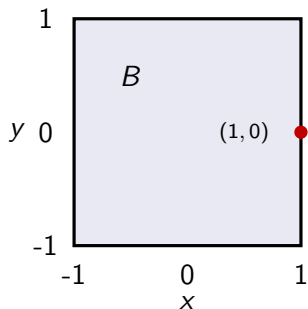
□  $S_+$    □  $S_-$    □  $Q_?$    □  $B$



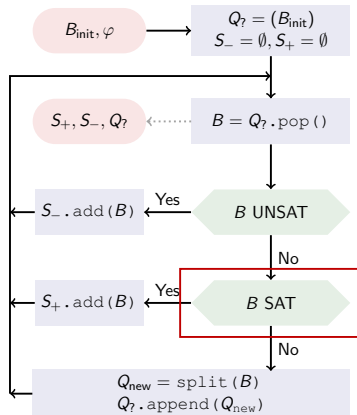
# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$

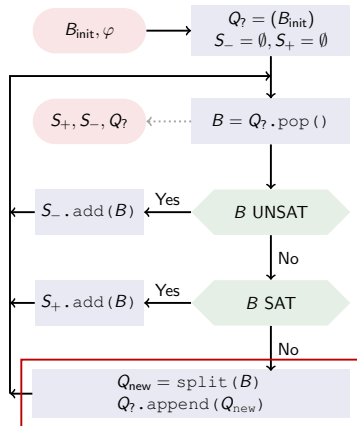
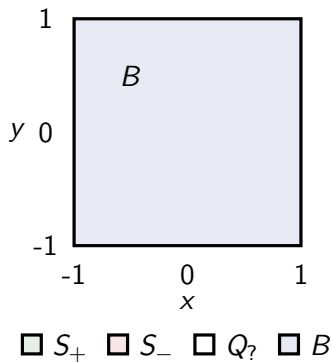


□  $S_+$    □  $S_-$    □  $Q_?$    □  $B$



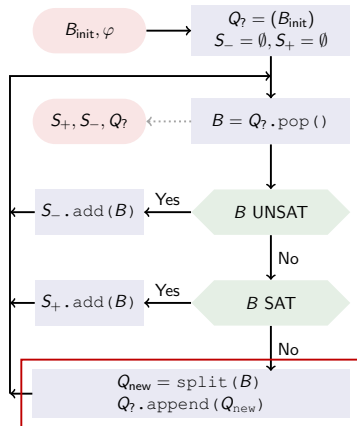
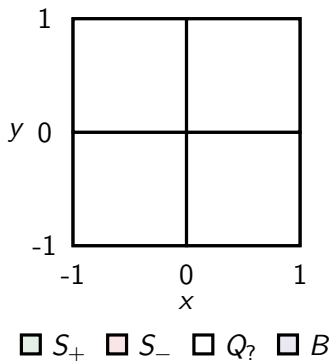
## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



## Example

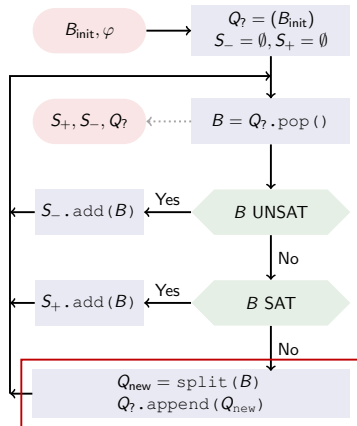
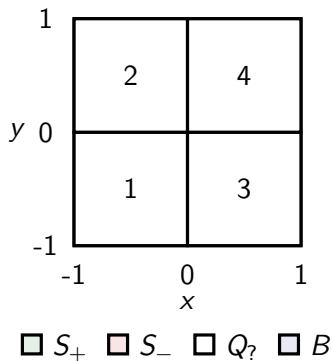
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

## Example

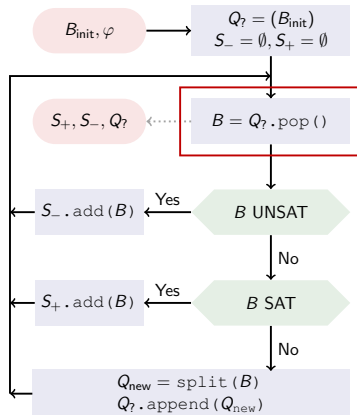
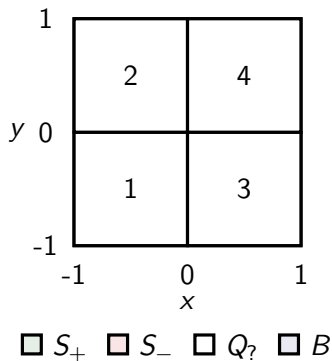
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

## Example

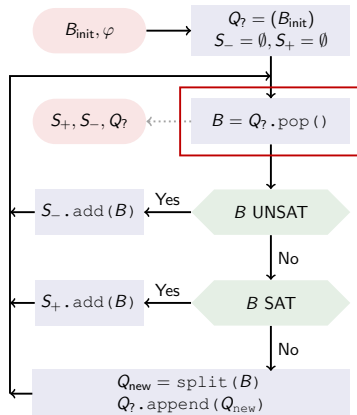
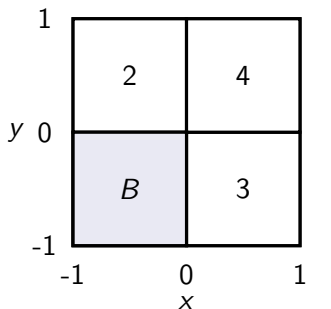
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

## Example

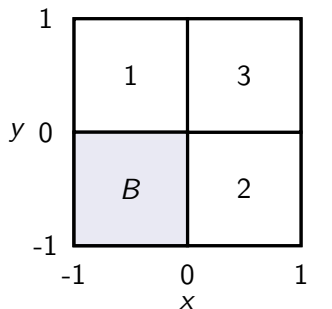
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



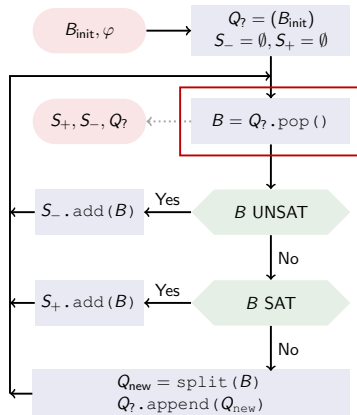
# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



□  $S_+$  □  $S_-$  □  $Q_?$  □  $B$

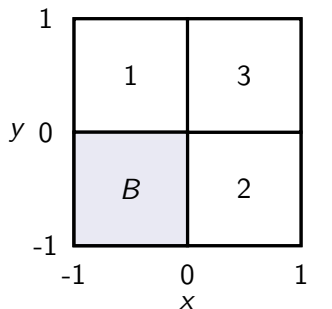




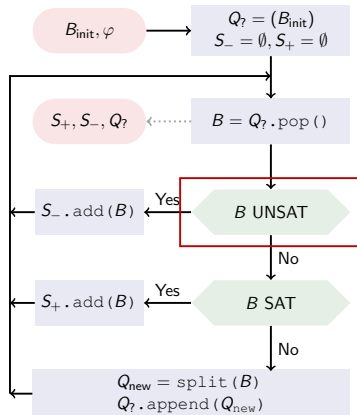
# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



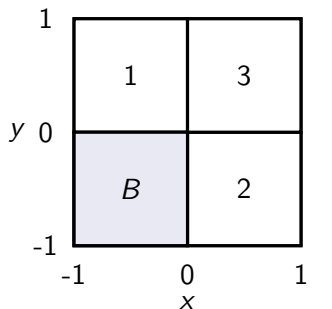
□  $S_+$    □  $S_-$    □  $Q_?$    □  $B$



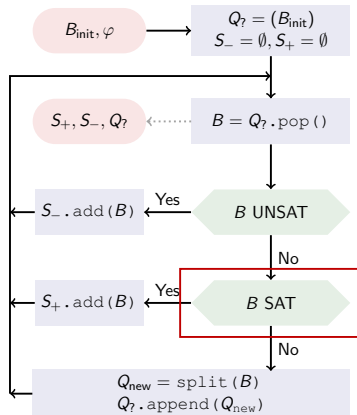
# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



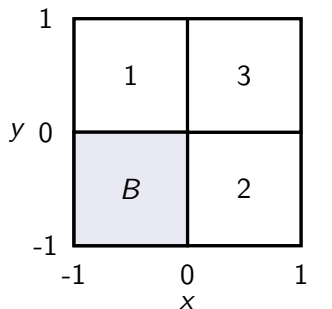
□  $S_+$  □  $S_-$  □  $Q_?$  □  $B$



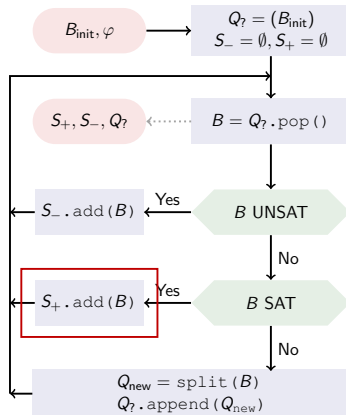
# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



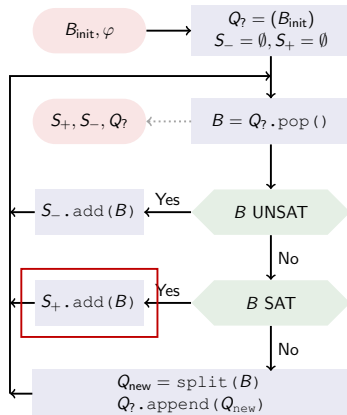
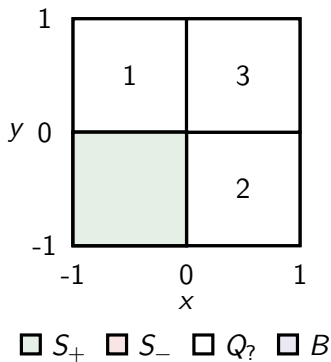
□  $S_+$  □  $S_-$  □  $Q_?$  □  $B$



# Base Algorithm

## Example

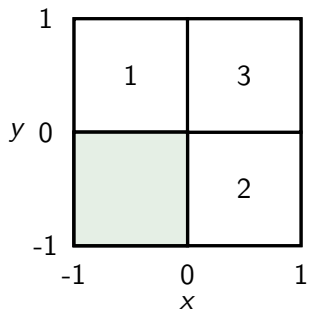
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



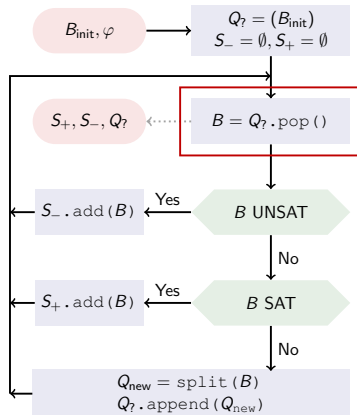
# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



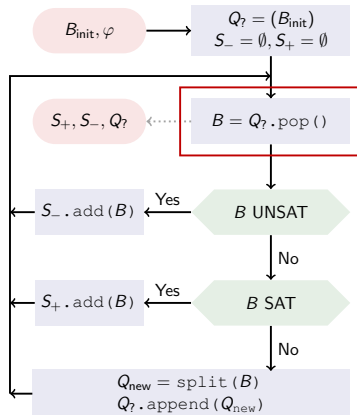
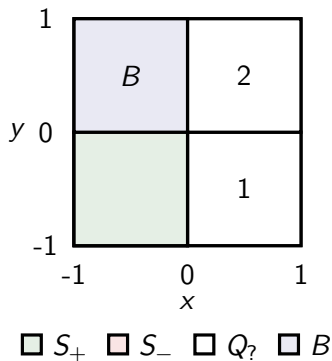
□  $S_+$  □  $S_-$  □  $Q_?$  □  $B$



# Base Algorithm

## Example

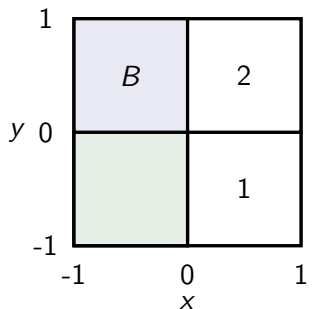
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



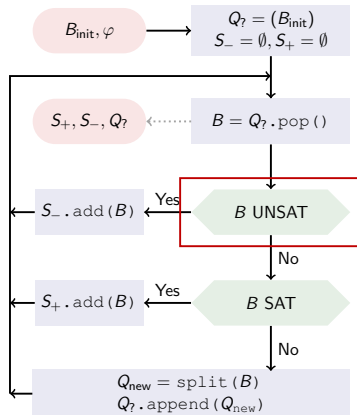
# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$

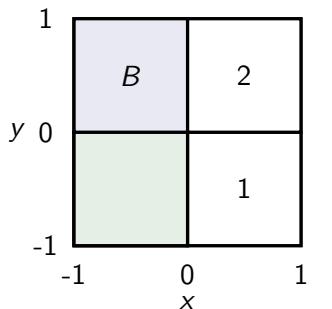


□  $S_+$    □  $S_-$    □  $Q_?$    □  $B$

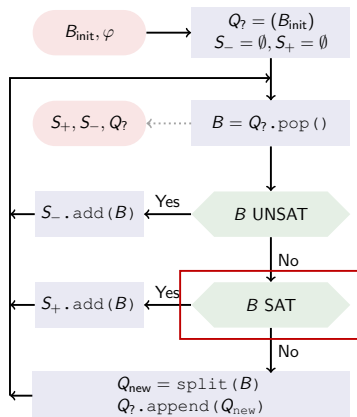


## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



□  $S_+$    □  $S_-$    □  $Q_?$    □  $B$

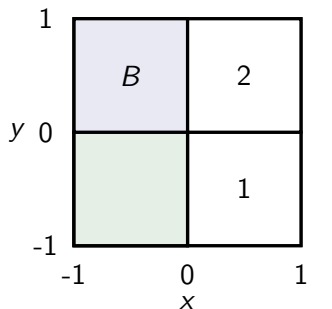




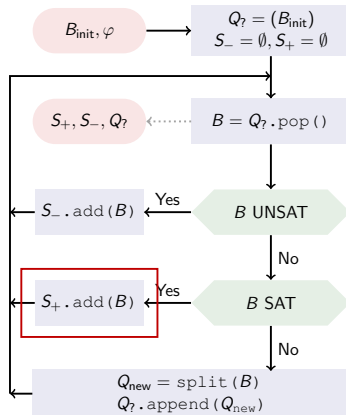
# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



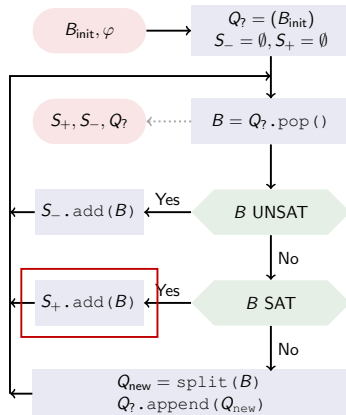
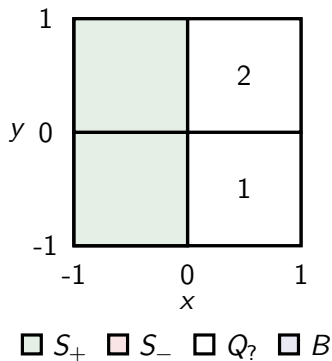
□  $S_+$  □  $S_-$  □  $Q_?$  □  $B$



# Base Algorithm

## Example

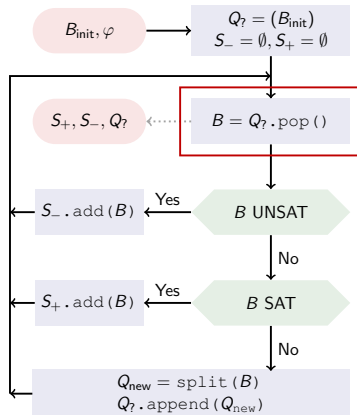
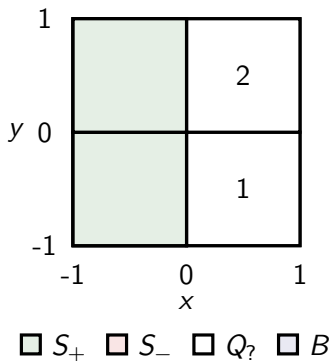
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

## Example

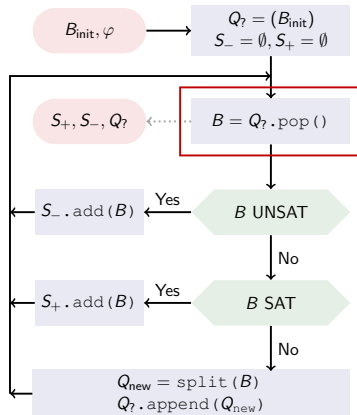
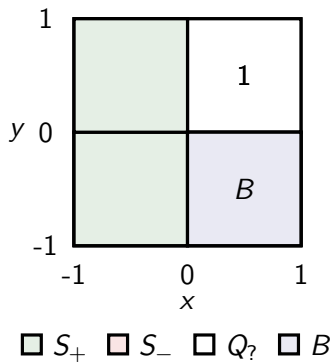
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

## Example

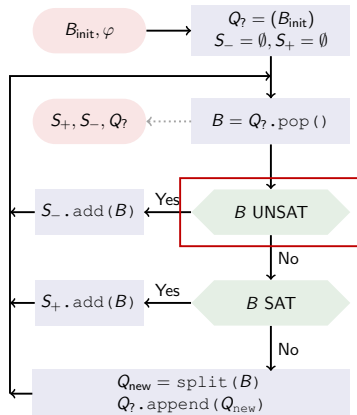
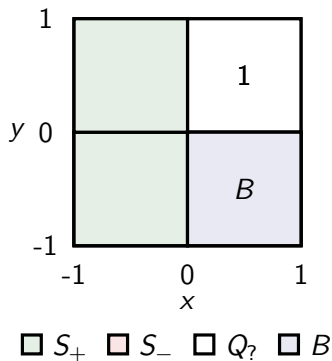
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

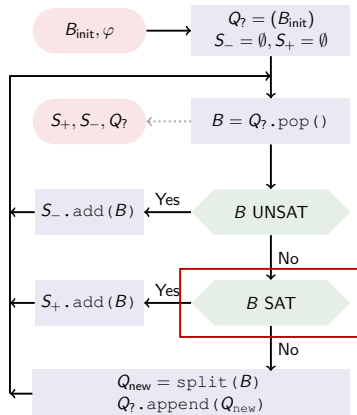
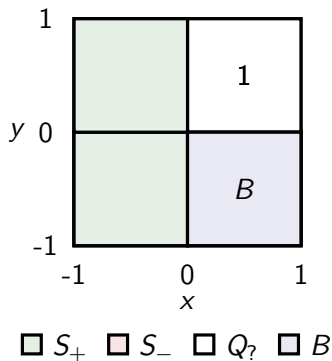
## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



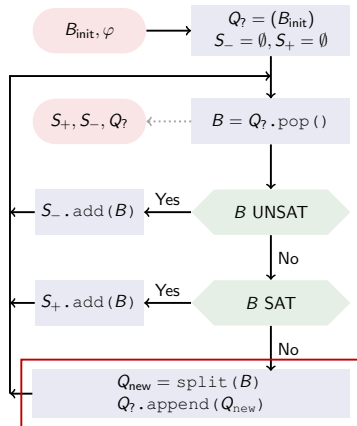
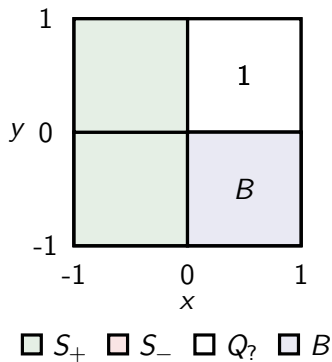
## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



## Example

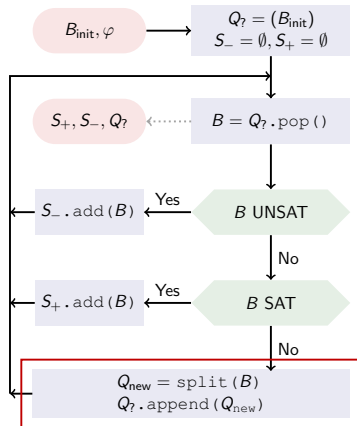
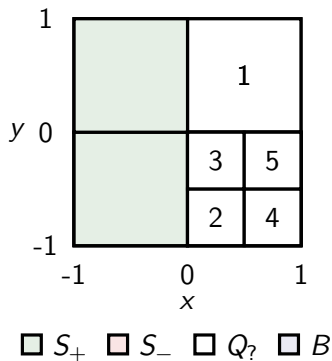
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$

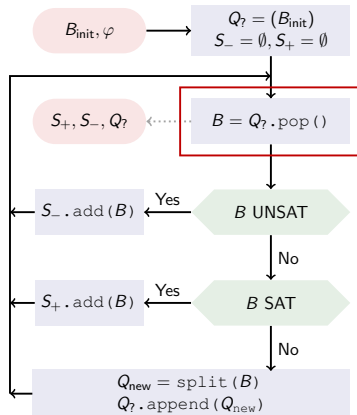
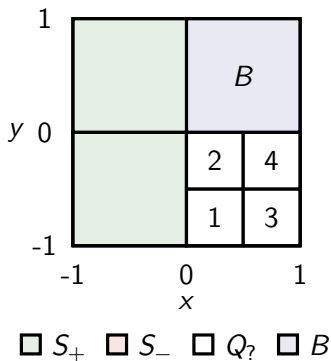




# Base Algorithm

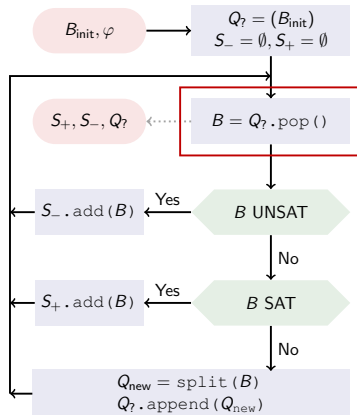
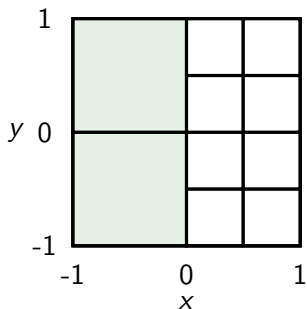
## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



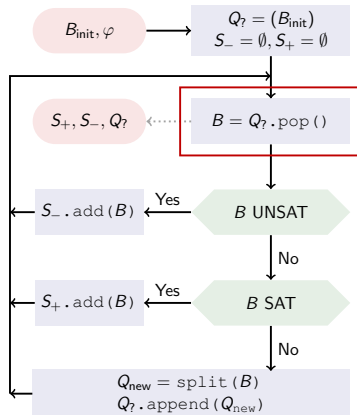
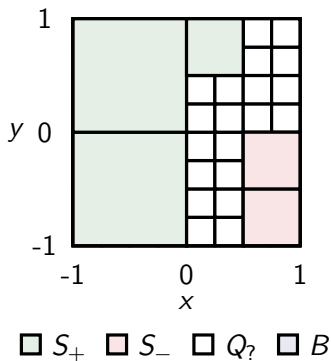
## Example

►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



## Example

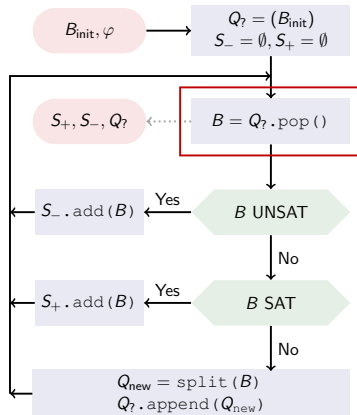
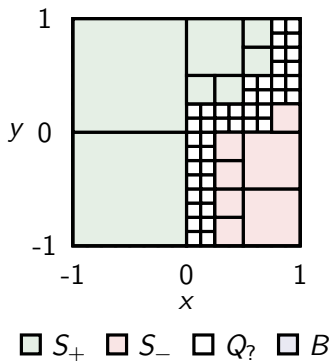
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

## Example

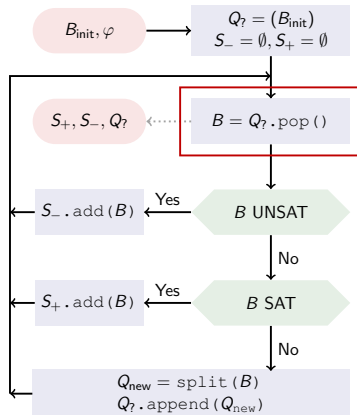
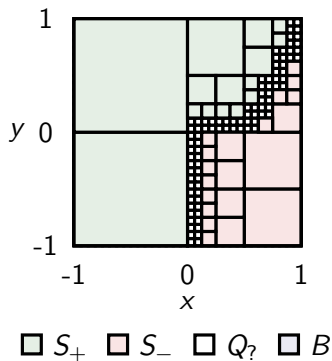
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



# Base Algorithm

## Example

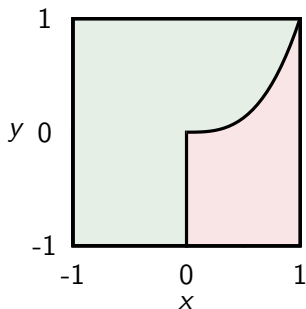
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



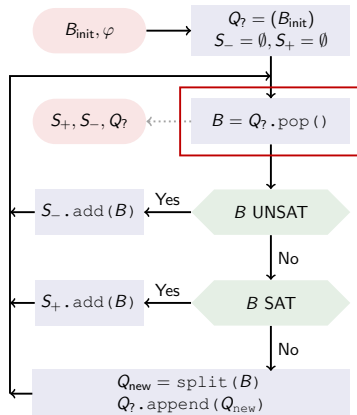
# Base Algorithm

## Example

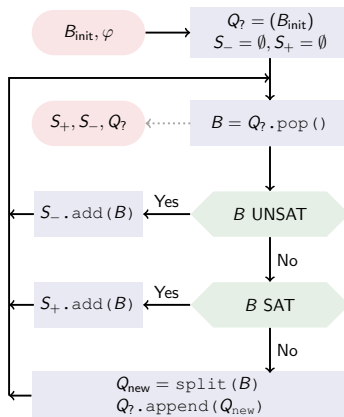
►  $\varphi(x, y) := (x \leq 0) \vee (y \geq x^3)$



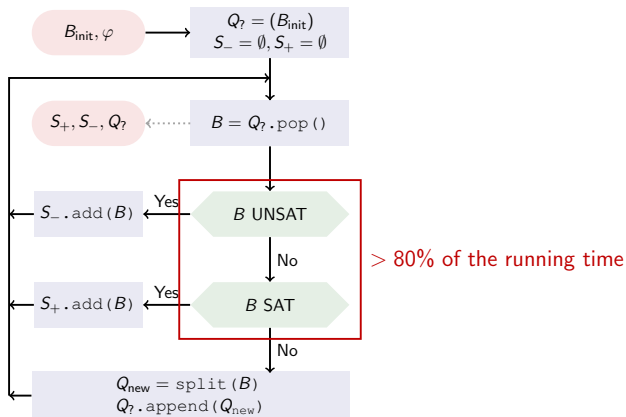
□  $S_+$  □  $S_-$  □  $Q_?$  □  $B$



# Sampling

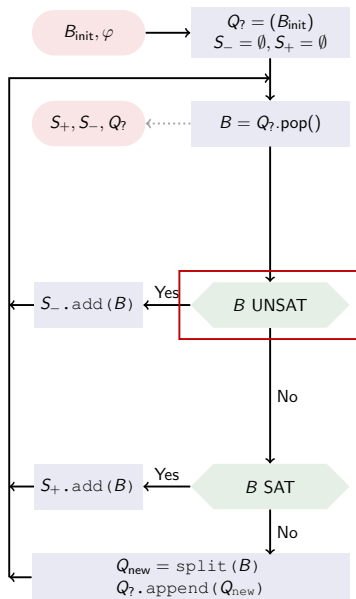


# Sampling





# Sampling: Recall



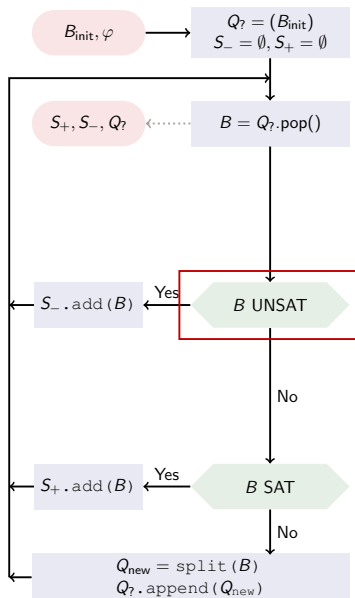
# Sampling: Recall

## Unsatisfying Box

$$\blacktriangleright \forall x (B(x) \rightarrow \neg \varphi(x))$$

## Problem

Solvers cannot handle quantifiers.



# Sampling: Recall

## Unsatisfying Box

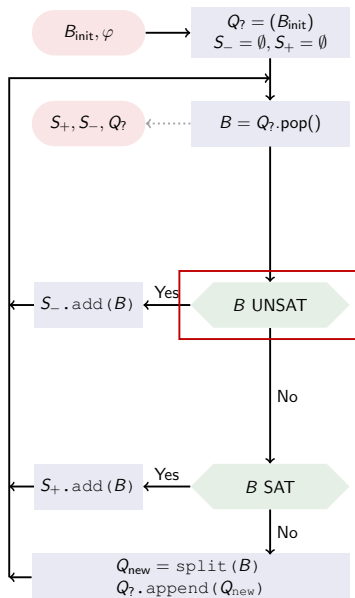
$$\blacktriangleright \forall x (B(x) \rightarrow \neg \varphi(x))$$

## Problem

Solvers cannot handle quantifiers.

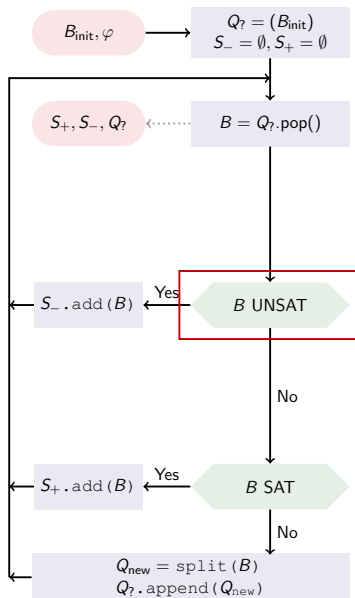
## Solution

$$\begin{aligned} & \forall x (B(x) \rightarrow \neg \varphi(x)) \\ \equiv & \neg \exists x \neg (\neg B(x) \vee \neg \varphi(x)) \\ \equiv & \neg \exists x (B(x) \wedge \varphi(x)) \\ \equiv & B(x) \wedge \varphi(x) \text{ is UNSAT} \\ \equiv & \text{'no satisfying } x \text{ exists in } B' \end{aligned}$$



# Sampling: Idea

## Solution

$$\forall x (B(x) \rightarrow \neg \varphi(x))$$
$$\equiv B(x) \wedge \varphi(x) \text{ is UNSAT}$$
$$\equiv \text{'no satisfying } x \text{ exists in } B'$$


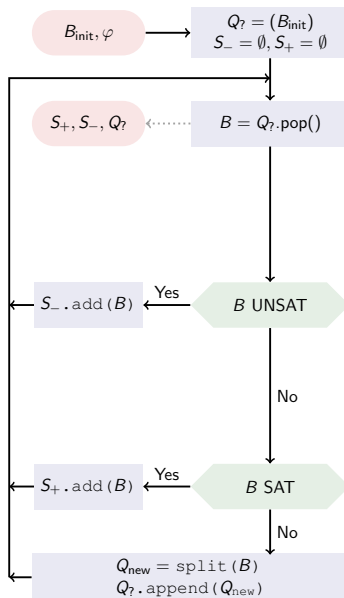
# Sampling: Idea

## Solution

$$\forall x (B(x) \rightarrow \neg \varphi(x))$$
$$\equiv B(x) \wedge \varphi(x) \text{ is UNSAT}$$
$$\equiv \text{'no satisfying } x \text{ exists in } B'$$

## Sampling

- ▶ take  $x \in B$ , check  $\varphi(x)$



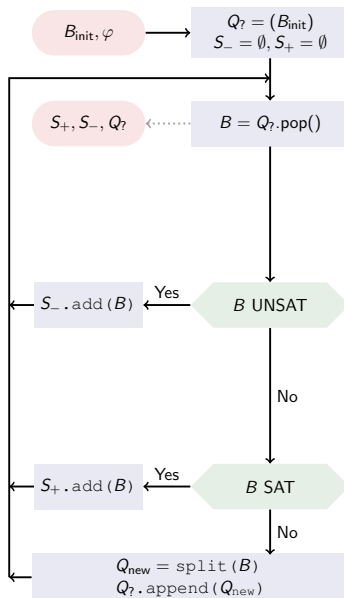
# Sampling: Idea

## Solution

$$\forall x (B(x) \rightarrow \neg \varphi(x))$$
$$\equiv B(x) \wedge \varphi(x) \text{ is UNSAT}$$
$$\equiv \text{'no satisfying } x \text{ exists in } B'$$

## Sampling

- ▶ take  $x \in B$ , check  $\varphi(x)$
- ▶  $\varphi(x)$  holds:  $B$  can not be unsatisfying



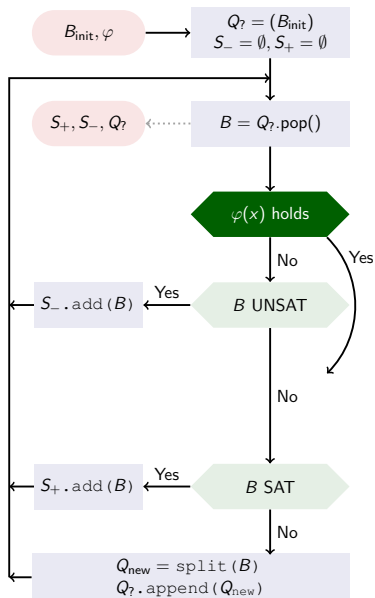
# Sampling: Idea

## Solution

$$\forall x (B(x) \rightarrow \neg \varphi(x))$$
$$\equiv B(x) \wedge \varphi(x) \text{ is UNSAT}$$
$$\equiv \text{'no satisfying } x \text{ exists in } B'$$

## Sampling

- ▶ take  $x \in B$ , check  $\varphi(x)$
- ▶  $\varphi(x)$  holds:  $B$  can not be unsatisfying



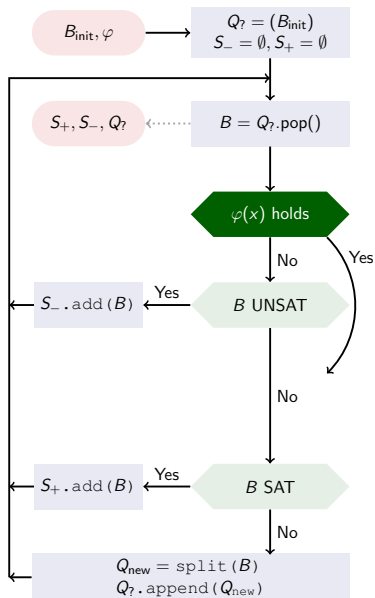
# Sampling: Idea

## Solution

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$$\equiv \text{'no satisfying } x \text{ exists in } B'$$

## Sampling

- ▶ take  $x \in B$ , check  $\varphi(x)$
- ▶  $\varphi(x)$  holds:  $B$  can not be unsatisfying
- ▶  $\varphi(x)$  does not hold:  $B$  can not be satisfying





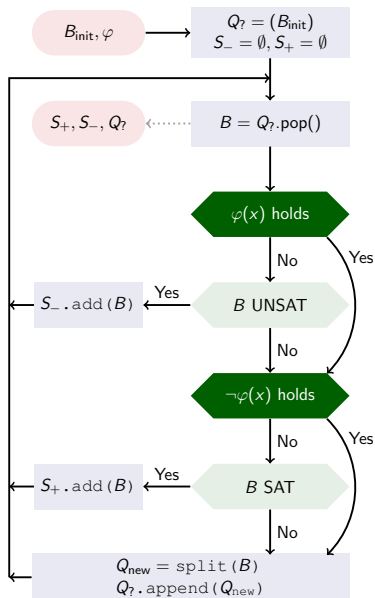
# Sampling: Idea

## Solution

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$$\equiv B(x) \wedge \varphi(x) \text{ is UNSAT}$$
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## Sampling

- ▶ take  $x \in B$ , check  $\varphi(x)$
- ▶  $\varphi(x)$  holds:  $B$  can not be unsatisfying
- ▶  $\varphi(x)$  does not hold:  $B$  can not be satisfying



# Sampling: Options

Normal



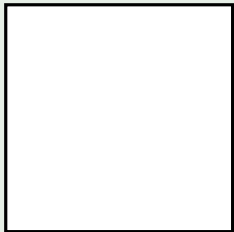
## Normal

- ▶ sample 'arbitrary' point

# Sampling: Options

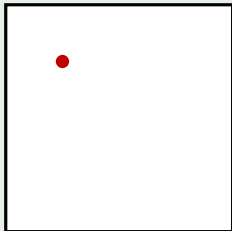
## Normal

- ▶ sample 'arbitrary' point



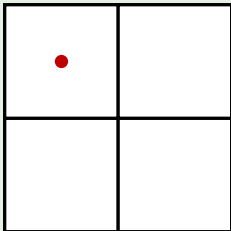
## Normal

- ▶ sample 'arbitrary' point



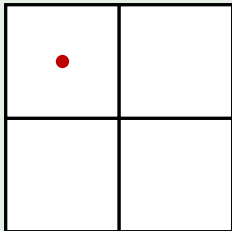
## Normal

- ▶ sample 'arbitrary' point



## Normal

- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box

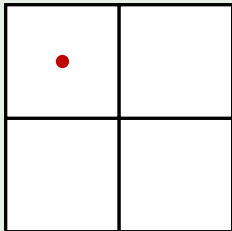




# Sampling: Options

## Normal

- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box

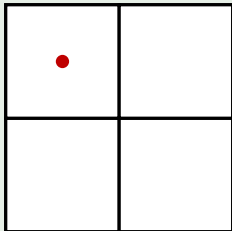


- carrying is time consuming

# Sampling: Options

## Normal

- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box



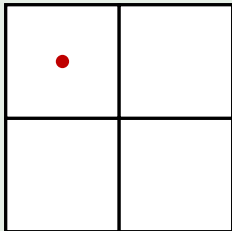
— carrying is time consuming

## Clever

# Sampling: Options

## Normal

- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box



— carrying is time consuming

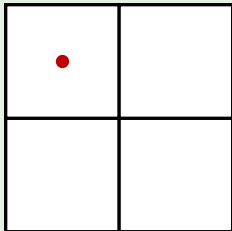
## Clever

- ▶ take sample on cut

# Sampling: Options

## Normal

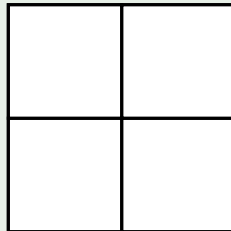
- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box



— carrying is time consuming

## Clever

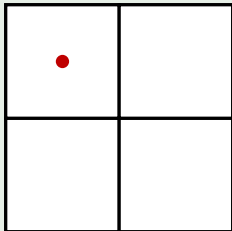
- ▶ take sample on cut



# Sampling: Options

## Normal

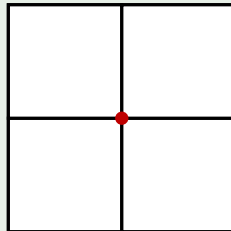
- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box



— carrying is time consuming

## Clever

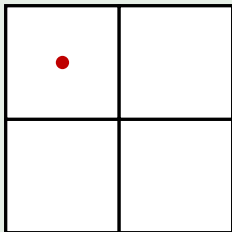
- ▶ take sample on cut



# Sampling: Options

## Normal

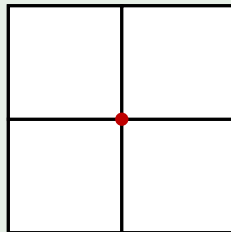
- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box



— carrying is time consuming

## Clever

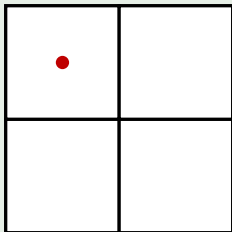
- ▶ take sample on cut
- ▶ automatically assign the sample to adjacent boxes



# Sampling: Options

## Normal

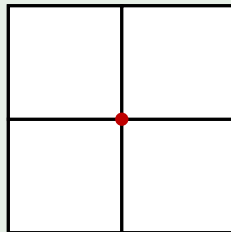
- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box



— carrying is time consuming

## Clever

- ▶ take sample on cut
- ▶ automatically assign the sample to adjacent boxes

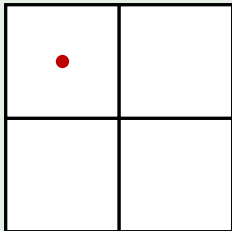


+ sample only every 2nd split

# Sampling: Options

## Normal

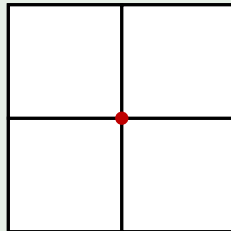
- ▶ sample 'arbitrary' point
- ▶ optionally carry samples when splitting the box



- carrying is time consuming

## Clever

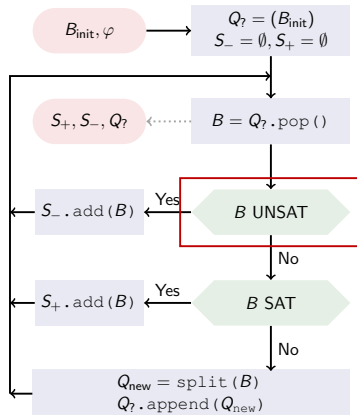
- ▶ take sample on cut
- ▶ automatically assign the sample to adjacent boxes



- + sample only every 2nd split
- only works on cuts



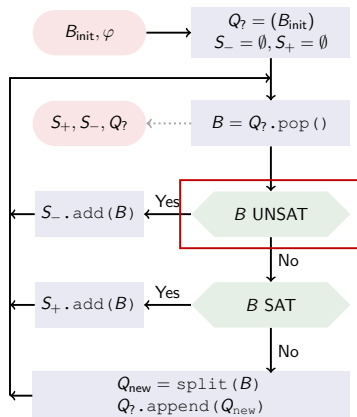
# Model Saving



# Model Saving

## Idea

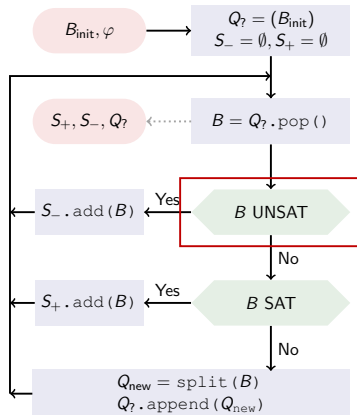
- ▶ if the answer is 'No', the solver has found a model



# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
- ▶ use it this model as sample

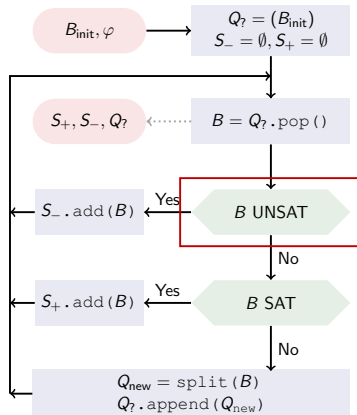
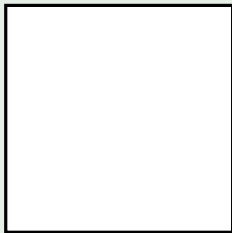


# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
- ▶ use it this model as sample

## Example

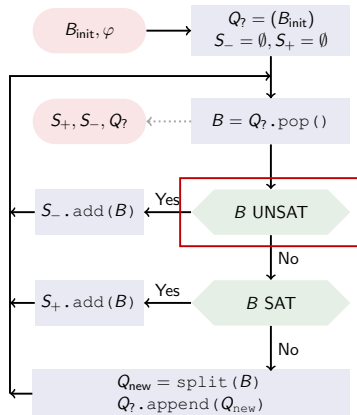
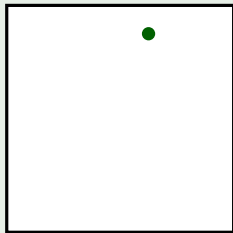


# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
- ▶ use it this model as sample

## Example

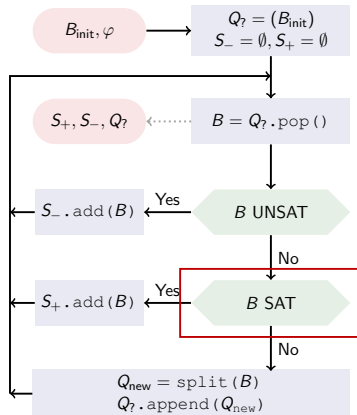
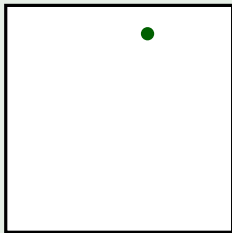


# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
- ▶ use it this model as sample

## Example

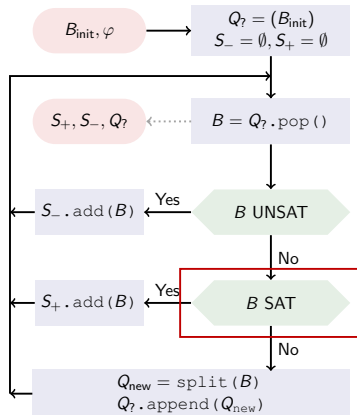
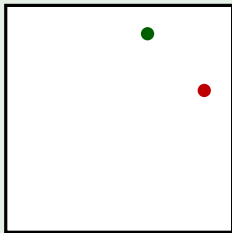


# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
- ▶ use it this model as sample

## Example

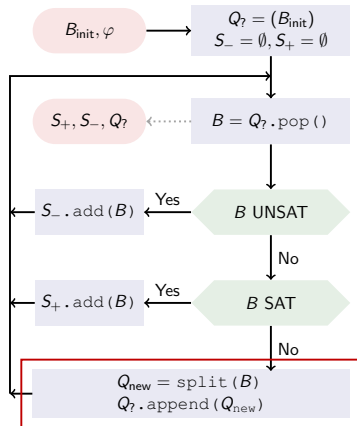
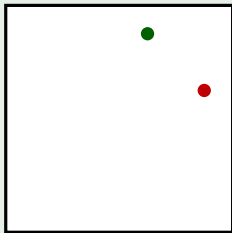


# Model Saving

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- ▶ if the answer is 'No', the solver has found a model
- ▶ use it this model as sample

## Example



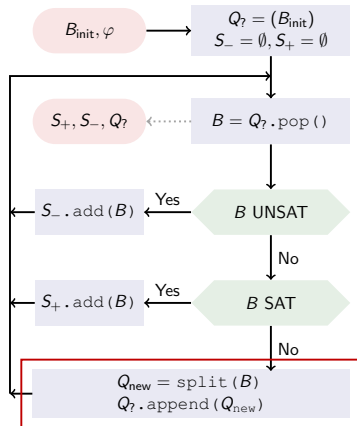
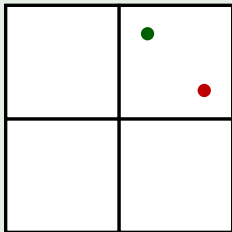


# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
- ▶ use it this model as sample

## Example

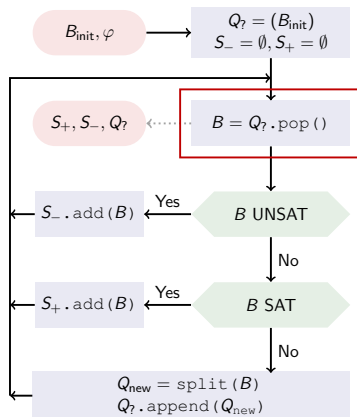
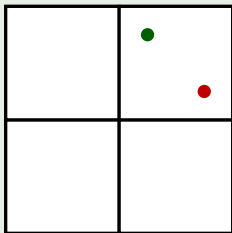


# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
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## Example

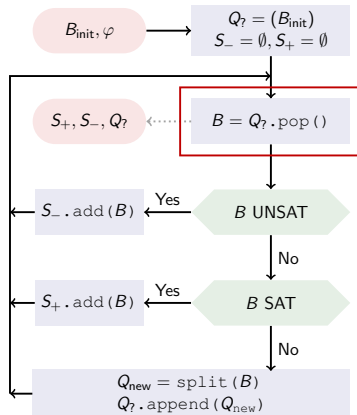
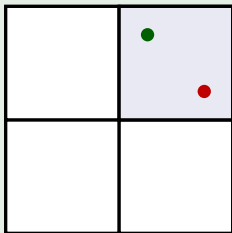


# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
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## Example

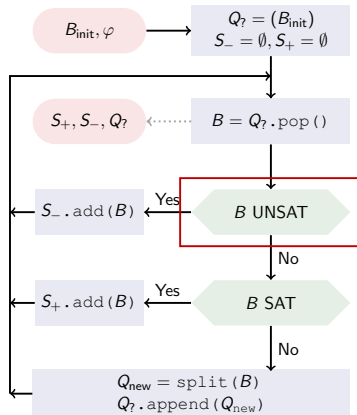
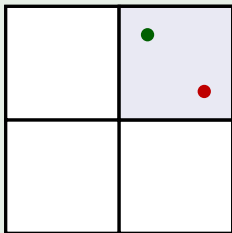


# Model Saving

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## Example

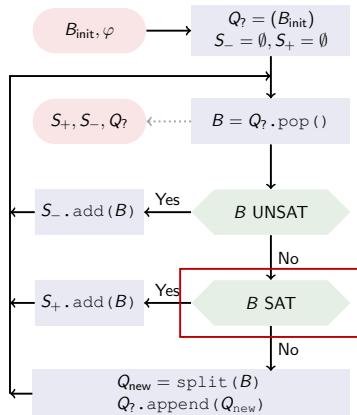
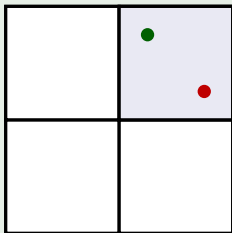


# Model Saving

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## Example

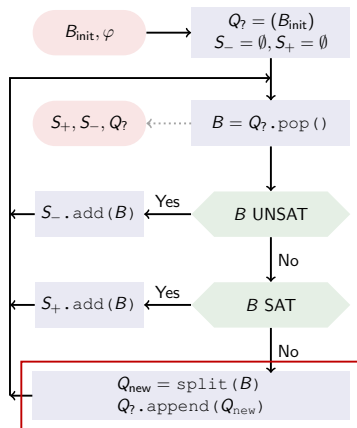
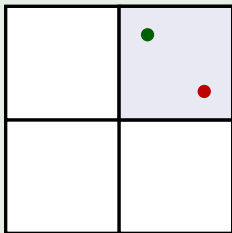


# Model Saving

## Idea

- ▶ if the answer is 'No', the solver has found a model
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## Example

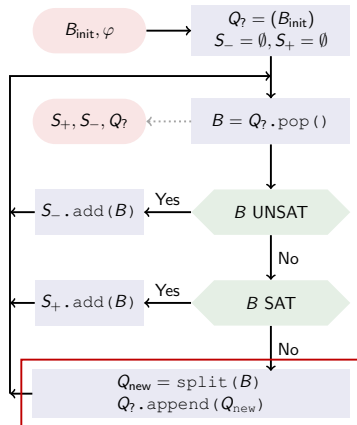
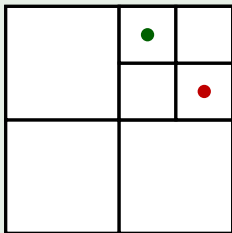


# Model Saving

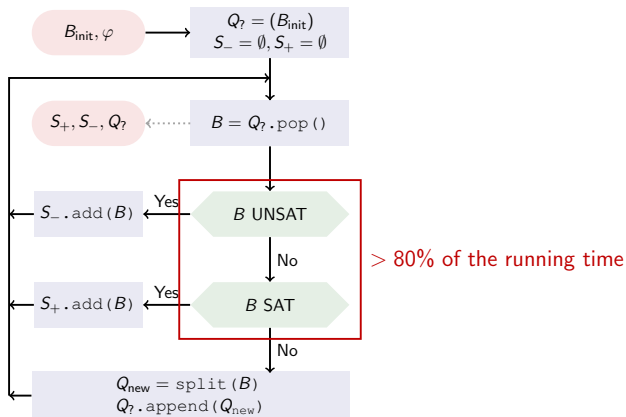
## Idea

- ▶ if the answer is 'No', the solver has found a model
- ▶ use it this model as sample

## Example



# Splitting





## Bisect All Dimensions



## Bisect All Dimensions

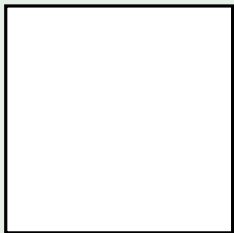
- ▶  $d$  cuts for  $d$  dimensions

## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes

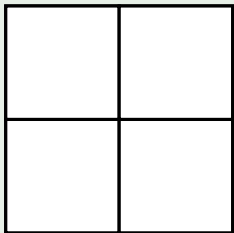
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



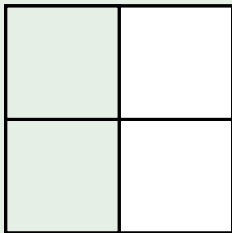
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



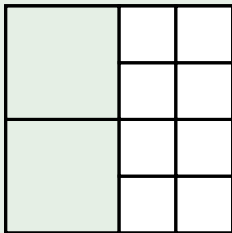
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



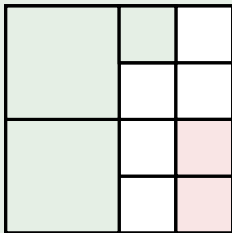
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



## Bisect All Dimensions

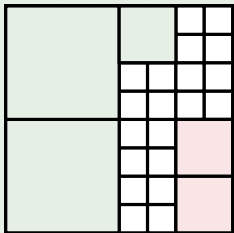
- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes





## Bisect All Dimensions

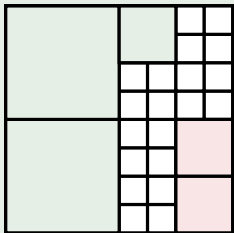
- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



# Splitting: Options

## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes

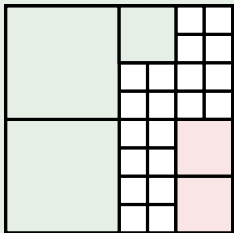


## Bisect Single Dimension

# Splitting: Options

## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



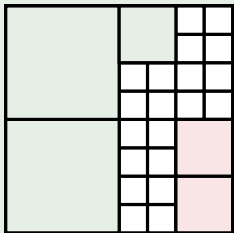
## Bisect Single Dimension

- ▶ 1 cut for  $d$  dimensions

# Splitting: Options

## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



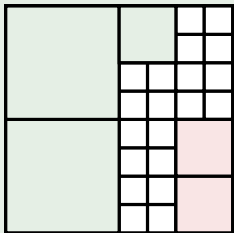
## Bisect Single Dimension

- ▶ 1 cut for  $d$  dimensions
- ▶ 2 new boxes

# Splitting: Options

## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



## Bisect Single Dimension

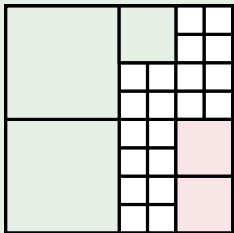
- ▶ 1 cut for  $d$  dimensions
- ▶ 2 new boxes



# Splitting: Options

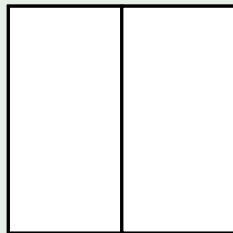
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



## Bisect Single Dimension

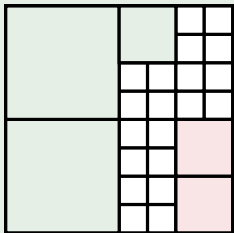
- ▶ 1 cut for  $d$  dimensions
- ▶ 2 new boxes



# Splitting: Options

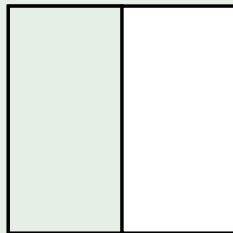
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



## Bisect Single Dimension

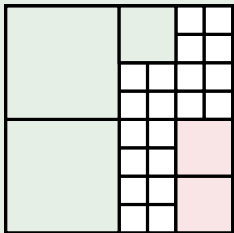
- ▶ 1 cut for  $d$  dimensions
- ▶ 2 new boxes



# Splitting: Options

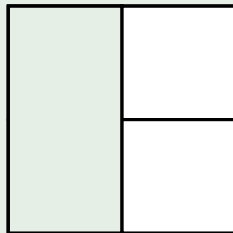
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
- ▶  $2^d$  new boxes



## Bisect Single Dimension

- ▶ 1 cut for  $d$  dimensions
- ▶ 2 new boxes

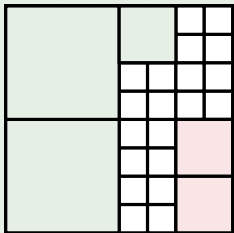




# Splitting: Options

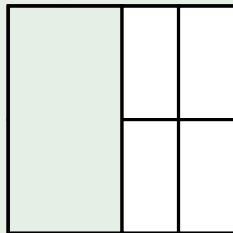
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
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## Bisect Single Dimension

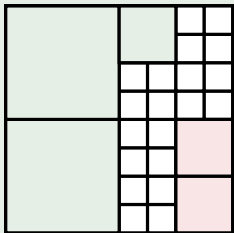
- ▶ 1 cut for  $d$  dimensions
- ▶ 2 new boxes



# Splitting: Options

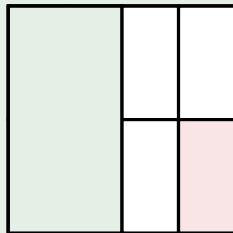
## Bisect All Dimensions

- ▶  $d$  cuts for  $d$  dimensions
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## Bisect Single Dimension

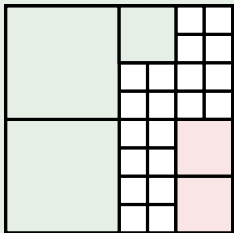
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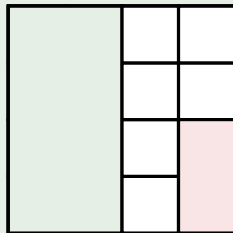
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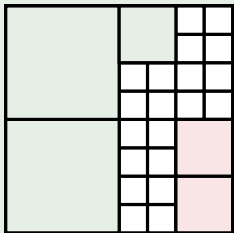
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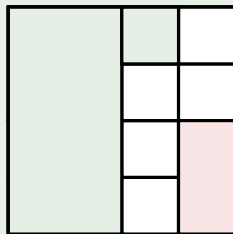
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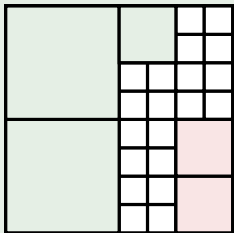
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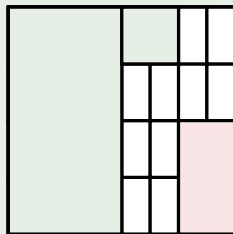
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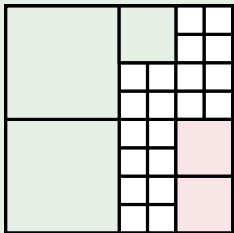
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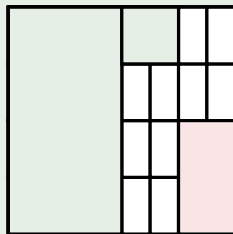
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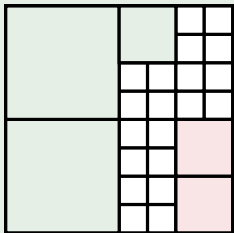


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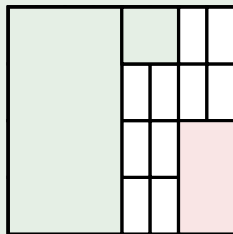
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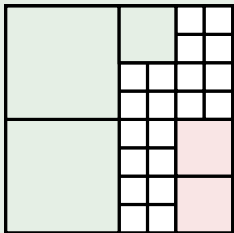


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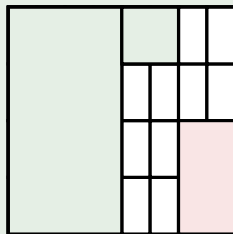
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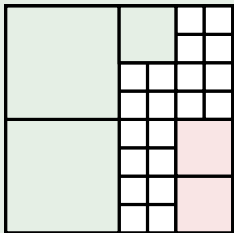
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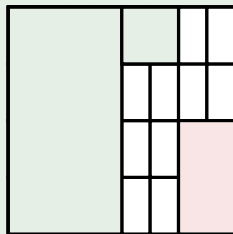
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Idea



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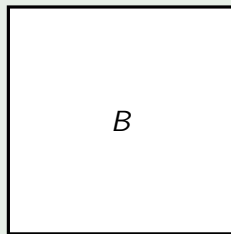
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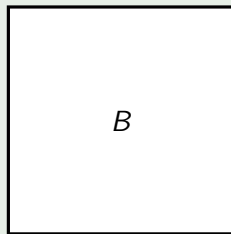
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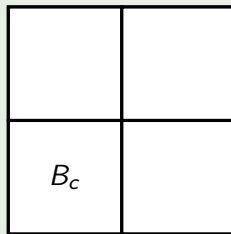
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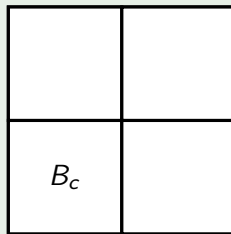
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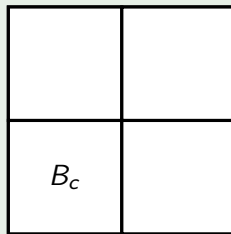
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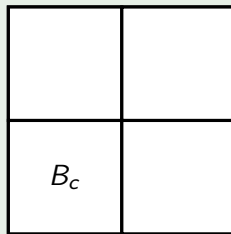
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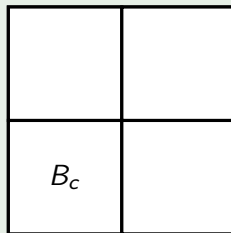
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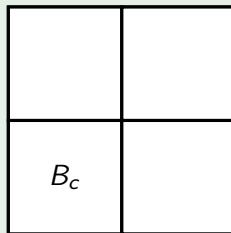
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## Implementation

- ▶ single context for a box and its children

## Example

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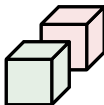
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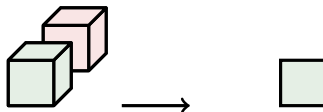
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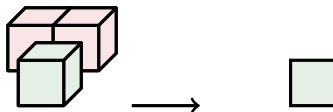
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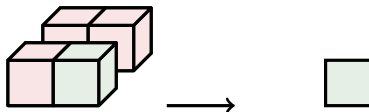
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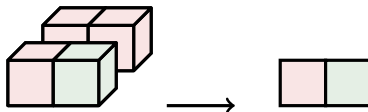
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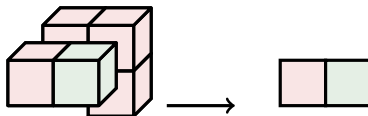
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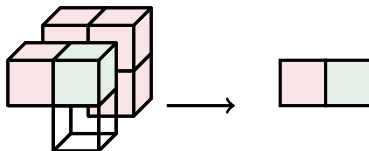
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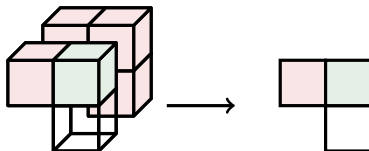
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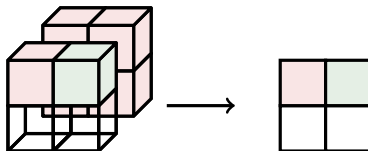
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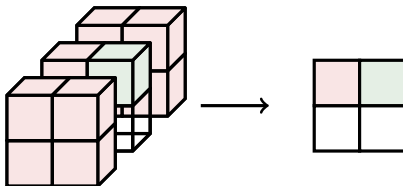
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## 2 Parameter Synthesis

- Base Algorithm
- Sampling Heuristics
- Splitting Heuristics
- Incremental Solving

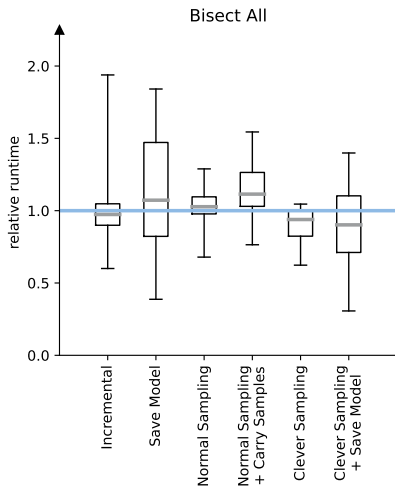
## 3 Experimental Evaluation

## 4 Conclusion

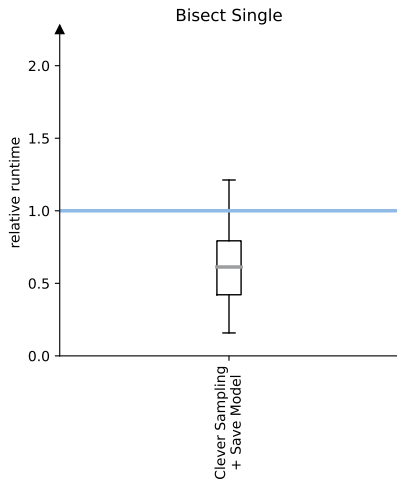
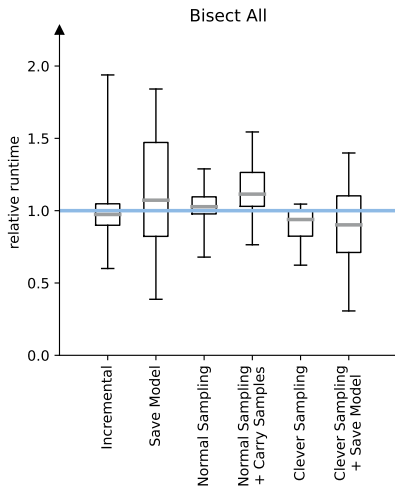
# Speed-Up Factors



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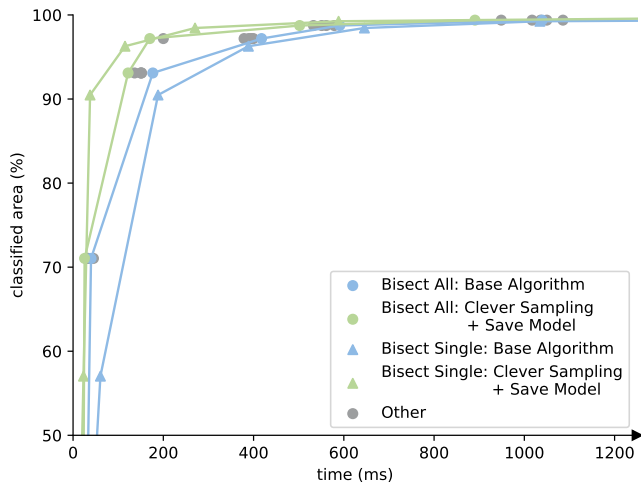
# Solver Call Prevention

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	Bisect All		Bisect Single	
	Preventable	Prevented	Preventable	Prevented
Base Algorithm	0.55	0.00	0.83	0.00
Incremental	0.55	0.00	-	-
Save Model	0.55	0.17	-	-
Normal Sampling	0.55	0.29	-	-
+ Carry Samples	0.55	0.31	-	-
Clever Sampling	0.55	0.29	-	-
+ Save Model	0.55	0.39	0.83	0.72

# Splitting Heuristic Comparison

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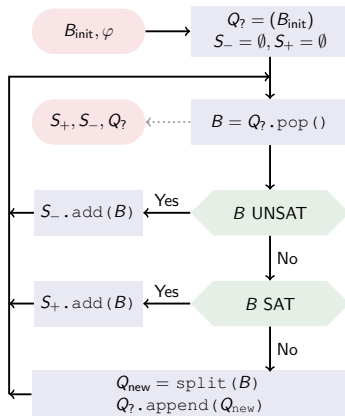
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**Topic**

## Topic

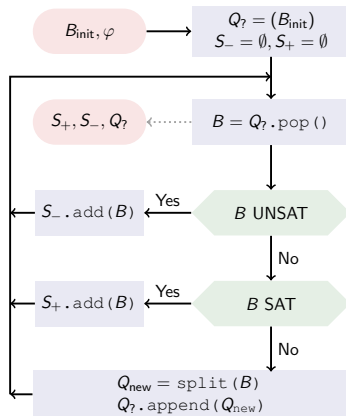
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## Topic

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## Performance



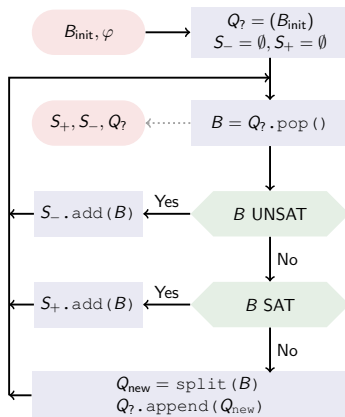
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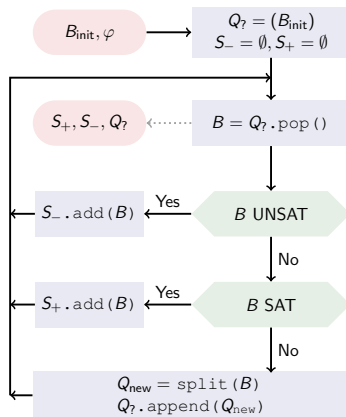
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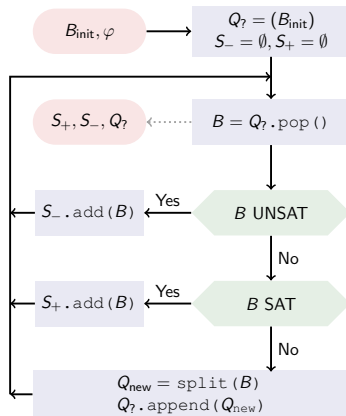


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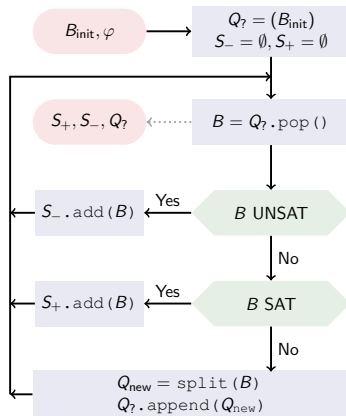
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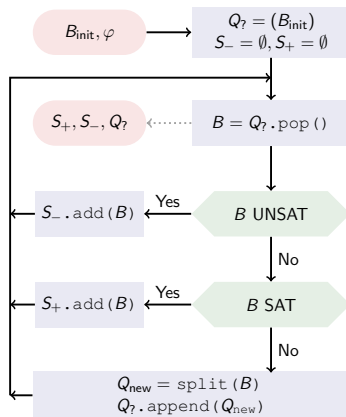
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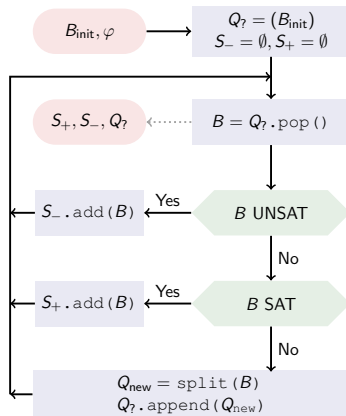
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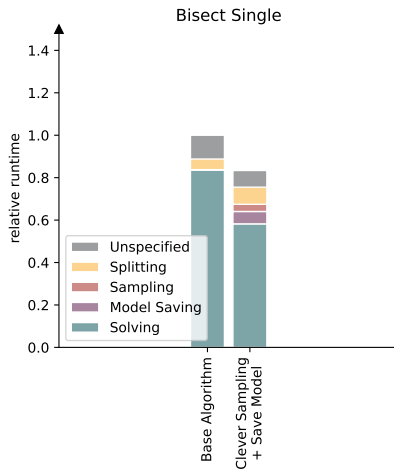
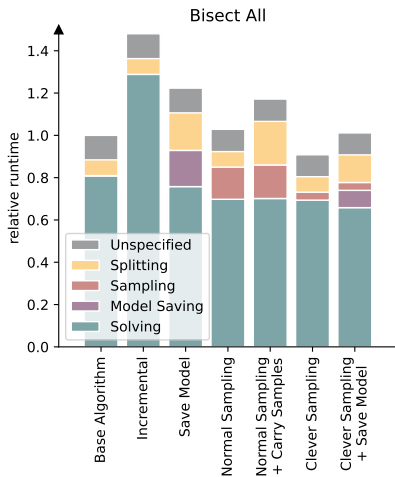
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- ▶ advanced splitting heuristics



# Experimental Evaluation: Time Distribution



# Evaluation: Average Speed-Up Factors

## Bisect All

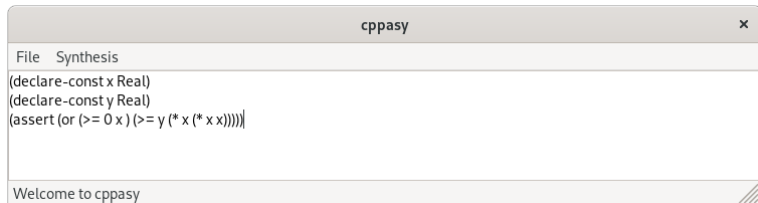
	$4^{1910}$	$5^{1910}$	$6^{1910}$	$7^{1843}$	$8^{1319}$	$9^{922}$	$10^{732}$
Clever Sampling	0.85	0.96	0.91	0.98	0.91	1.04	0.95
Base Algorithm	1.00	1.00	1.00	1.00	1.00	1.00	1.00
Clever Sampling +Save Model	1.57	1.33	1.01	1.03	0.93	1.04	0.91
Normal Sampling	1.02	1.01	1.03	1.03	1.05	1.10	1.10
Normal Sampling +Carry Samples	1.12	1.12	1.17	1.15	1.17	1.23	1.23
Save Model	1.92	1.39	1.22	1.19	1.16	1.13	1.09
Incremental	1.39	-	1.48	-	1.1	-	1.07

# Evaluation: Average Speed-Up Factors

## Bisect Single

	$4^{1910}$	$5^{1910}$	$6^{1910}$	$7^{1578}$	$8^{1008}$	$9^{763}$	$10^{568}$
Clever Sampling +Save Model	0.79	0.77	0.83	0.71	0.64	0.61	0.59
Base Algorithm	1.00	1.00	1.00	1.00	1.00	1.00	1.00

# Implementation: GUI



# Implementation: GUI

**Preferences** ✕

Variable	Upper Bound	Lower Bound
x	<input type="text" value="-1"/>	<input type="text" value="1"/>
y	<input type="text" value="-1"/>	<input type="text" value="1"/>

x-Axis

y-Axis

Depth

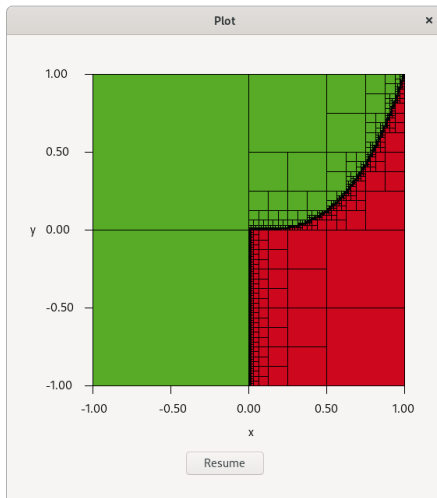
Split

Sample

Split Samples

Save Model

Incremental



# Implementation: CLI

```
$ ./build/cli --help
Allowed options:
  -h [ --help ]           produce help message
  --boundaries-file arg    Text file containing a list of all variables and their
                           boundaries. The file should contain lines of the form
                           '<variable-name> <lower-bound> <upper-bound>'.
  --default-boundaries arg (=10)
                           Set default 'radius' of the initial orthotope.
  --splitting-heuristic arg (=bisect_all)
                           Select a splitting heuristic. Options are 'bisect_all'
                           and 'bisect_single'
  --sampling-heuristic arg (=no_sampling)
                           Select a sampling heuristic. Options are 'no_sampling',
                           'center', and 'clever'
  --max-depth arg (=10)    maximal depth.
  --save-model             Save models found by solver. Only useful if
                           'split-samples' enabled.
  --incremental            Enable incremental solving.
  --split-samples          Also carry samples when splitting orthotopes.
  --splits-needed          Returns true if splits are needed to process this
                           formula.
  --print-orthotopes       Prints all (SAFE, UNSAFE and UNKNOWN) resulting
                           orthotopes.
```