A novel reduction method for star sets and its application in neural network verification

Bachelor thesis defence

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LuFG Theory of Hybrid Systems

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Star set representation [Bak et al., 2017]

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$$P(\boldsymbol{\alpha}) \triangleq \mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d} \qquad \mathcal{C} \in \mathbb{R}^{p \times m}$$
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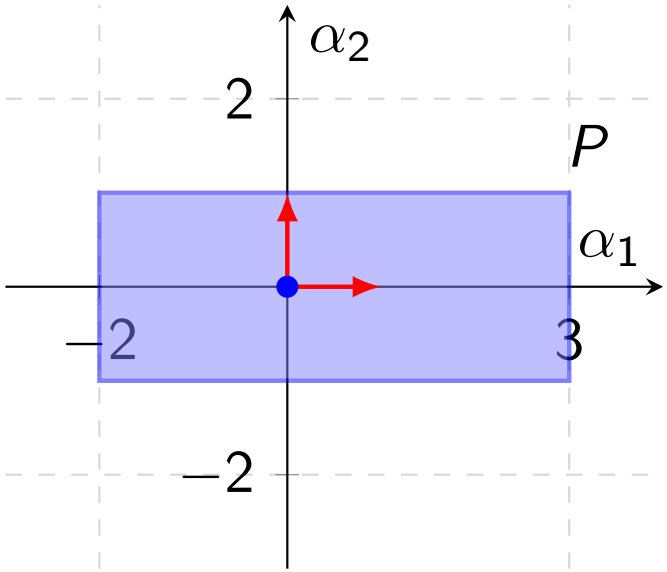
$$[\![\Theta]\!] = \{\mathbf{x} \mid \mathbf{x} = \mathbf{c} + \sum_{i=1}^{m} \alpha_i \mathbf{v^i}, \text{ such that } P(\alpha_1, \ldots, \alpha_m) = \top\}$$

Star set: Example



$$\begin{cases} 1\alpha_1 + 0\alpha_2 & \leq 3 \\ -1\alpha_1 + 0\alpha_2 & \leq 2 \\ 0\alpha_1 + 1\alpha_2 & \leq 1 \\ 0\alpha_1 - 1\alpha_2 & \leq 1 \end{cases}$$

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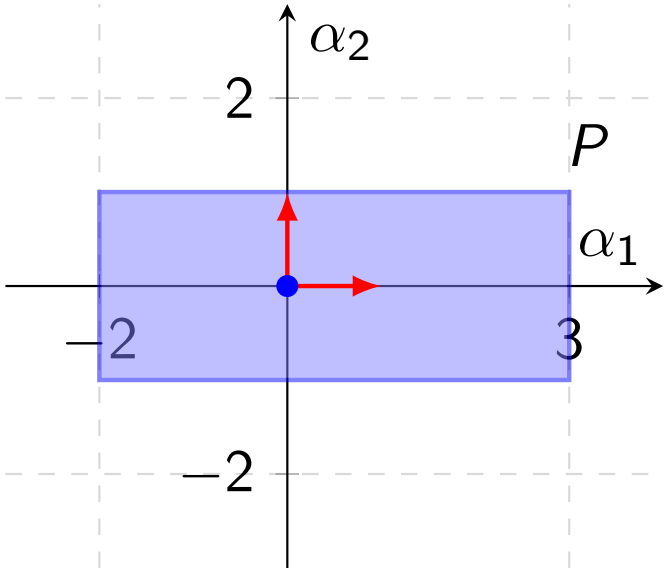

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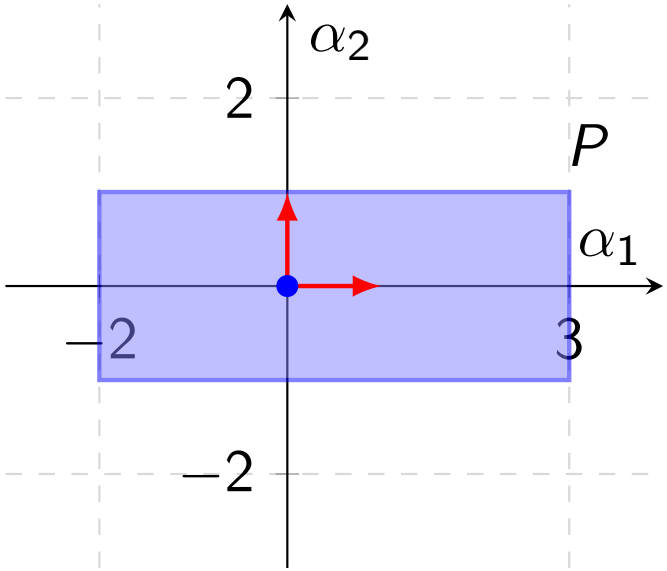

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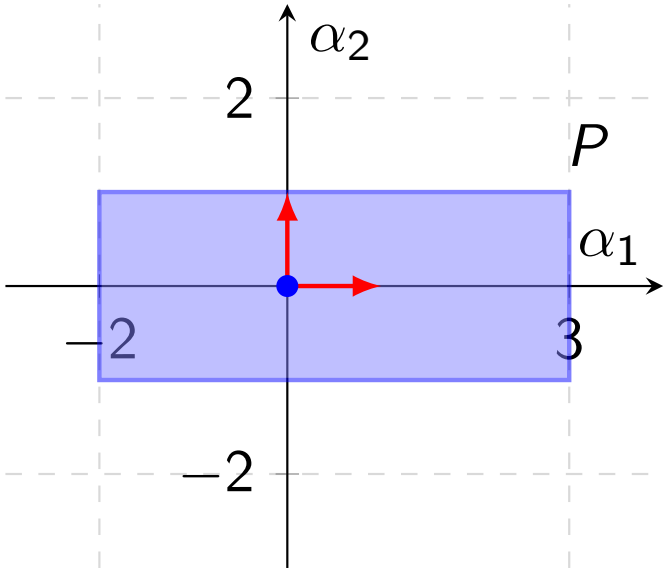

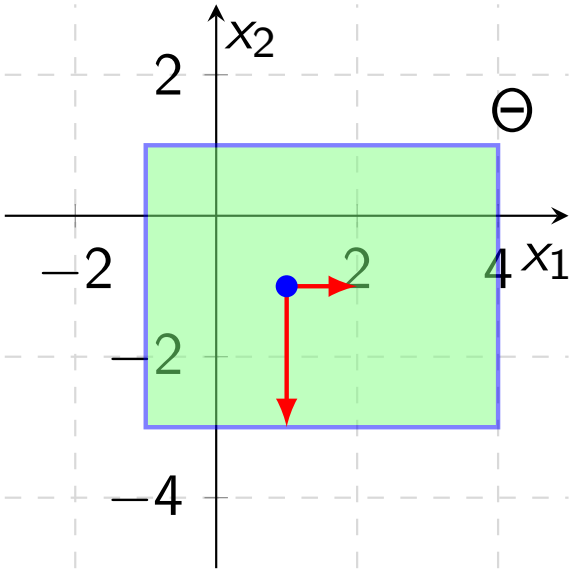

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The problem we aim to solve

$$\Theta = \langle \mathbf{c}, \mathcal{V}, P \rangle \; P \triangleq \mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d} \qquad \Theta' = \langle \mathbf{c}, \mathcal{V}', P' \rangle \; P' \triangleq \mathcal{C}'\boldsymbol{\alpha}' \leq \mathbf{d}'$$

$$\mathcal{C} = \begin{bmatrix} -1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \\ 0.7 & -0.7 & -1 \\ -0.3 & 0.3 & 1 \end{bmatrix} \mathbf{d} = \begin{bmatrix} 1 \\ 2 \\ 1 \\ 1 \\ 0 \\ 0.5 \\ 0.6 \end{bmatrix} \qquad \mathcal{C}' = \begin{bmatrix} 0 & -1 \\ -1 & 0 \\ 1 & 0 \\ 0.5 & -0.7 \\ 0.5 & 1.5 \\ -0.5 & 1.5 \end{bmatrix} \mathbf{d}' = \begin{bmatrix} 0 \\ 2 \\ 3 \\ 1.4 \\ 3 \\ 2 \end{bmatrix}$$

$$\mathcal{V} = \begin{bmatrix} 0 & 0 & 1 \\ 0.71 & 0.71 & 0 \end{bmatrix} \qquad \mathcal{V}' = \begin{bmatrix} 0 & 1 \\ 0.71 & 0 \end{bmatrix}$$

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0-column transformation

Proposition 2

For any star set transformation from $\Theta = \langle \mathbf{c}, \mathcal{V}, P \rangle,\ P \triangleq (\mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d})$ to $\Theta' = \langle \mathbf{c}, \mathcal{V}', P' \rangle,\ P' \triangleq (\mathcal{C}'\boldsymbol{\alpha}' \leq \mathbf{d})$ holds:

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- To neutralize these effects we use Fourier-Motzkin variable elimination.

Fourier-Motzkin variable elimination

- Consider the set of linear inequalities in the normal form:

$$\sum_{j=1}^{n} C_{ij} \cdot x_j \leq d_i$$

$$\Rightarrow C_{in} \cdot x_n \leq d_i - \sum_{j=1}^{n-1} C_{ij} \cdot x_j$$

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(a) $C_{in} = 0 \quad \Rightarrow \quad$ constraint i puts no bound on x_n

(b) $C_{in} > 0 \quad \Rightarrow \quad x_n \leq \frac{d_i}{C_{in}} - \frac{\sum_{j=1}^{n-1} C_{ij} x_j}{C_{in}}$ upper bound

(c) $C_{in} < 0 \quad \Rightarrow \quad x_n \geq \frac{d_i}{C_{in}} - \frac{\sum_{j=1}^{n-1} C_{ij} x_j}{C_{in}}$ lower bound

Fourier-Motzkin variable elimination

Proposition 3

Applying Fourier Motzkin variable elimination on a given system of linear inequalities $\mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d}$ to eliminate α_i from the system, we get an equisatisfiable system $\mathcal{C}'\boldsymbol{\alpha} \leq \mathbf{d}'$, where all coefficients of α_i are set to zero.

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The algorithm

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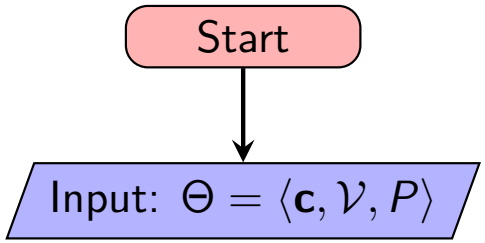

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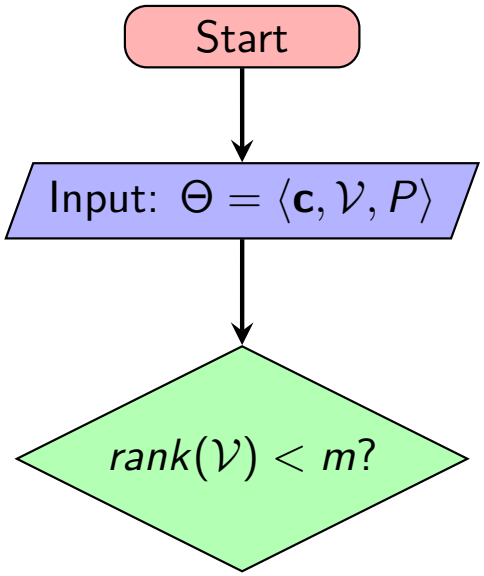

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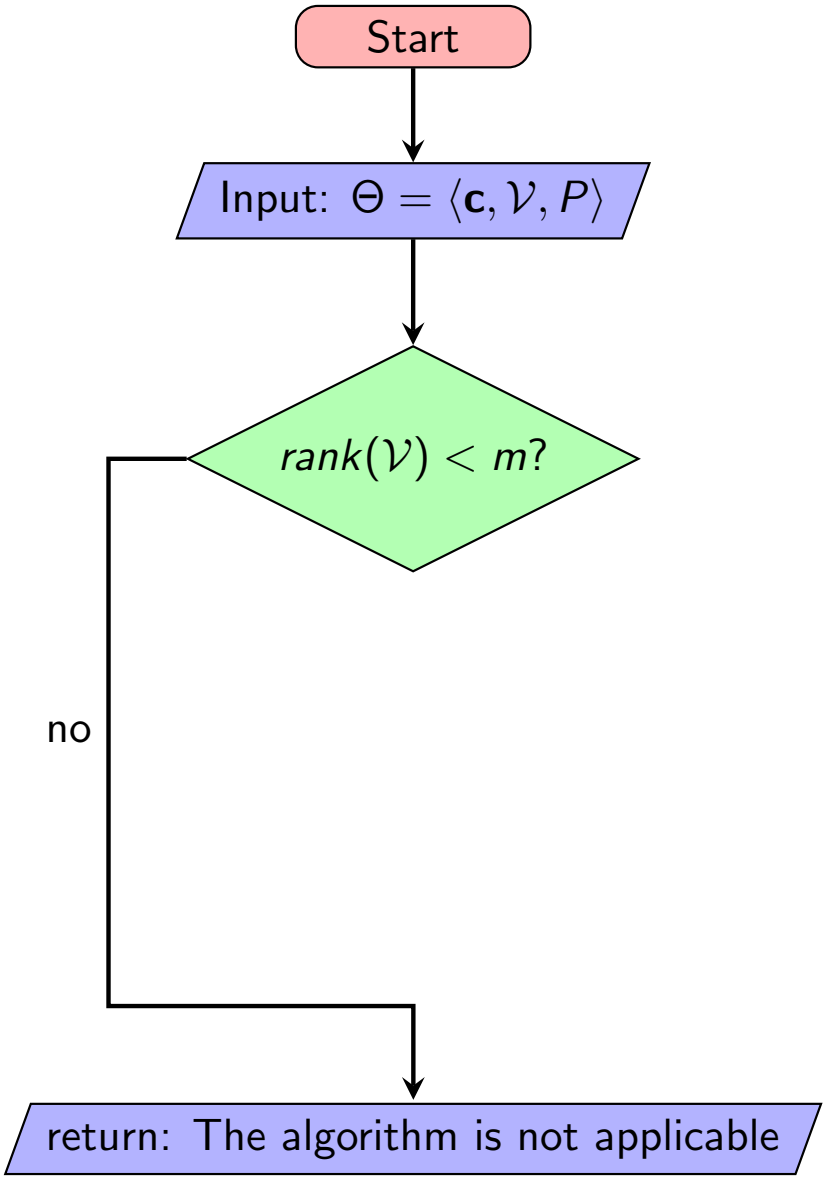

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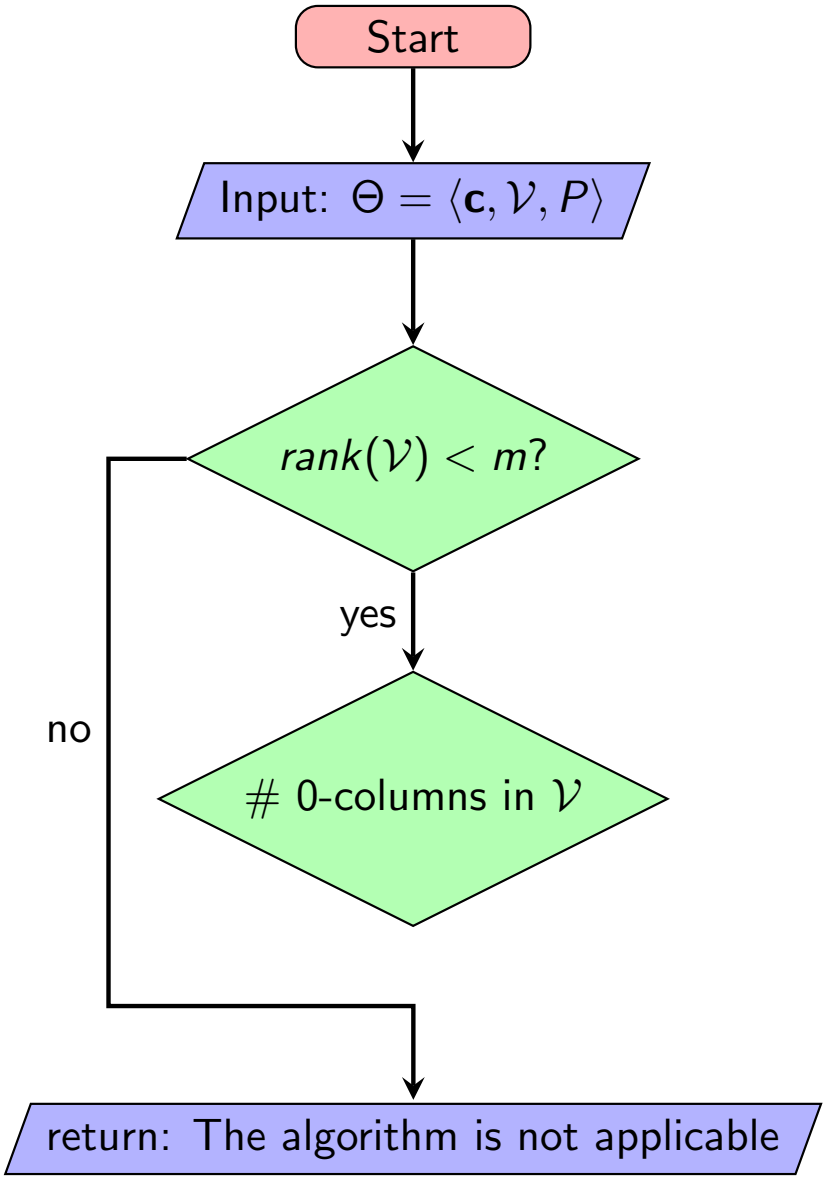

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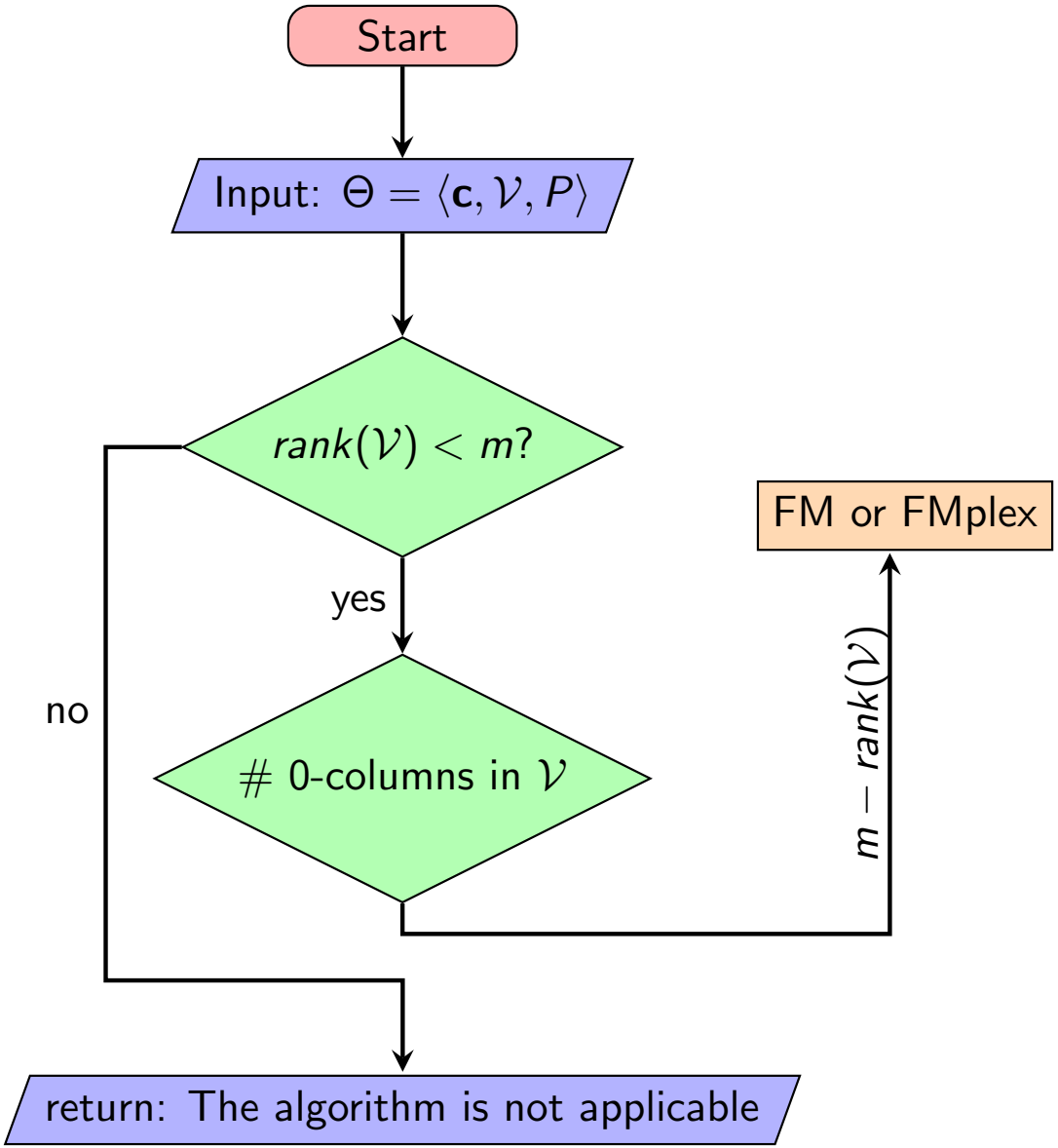

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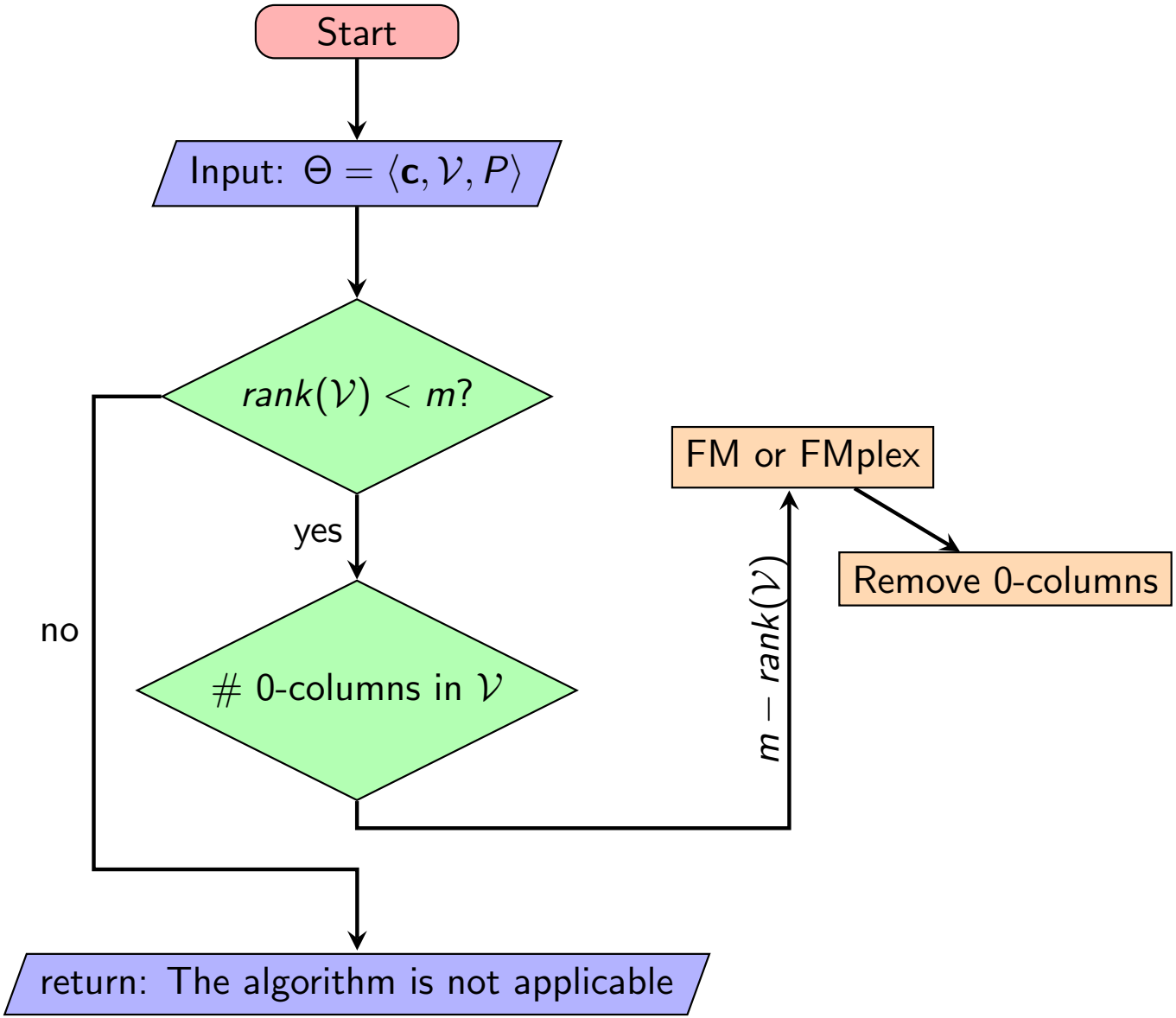

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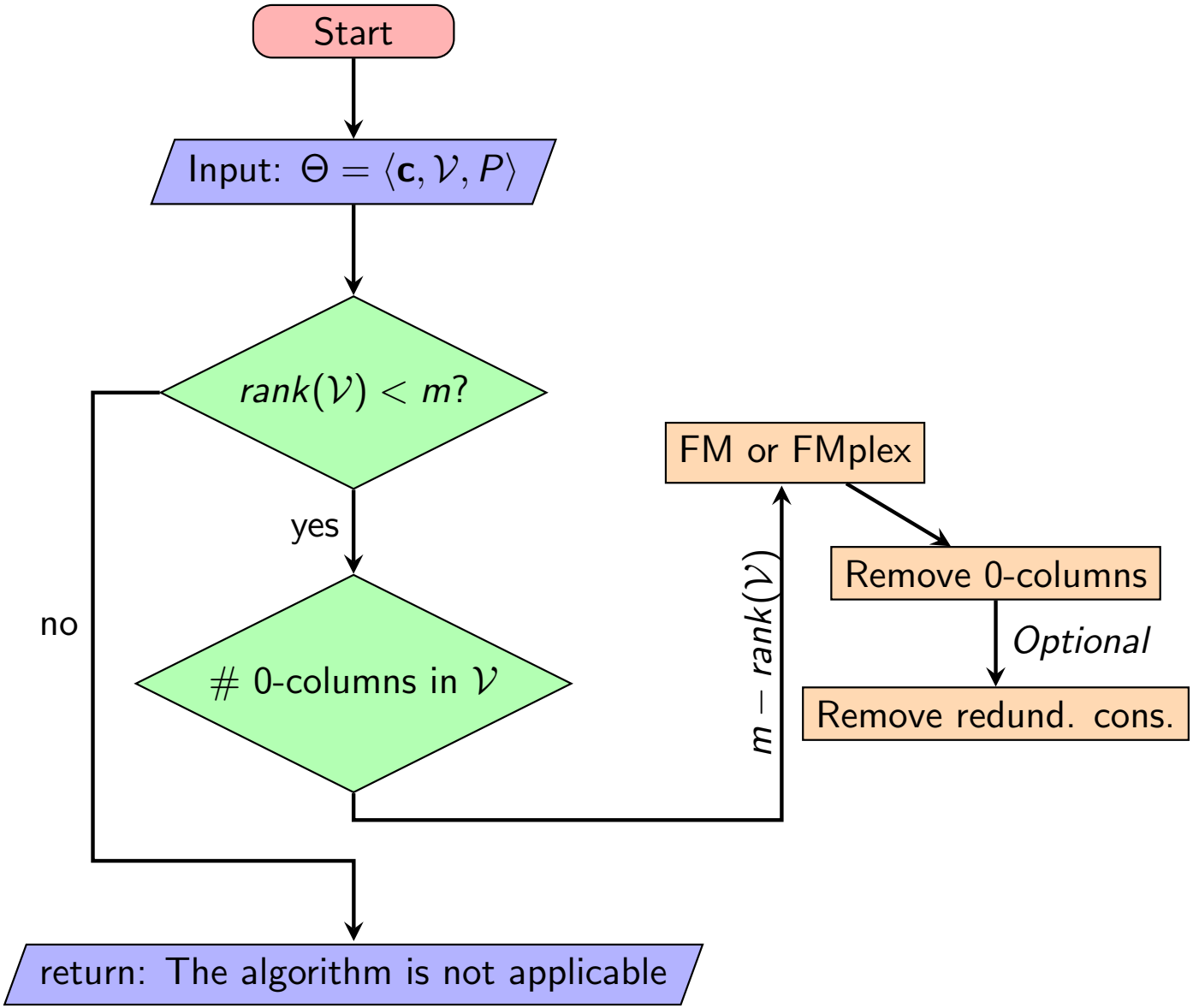

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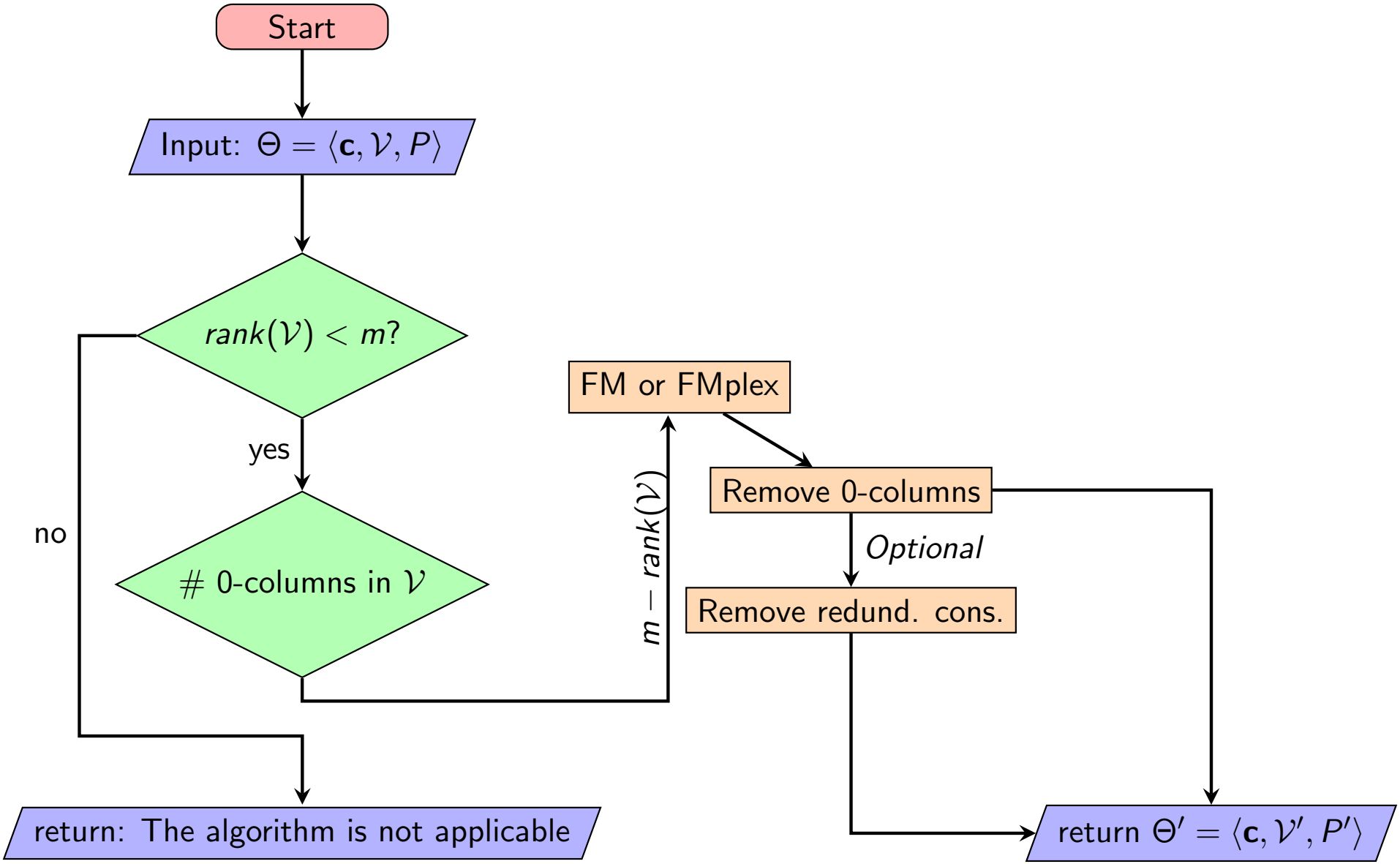

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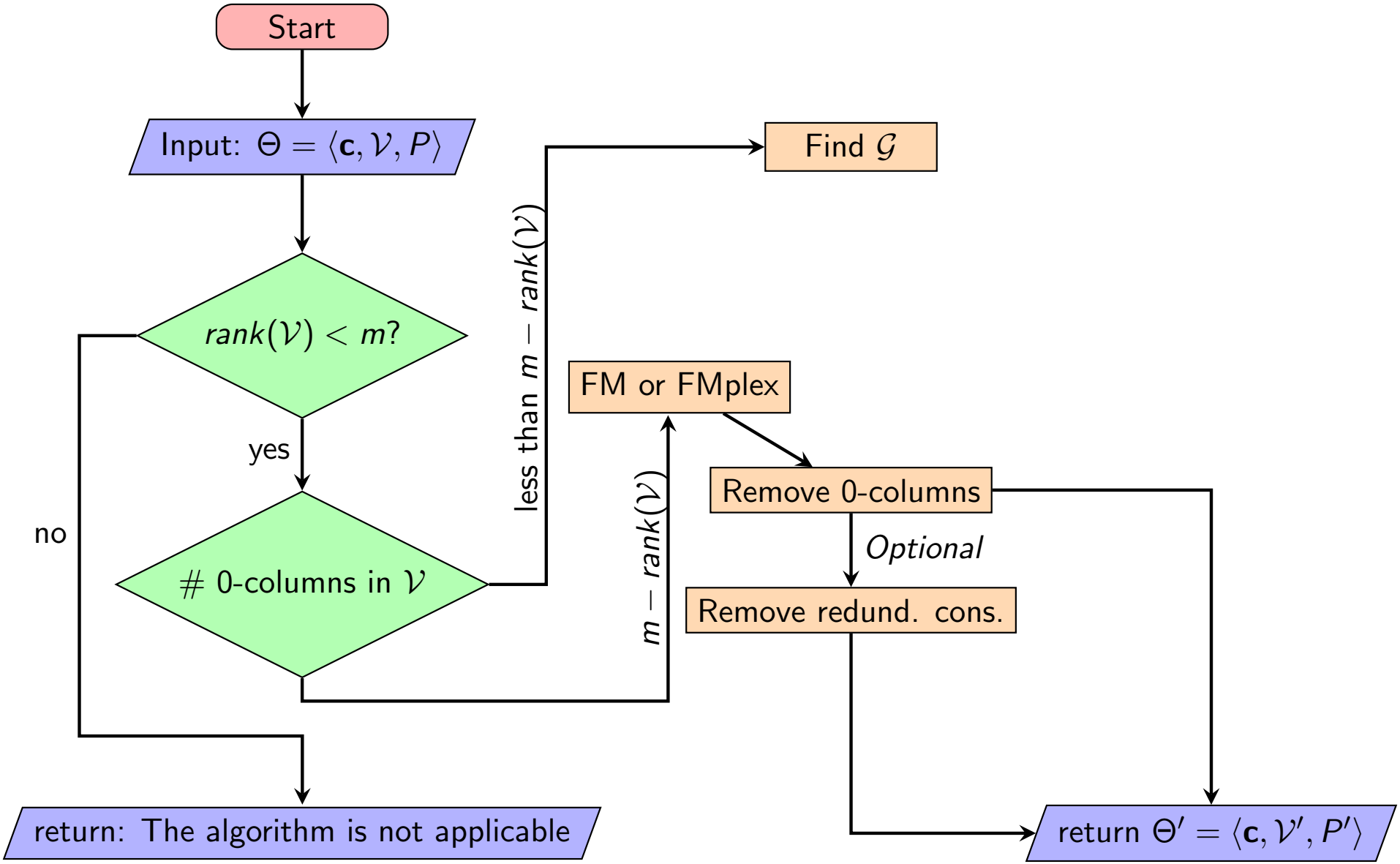

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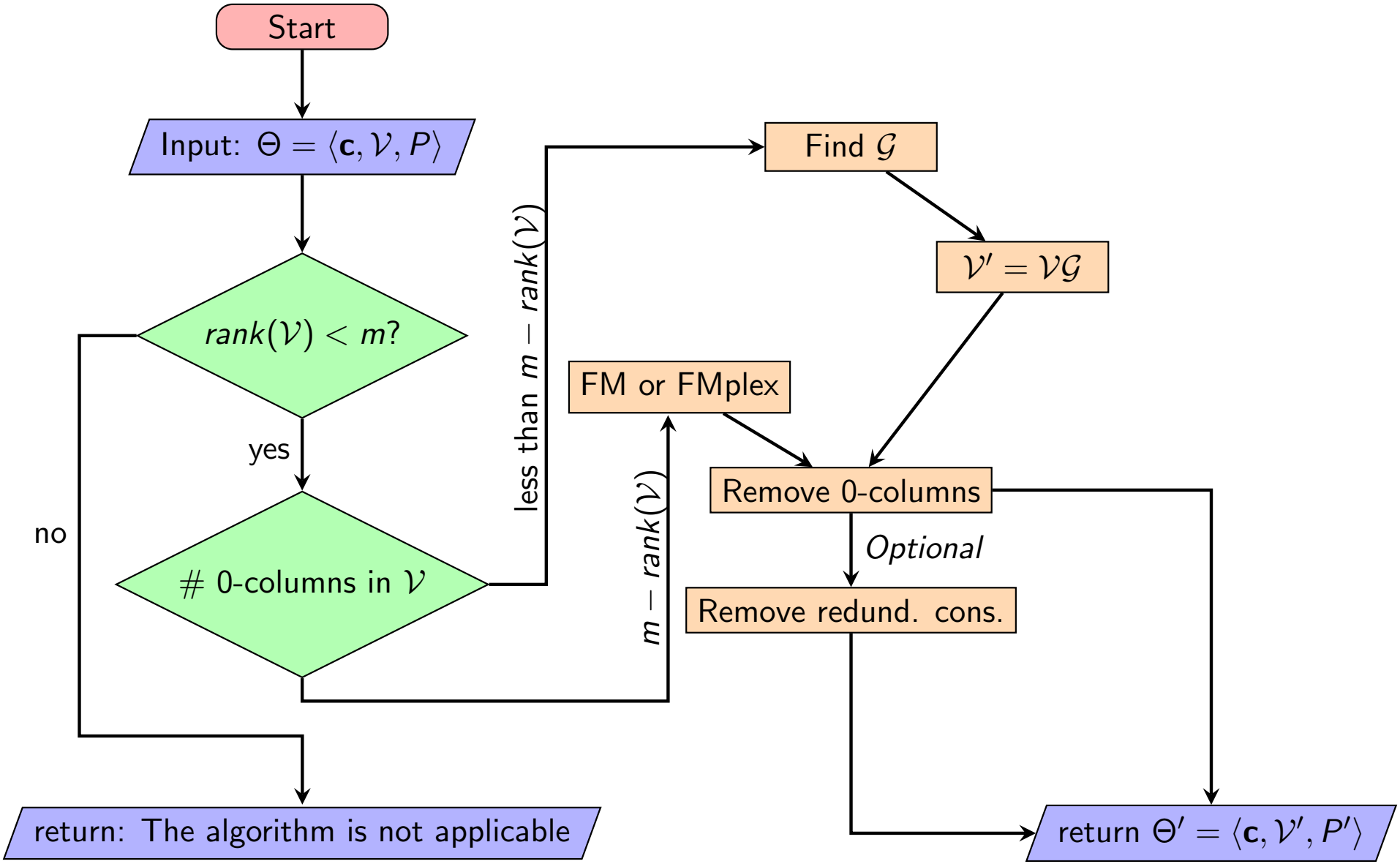

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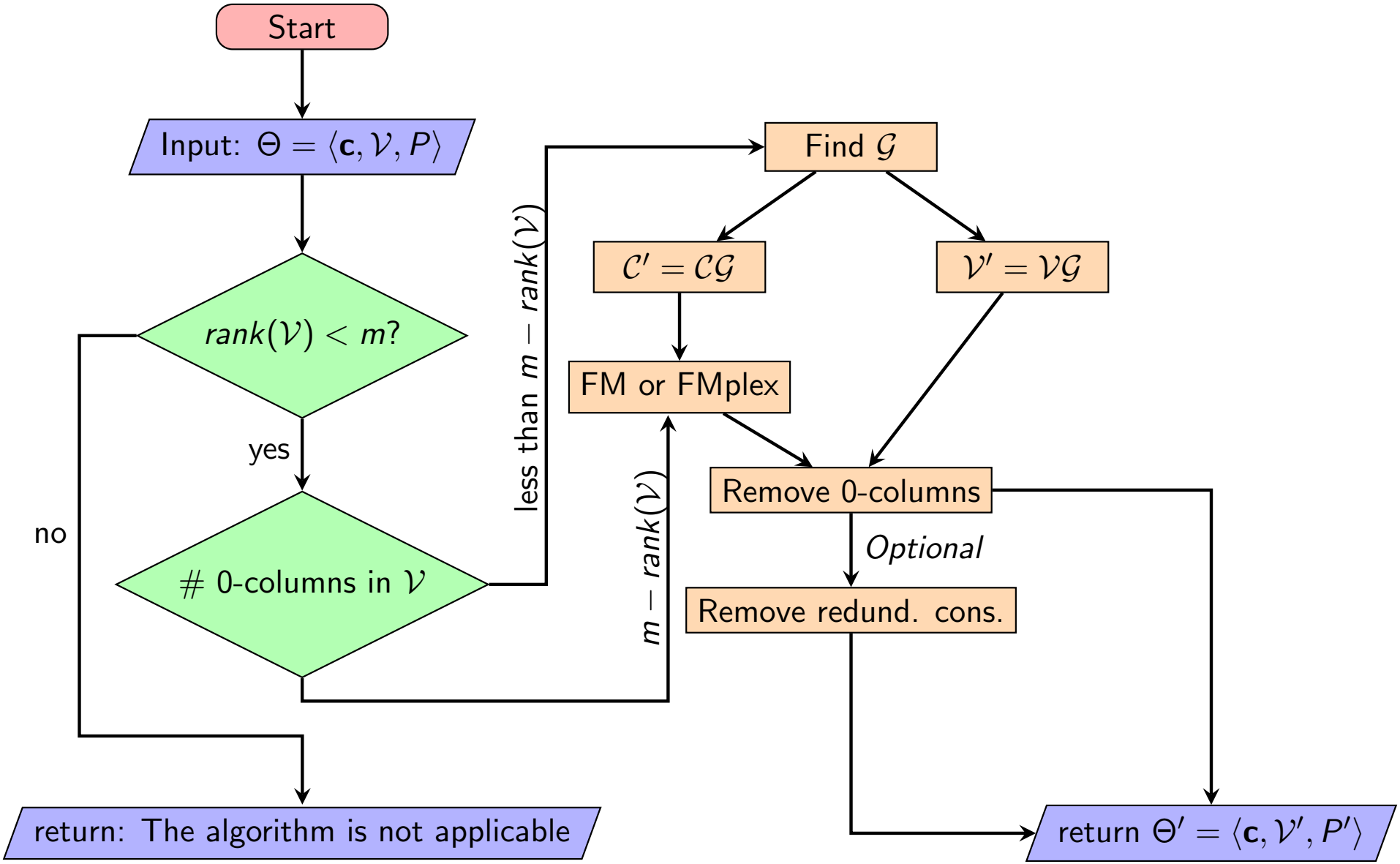

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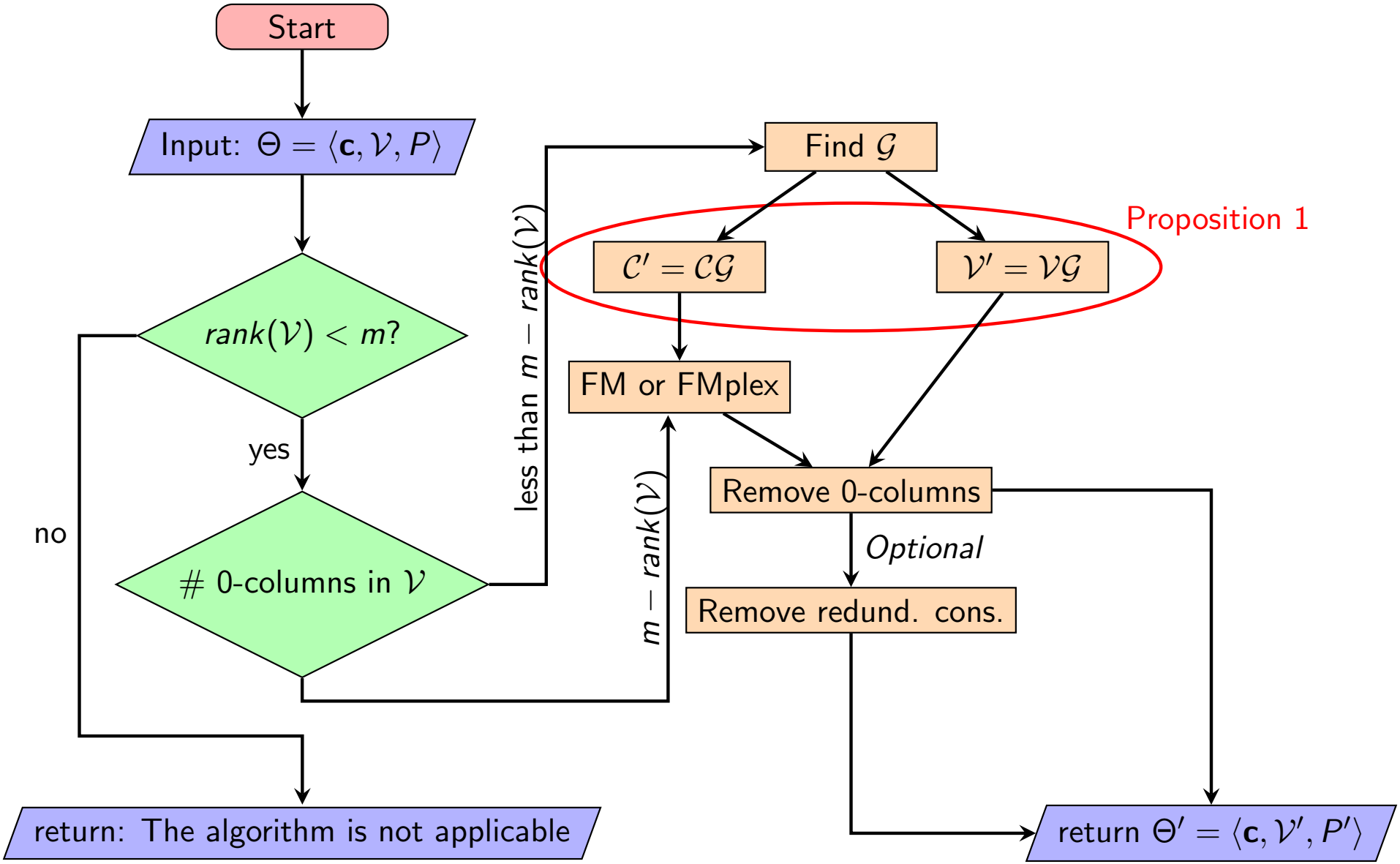

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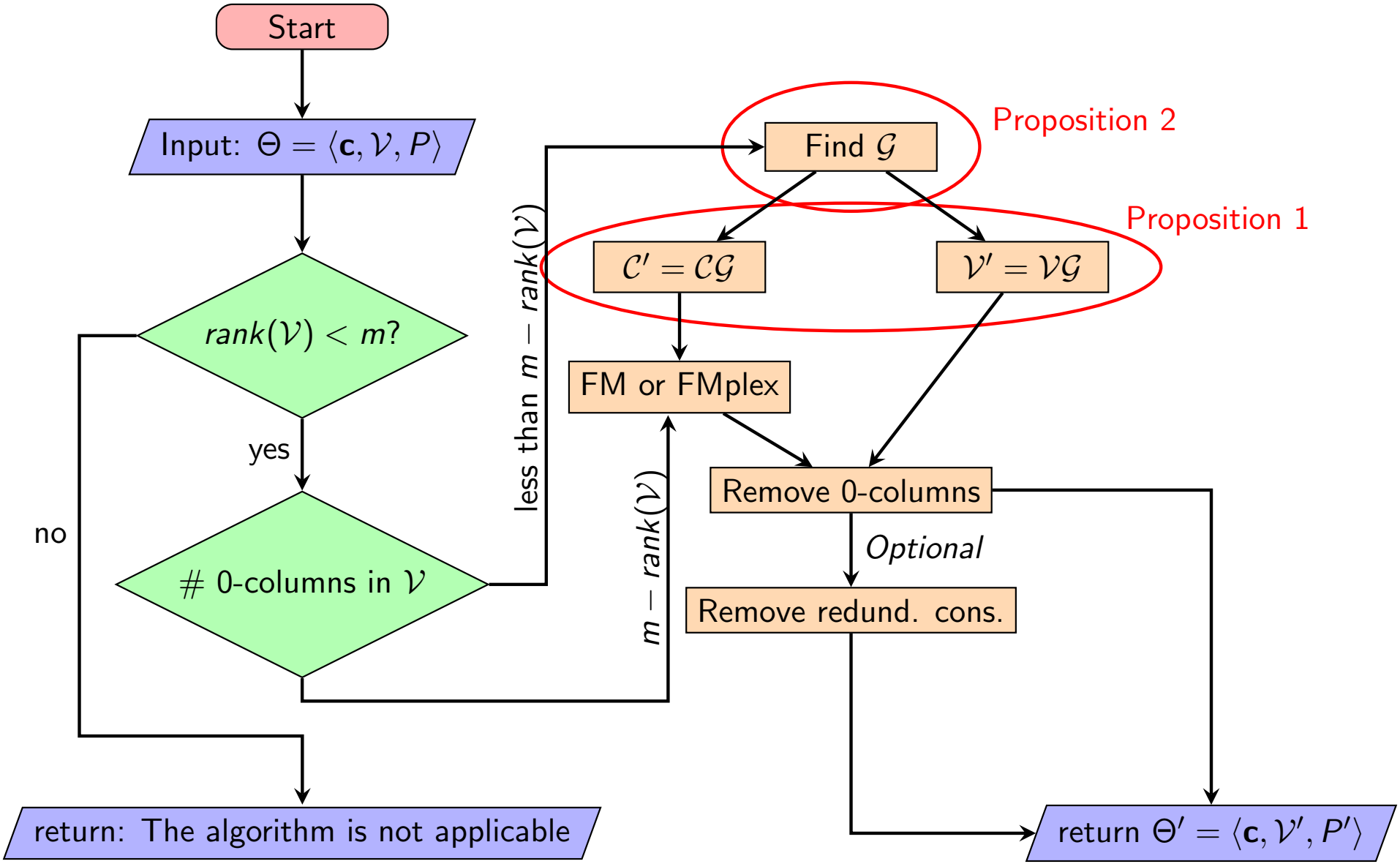

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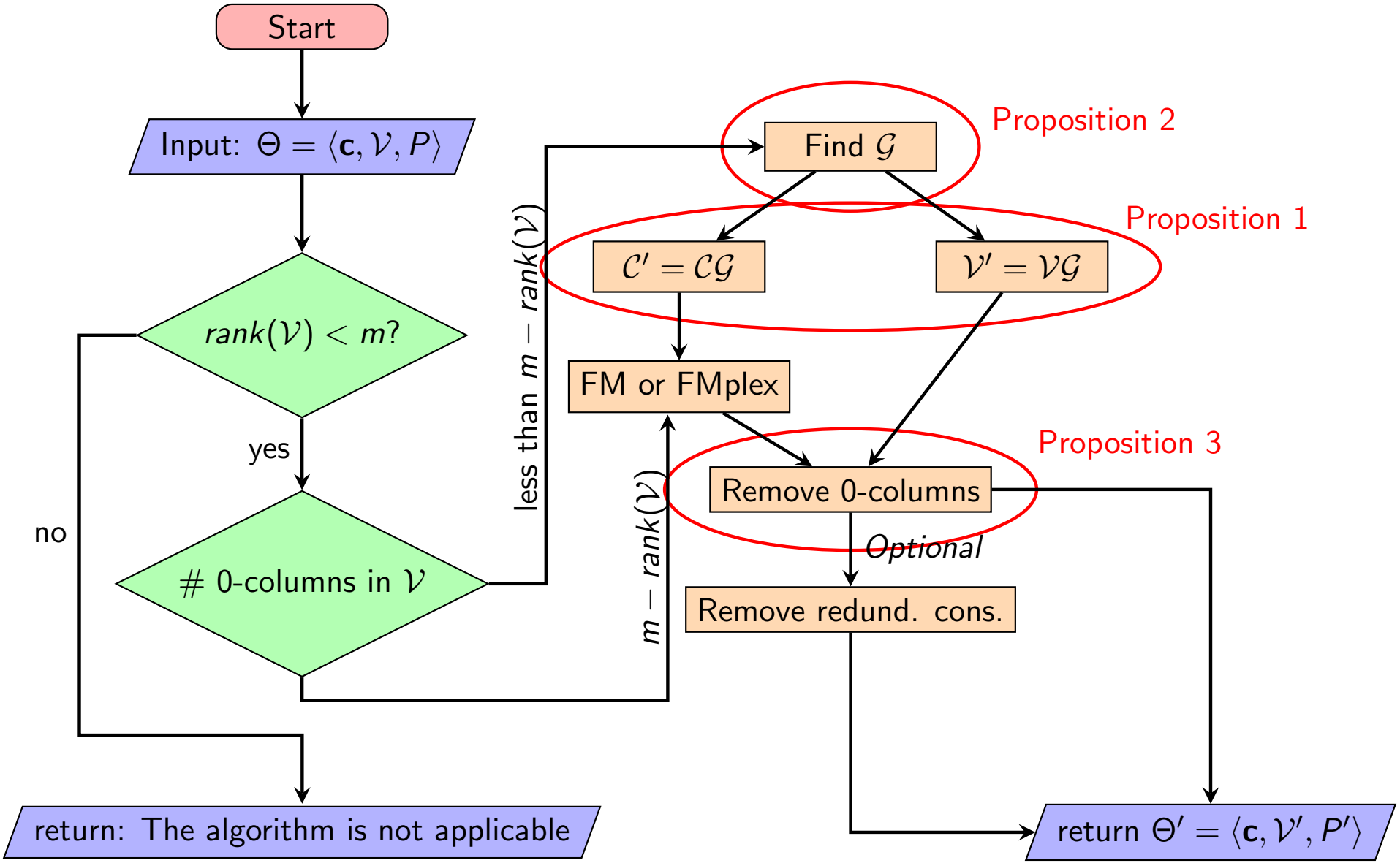

How to find $\mathcal{G}$?

- $\mathcal{V}\mathcal{G} = \mathcal{V}' : \ \mathcal{V} \in \mathbb{R}^{n \times m}, \ \mathcal{G} \in \mathbb{R}^{m \times m}, \ \mathcal{V}' \in \mathbb{R}^{n \times m}$

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- The basis has **exactly** $m - rank(\mathcal{V})$ columns.
- $\mathcal{G}$ is invertible.

Example I

$\Theta = \langle \mathbf{c}, \mathcal{V}, P \rangle$ and $P \triangleq \mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d}$, where:

$$\mathbf{c} = \begin{bmatrix} 0 \\ -0.5 \end{bmatrix}, \quad \mathcal{V} = \begin{bmatrix} 0 & 0 & 1 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \end{bmatrix},$$

$$\mathcal{C} = \begin{bmatrix} -1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \\ \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & -1 \\ \frac{-3\sqrt{2}+1}{10} & \frac{3\sqrt{2}-1}{10} & 1 \end{bmatrix}, \quad \mathbf{d} = \begin{bmatrix} 1 \\ 2 \\ 1 \\ 1 \\ 0 \\ 0.5 \\ \frac{3\sqrt{2}-1}{5} \end{bmatrix}$$

Example I

$\Theta = \langle \mathbf{c}, \mathcal{V}, P \rangle$ and $P \triangleq \mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d}$, where:

$$\mathbf{c} = \begin{bmatrix} 0 \\ -0.5 \end{bmatrix}, \quad \mathcal{V} = \begin{bmatrix} 0 & 0 & 1 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \end{bmatrix},$$

$$\mathcal{C} = \begin{bmatrix} -1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \\ \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & -1 \\ \frac{-3\sqrt{2}+1}{10} & \frac{3\sqrt{2}-1}{10} & 1 \end{bmatrix}, \quad \mathbf{d} = \begin{bmatrix} 1 \\ 2 \\ 1 \\ 1 \\ 0 \\ 0.5 \\ \frac{3\sqrt{2}-1}{5} \end{bmatrix}$$

$\text{rank}(\mathcal{V}) = 2 < 3$

Example II

- Find $\mathcal{G}$.

$$\mathcal{V} = \begin{bmatrix} 0 & 0 & 1 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \end{bmatrix} \xrightarrow{\cdot\mathcal{G}} \begin{bmatrix} 0 & 0 & 1 \\ \frac{\sqrt{2}}{2} & 0 & 0 \end{bmatrix} = \mathcal{V}'$$

Example II

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$$\mathcal{V} = \begin{bmatrix} 0 & 0 & 1 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \end{bmatrix} \xrightarrow{\cdot\mathcal{G}} \begin{bmatrix} 0 & 0 & 1 \\ \frac{\sqrt{2}}{2} & 0 & 0 \end{bmatrix} = \mathcal{V}'$$

$$\mathcal{G} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

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$$\mathcal{G} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\mathcal{K} = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$$

Example II

- Find $\mathcal{G}$.

$$\mathcal{V} = \begin{bmatrix} 0 & 0 & 1 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \end{bmatrix} \xrightarrow{\cdot\mathcal{G}} \begin{bmatrix} 0 & 0 & 1 \\ \frac{\sqrt{2}}{2} & 0 & 0 \end{bmatrix} = \mathcal{V}'$$

$$\mathcal{G} = \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Example III

- Compute $\mathcal{C}'$.

$$\mathcal{C}\mathcal{G} = \mathcal{C}'$$

$$\begin{bmatrix} -1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \\ \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & -1 \\ \frac{-3\sqrt{2}+1}{10} & \frac{3\sqrt{2}-1}{10} & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -1 & 1 & 0 \\ 1 & -1 & 0 \\ 0 & -1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \\ \frac{\sqrt{2}}{2} & -\sqrt{2} & -1 \\ -\frac{3\sqrt{2}-1}{10} & \frac{3\sqrt{2}-1}{5} & 1 \end{bmatrix}$$

Example IV

- Apply FM in the predicate to eliminate the linearly dependent variable.

$$\mathcal{C}' = \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0.5 & 0 & \frac{5(3\sqrt{2}+1)}{17} \\ -1 & 0 & 0 \\ 0 & 0 & 0 \\ -0.5 & 0 & \frac{5(3\sqrt{2}+1)}{17} \\ -0.5 & 0 & -\frac{\sqrt{2}}{2} \\ 0.5 & 0 & -\frac{\sqrt{2}}{2} \\ 0 & 0 & \frac{13\sqrt{2}+10}{34} \end{bmatrix}, \quad \mathbf{d}' = \begin{bmatrix} 3 \\ 3 \\ 3 \\ 2 \\ 2 \\ 2 \\ \frac{1+2\sqrt{2}}{2\sqrt{2}} \\ \frac{1+2\sqrt{2}}{2\sqrt{2}} \\ \frac{1+2\sqrt{2}}{2\sqrt{2}} \end{bmatrix}$$

Example V

- Remove 0-columns both in $\mathcal{V}'$ and $\mathcal{C}'$.

$$\mathcal{V}' = \begin{bmatrix} 0 & 1 \\ \frac{\sqrt{2}}{2} & 0 \end{bmatrix}, \quad \mathcal{C}' = \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0.5 & \frac{5(3\sqrt{2}+1)}{17} \\ -1 & 0 \\ 0 & 0 \\ -0.5 & \frac{5(3\sqrt{2}+1)}{17} \\ -0.5 & -\frac{\sqrt{2}}{2} \\ 0.5 & -\frac{\sqrt{2}}{2} \\ 0 & \frac{13\sqrt{2}+10}{34} \end{bmatrix}$$

Example VI (Optional)

- Remove redundant constraints in the predicate.

$$\mathcal{C}' = \begin{bmatrix} 1 & 0 \\ 0.5 & \frac{5(3\sqrt{2}+1)}{17} \\ -1 & 0 \\ -0.5 & \frac{5(3\sqrt{2}+1)}{17} \\ 0.5 & -\frac{\sqrt{2}}{2} \\ 0 & \frac{13\sqrt{2}+10}{34} \end{bmatrix}, \quad \mathbf{d}' = \begin{bmatrix} 3 \\ 3 \\ 2 \\ 2 \\ \frac{1+2\sqrt{2}}{2\sqrt{2}} \\ \frac{1+2\sqrt{2}}{2\sqrt{2}} \end{bmatrix}$$

Example VII

- Return: $\Theta' = \langle \mathbf{c}, \mathcal{V}', P' \rangle$; $P' \triangleq \mathcal{C}'\boldsymbol{\alpha}' \leq \mathbf{d}'$, such that:

$$\mathbf{c} = \begin{bmatrix} 0 \\ -0.5 \end{bmatrix}, \quad \mathcal{V}' = \begin{bmatrix} 0 & 1 \\ \frac{\sqrt{2}}{2} & 0 \end{bmatrix},$$

$$\mathcal{C}' = \begin{bmatrix} 1 & 0 \\ 0.5 & \frac{5(3\sqrt{2}+1)}{17} \\ -1 & 0 \\ -0.5 & \frac{5(3\sqrt{2}+1)}{17} \\ 0.5 & -\frac{\sqrt{2}}{2} \\ 0 & \frac{13\sqrt{2}+10}{34} \end{bmatrix}, \quad \mathbf{d}' = \begin{bmatrix} 3 \\ 3 \\ 2 \\ 2 \\ \frac{1+2\sqrt{2}}{2\sqrt{2}} \\ \frac{1+2\sqrt{2}}{2\sqrt{2}} \end{bmatrix}$$

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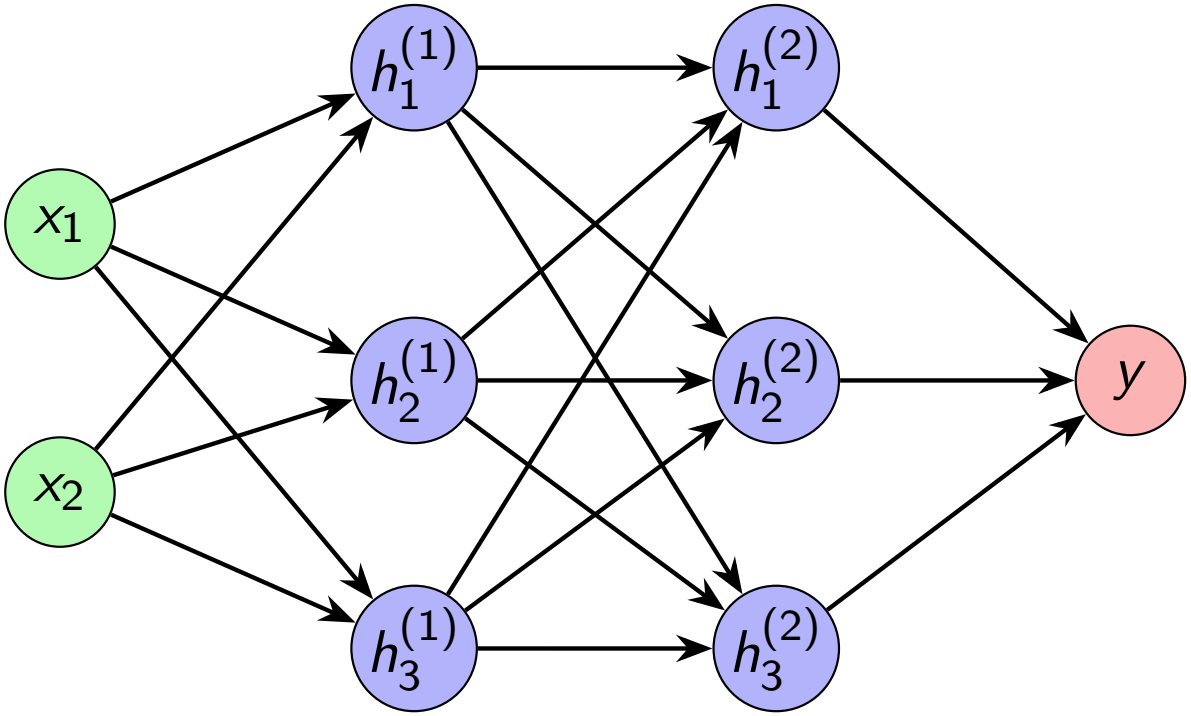
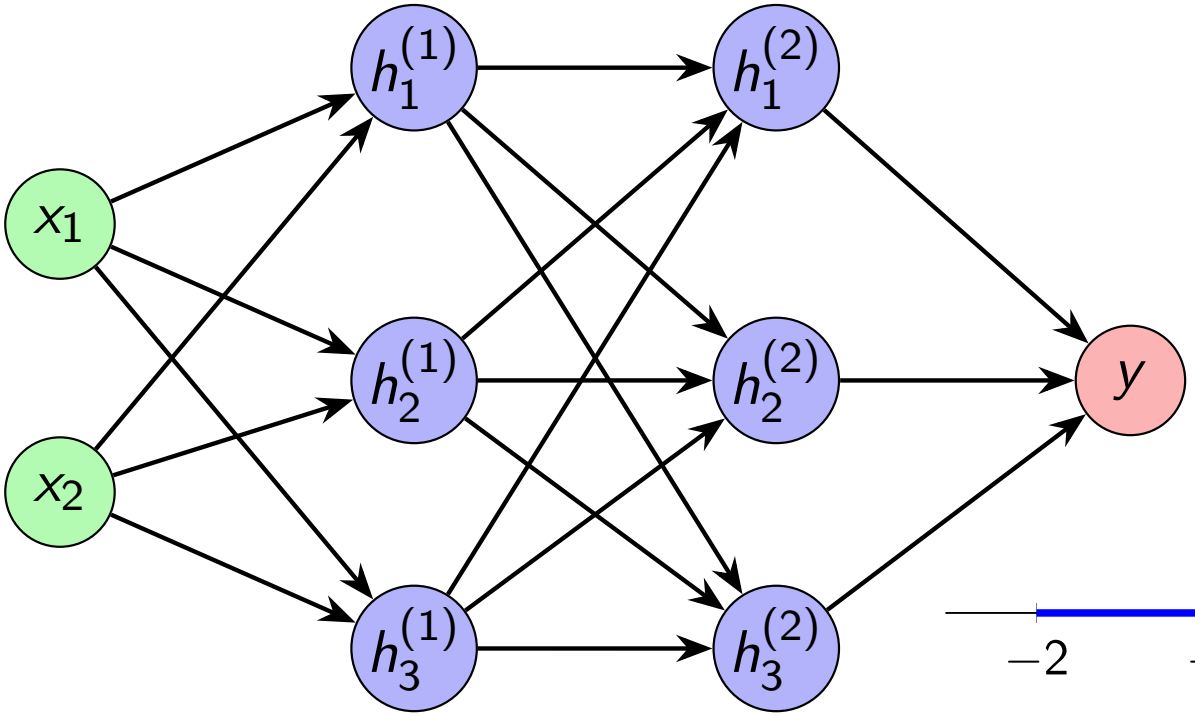
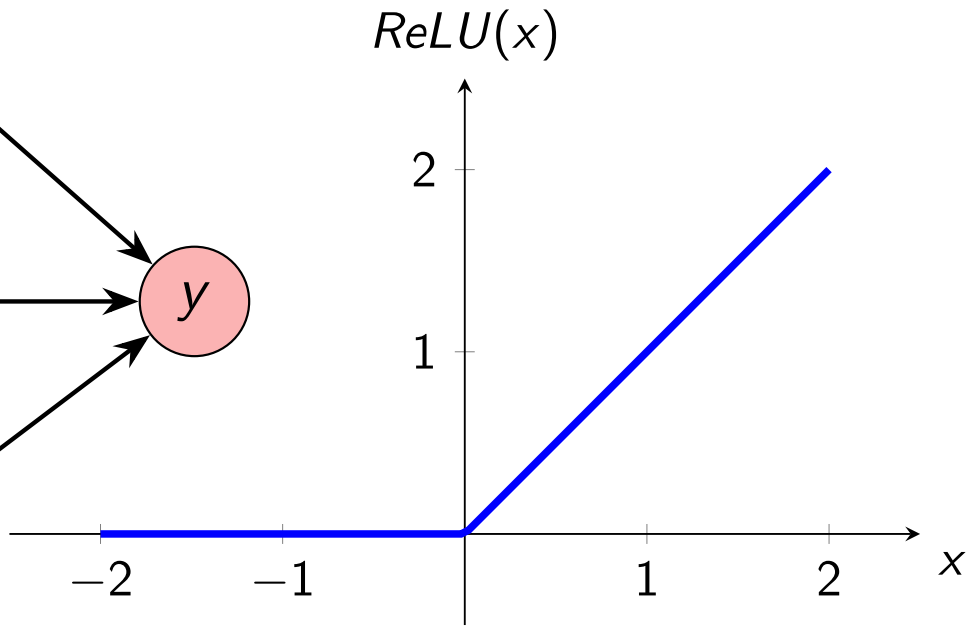
Feedforward neural network

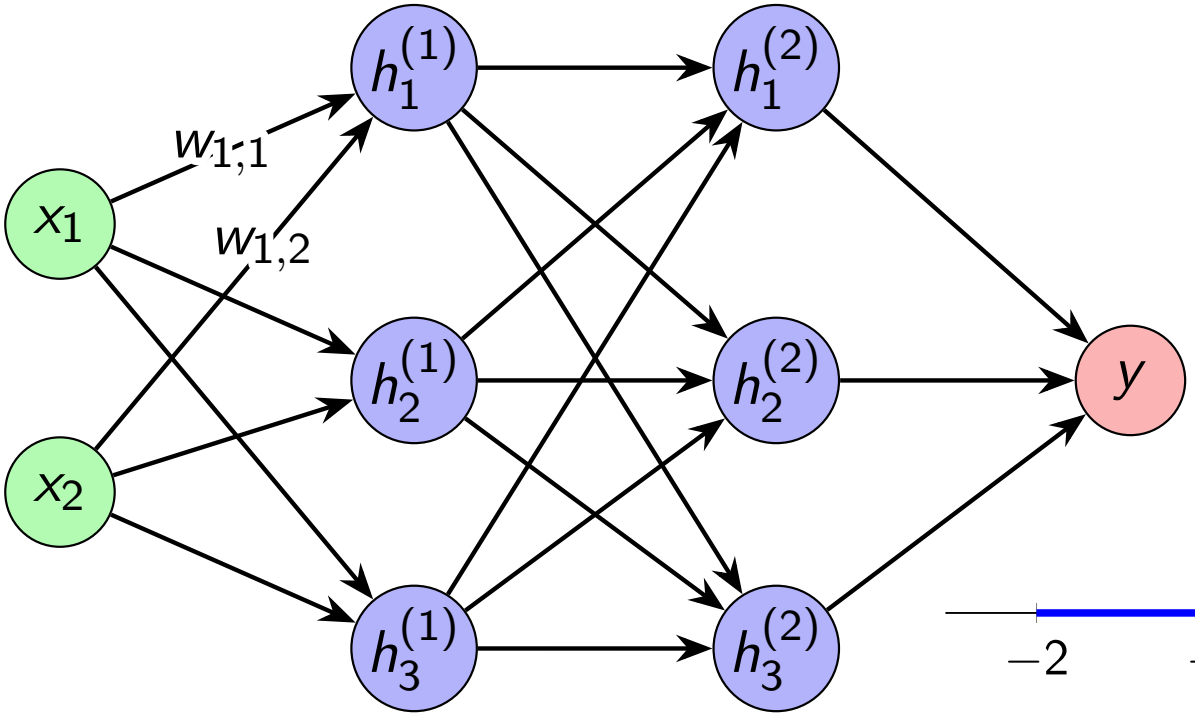


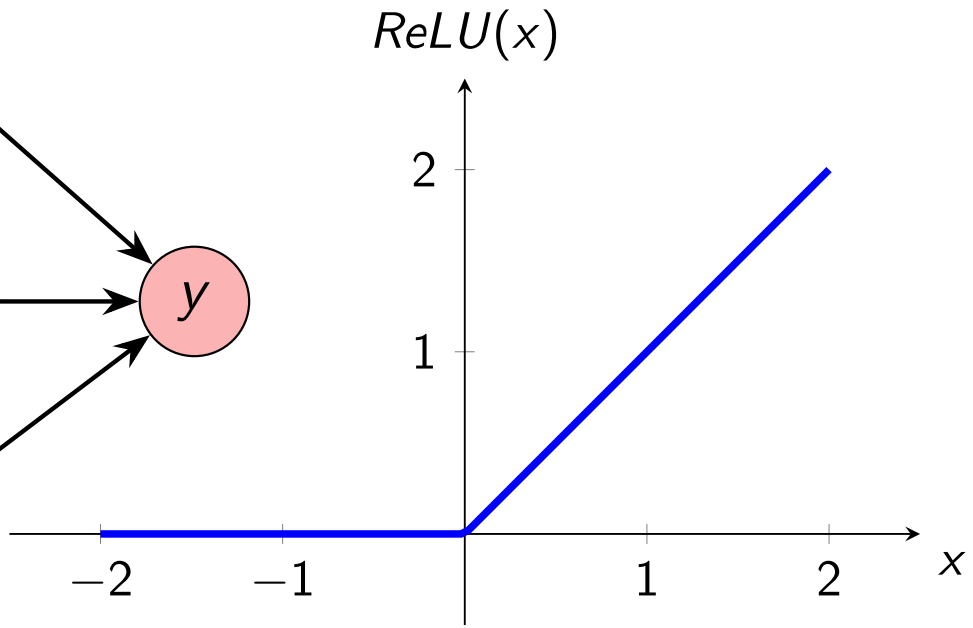
Feedforward neural network



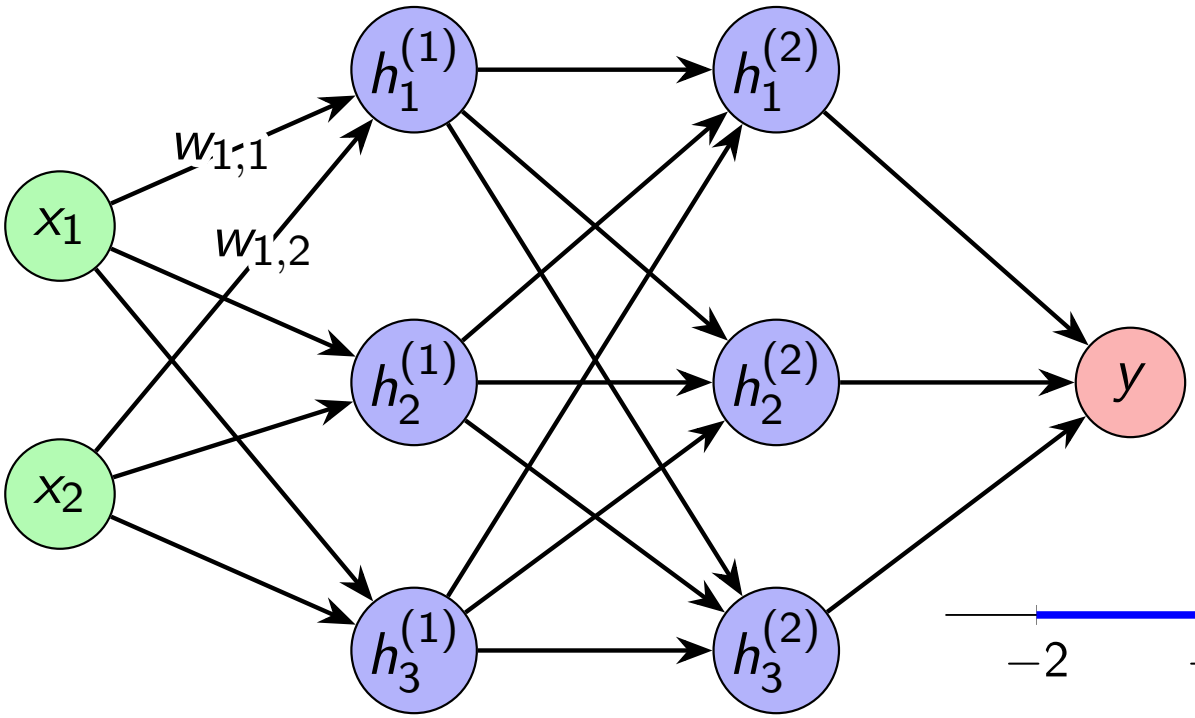


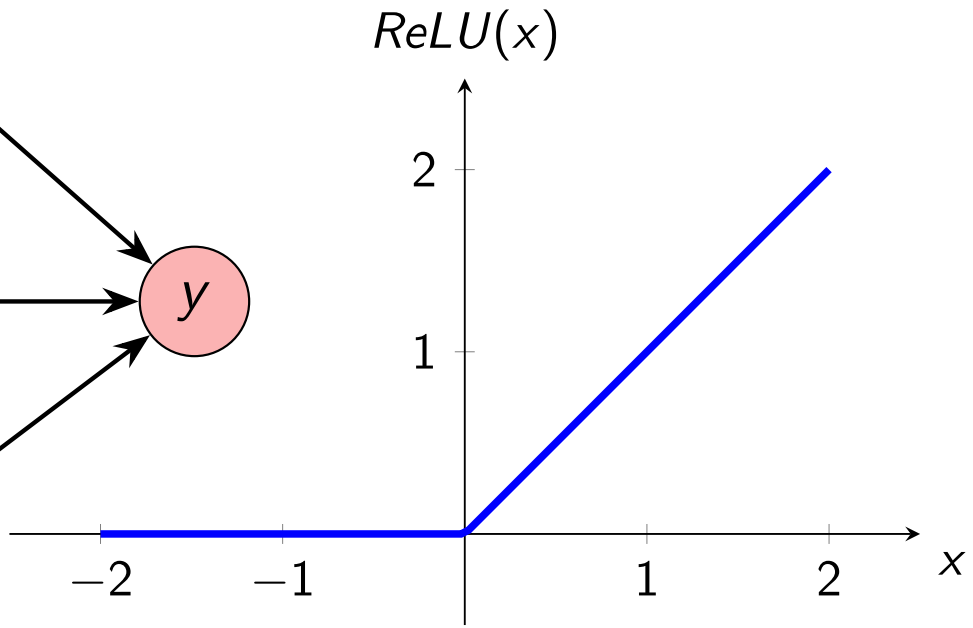
Feedforward neural network





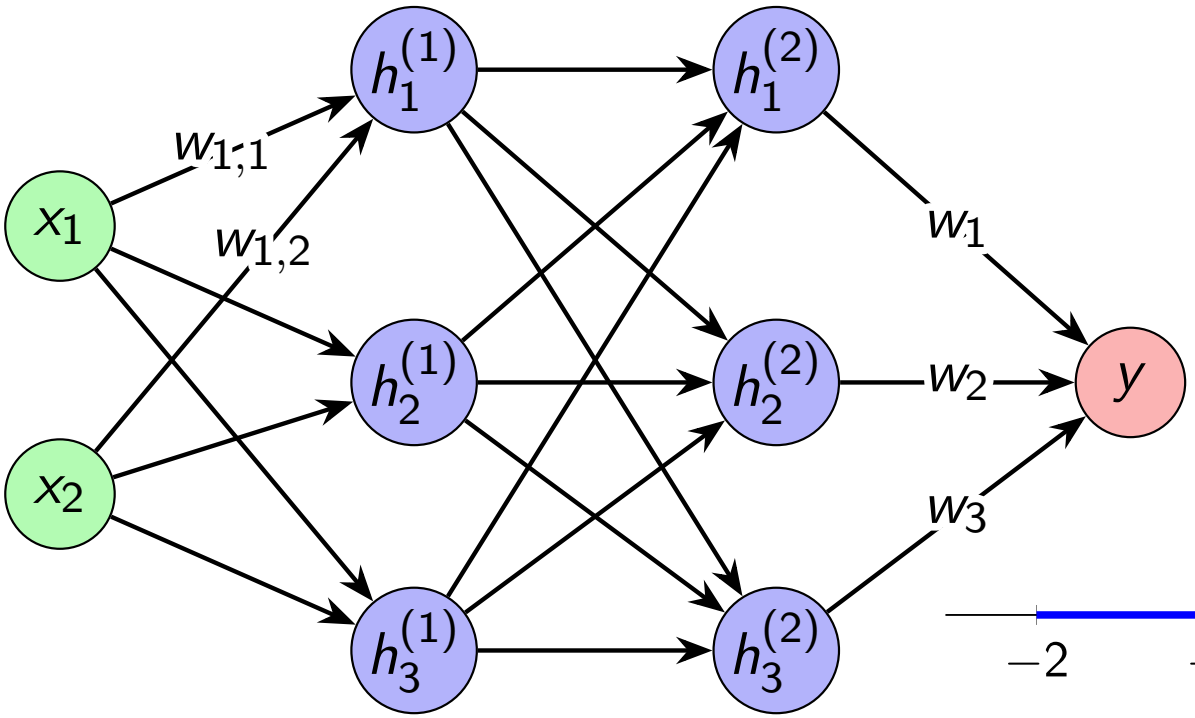
Feedforward neural network

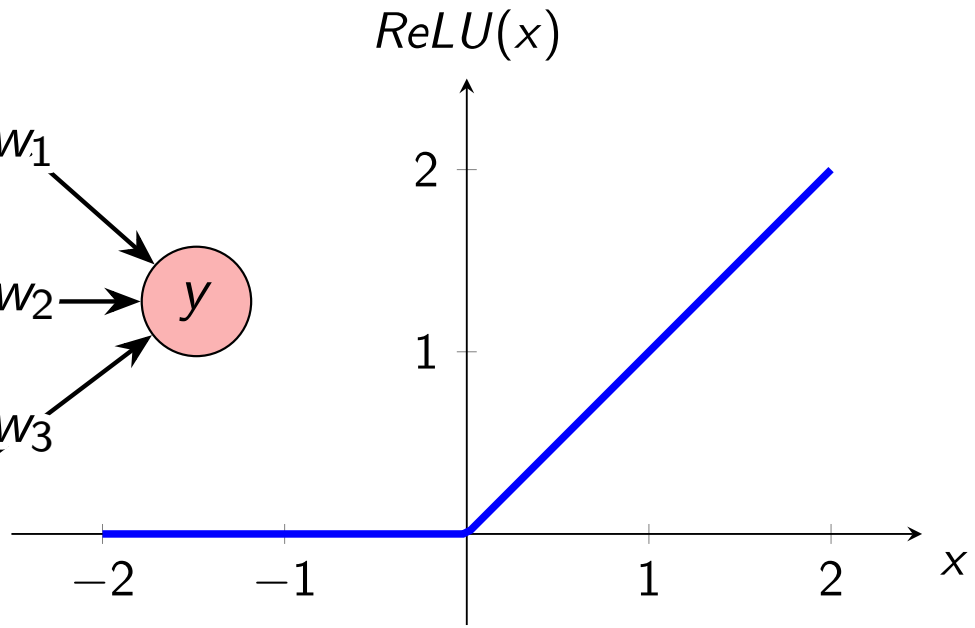




$$h_1^{(1)} = ReLU(w_{1,1} \cdot x_1 + w_{1,2} \cdot x_2 + b_1^{(1)})$$

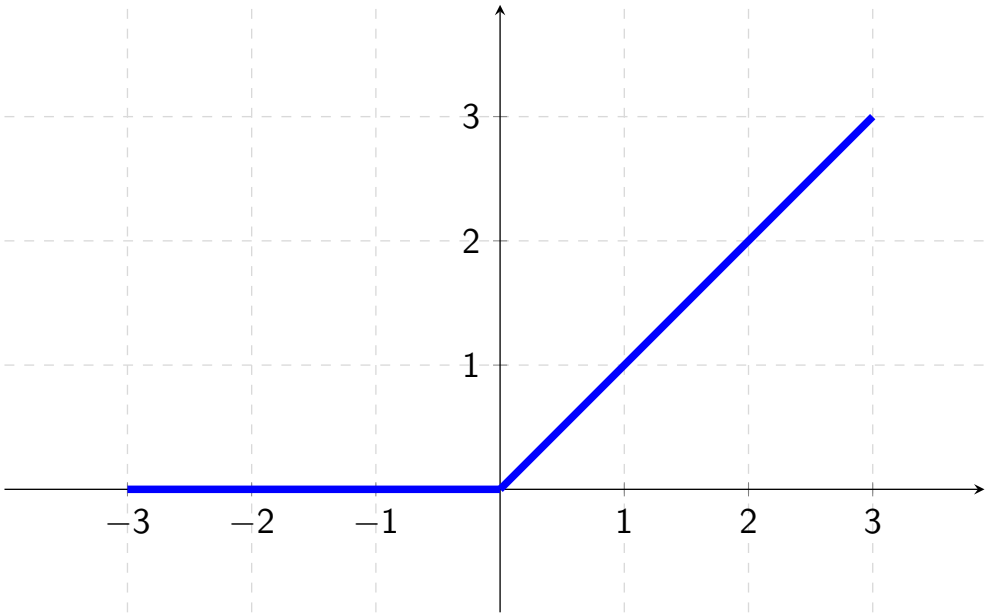
Feedforward neural network



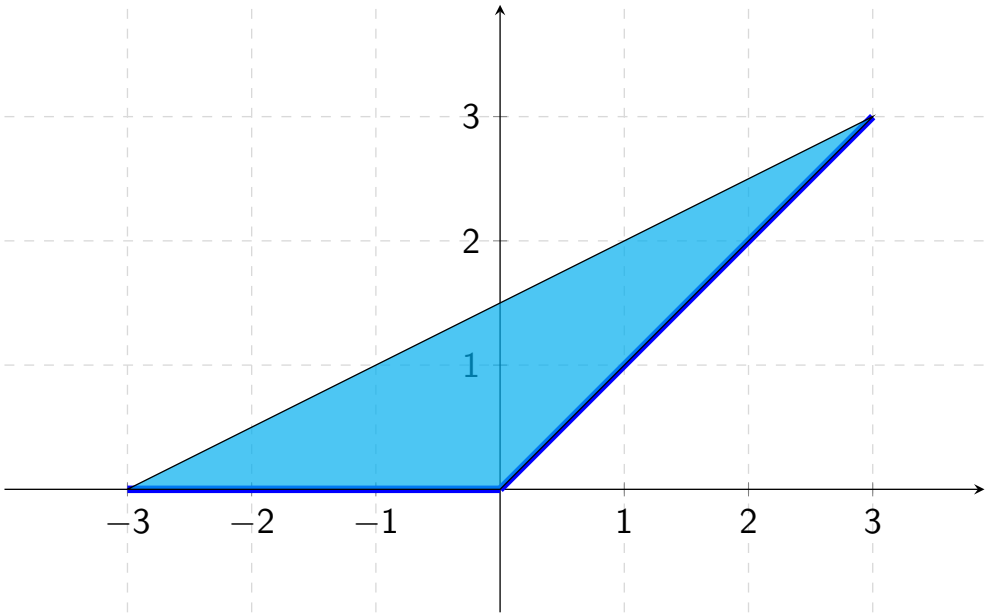


$$h_1^{(1)} = ReLU(w_{1,1} \cdot x_1 + w_{1,2} \cdot x_2 + b_1^{(1)})$$
$$y = ReLU(w_1 \cdot h_1^{(2)} + w_2 \cdot h_2^{(2)} + w_3 \cdot h_3^{(2)} + b_3^{(1)})$$

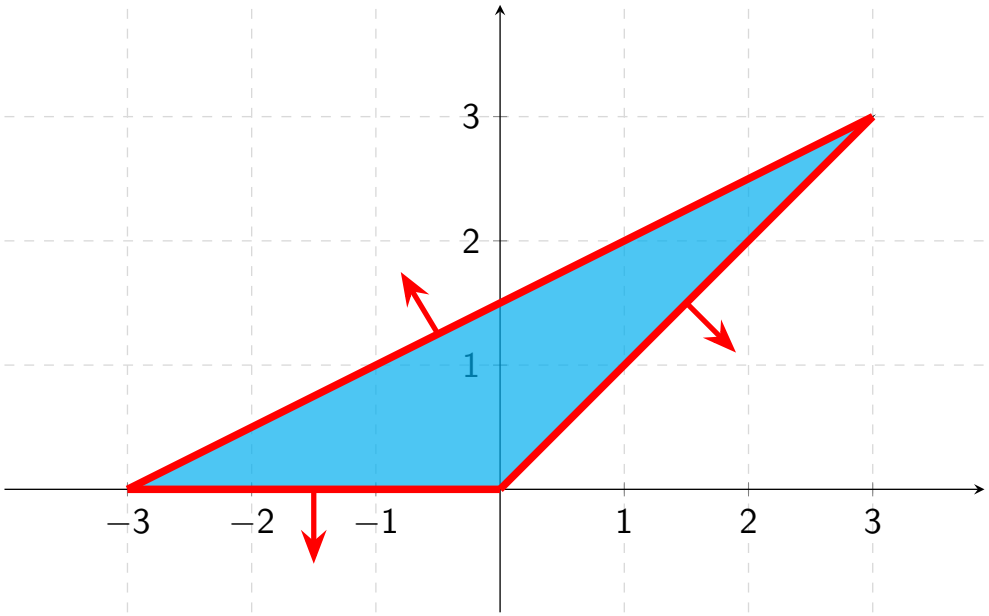
The over-approximate method [Tran et al., 2019]



The over-approximate method [Tran et al., 2019]



The over-approximate method [Tran et al., 2019]



Add a new variable in the predicate to describe these three new inequalities.

Over-approximation analysis cases

Notation: l and u are the lower- and upper bounds of x_i.

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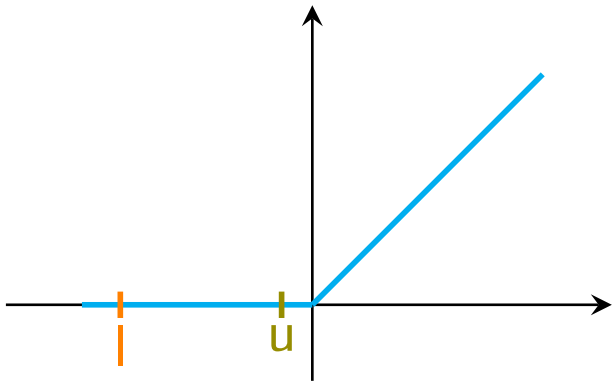
3 cases

Over-approximation analysis cases

Notation: l and u are the lower- and upper bounds of x_i.

3 cases → u ≤ 0 → projection

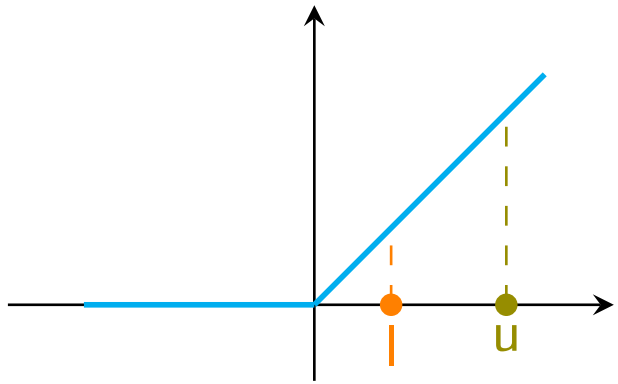


Over-approximation analysis cases

Notation: l and u are the lower- and upper bounds of x_i.

3 cases

- $u \leq 0 \rightarrow$ projection
- $l \geq 0 \rightarrow$ identity

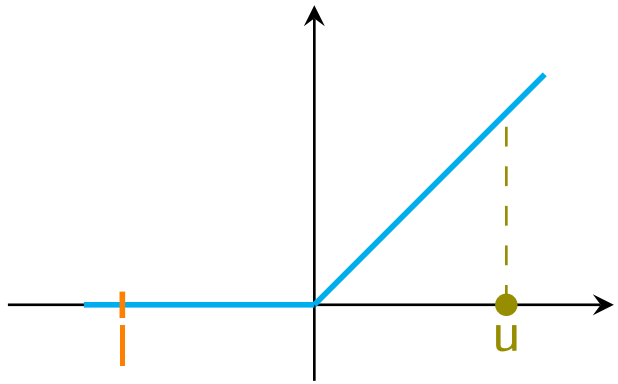


Over-approximation analysis cases

Notation: l and u are the lower- and upper bounds of x_i.

3 cases

- $u \leq 0 \rightarrow$ projection
- $l \geq 0 \rightarrow$ identity
- $l \leq 0 \leq u \rightarrow$ over-app.



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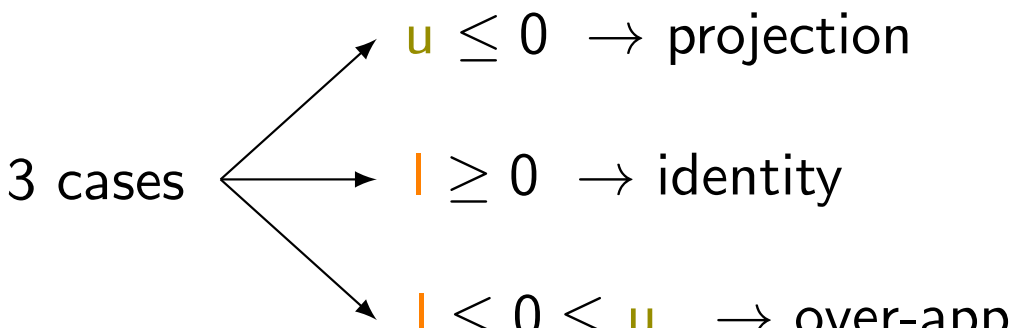

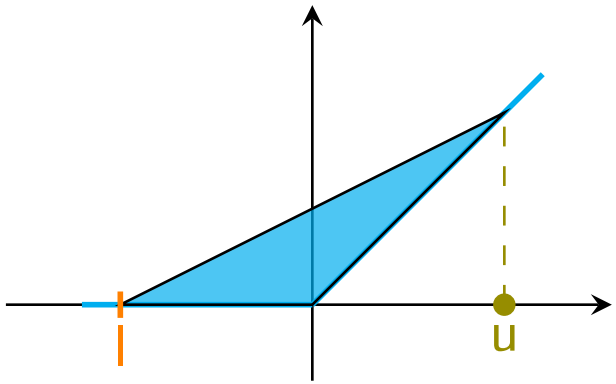

Generator matrix at the end of the layer

- Assumption: n steps in total, i projections, j over-approximations.

$$\mathcal{V}_{res} = \left[\begin{array}{c|c|c|c|c|c|c} & & & & & & \\ & & & & & & \\ \hline & & & & & & \\ & & & & & & \\ \hline & & & & & & \end{array}\right]$$

Generator matrix at the end of the layer

- Assumption: n steps in total, i projections, j over-approximations.

$$\mathcal{V}_{res} = \left[\begin{array}{c:c} 0 & \overbrace{\mathcal{I}_j}^{j} \\ \hdashline & \end{array}\right] \}\text{j}$$

Generator matrix at the end of the layer

- Assumption: n steps in total, i projections, j over-approximations.

$$\mathcal{V}_{res} = \begin{bmatrix} \overbrace{0}^{m} & \overbrace{\mathcal{I}_j}^{j} \\ \mathcal{V}_{slice} & 0 \end{bmatrix} \begin{matrix} \}\text{j} \\ \}\text{n-i-j} \end{matrix}$$

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$$\textbf{rank}(\mathcal{V}_{res}) = \textbf{rank}(\mathcal{V}_{slice}) + \textbf{rank}(\mathcal{I}_j) = \textbf{rank}(\mathcal{V}_{slice}) + j$$

Generator matrix at the end of the layer

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Generator matrix at the end of the layer

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- The condition for our method to be applicable is:

$$\textbf{rank}(\mathcal{V}_{slice}) < m$$

- Compute $\mathcal{G}^*$, such that $\mathcal{V}_{slice}\mathcal{G}^* = \mathcal{V}'_{slice}$.

Generator matrix at the end of the layer

- Assumption: n steps in total, i projections, j over-approximations.

$$\mathcal{V}_{res} = \begin{bmatrix} \overbrace{0}^{m} & \overbrace{\mathcal{I}_j}^{j} \\ \mathcal{V}_{slice} & 0 \\ 0 & 0 \end{bmatrix} \begin{matrix} \}\text{j} \\ \}\text{n-i-j} \\ \}\text{i} \end{matrix}$$

$$\textbf{rank}(\mathcal{V}_{res}) = \textbf{rank}(\mathcal{V}_{slice}) + \textbf{rank}(\mathcal{I}_j) = \textbf{rank}(\mathcal{V}_{slice}) + j$$

- The condition for our method to be applicable is:

$$\textbf{rank}(\mathcal{V}_{slice}) < m$$

- Compute $\mathcal{G}^*$, such that $\mathcal{V}_{slice}\mathcal{G}^* = \mathcal{V}'_{slice}$.
- Reconstruct $\mathcal{G}$ using $\mathcal{G}^*$, such that: $\mathcal{V}_{res}\mathcal{G} = \mathcal{V}'_{res}$.

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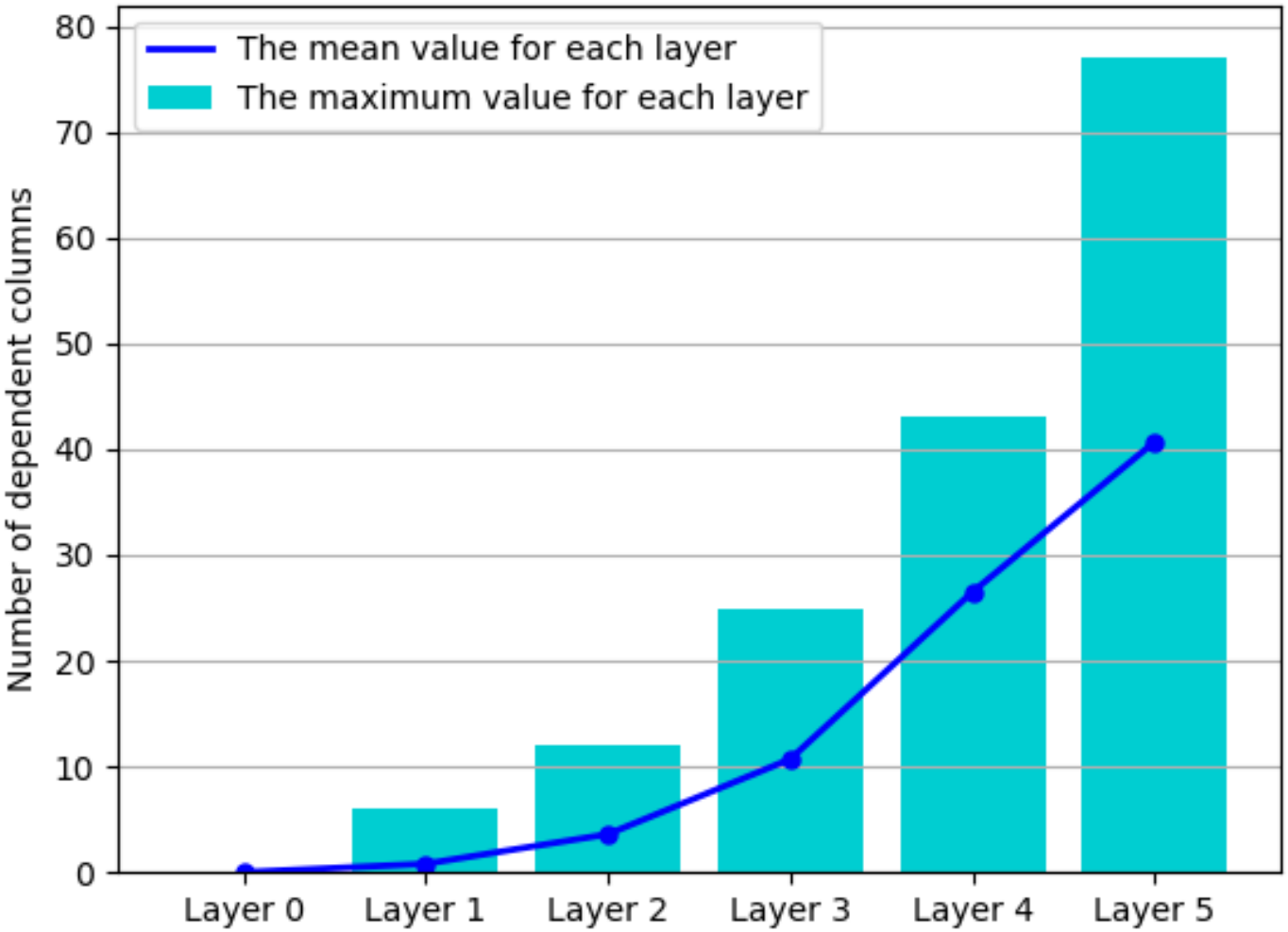
How many times is the condition met?

- ACAS Xu benchmark [Katz et al., 2017].



The performance of FMplex on ACAS Xu

$N^{p}_{x,y}$	Row	Col	LinDep	Time(s)	Constraints
$N^{3}_{3,1}$	34	13	1	0.022	224
$N^{4}_{1,9}$	55	20	1	0.408	577
$N^{3}_{1,2}$	58	21	2	1.333	4797
$N^{3}_{5,5}$	91	32	2	37.860	16770
$N^{3}_{2,9}$	34	13	3	1.739	4385
$N^{3}_{4,1}$	67	24	3	533.361	58984
$N^{3}_{1,1}$	73	26	3	283	88891
$N^{4}_{4,7}$	88	31	3	T	-
$N^{4}_{4,4}$	49	18	4	55.418	54163
$N^{3}_{2,8}$	55	20	4	114.399	73761
$N^{4}_{3,7}$	52	19	4	240.006	82496
$N^{3}_{2,6}$	76	27	4	T	-
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$N^{3}_{3,9}$	34	13	6	103.906	33458

Comparison of FM and FMplex on drones benchmark

	Row	Col	LinDep	FMplex	FM1	FM2
$AC5_2$	30	14	4	4268	129	3153
$AC4_2$	57	23	4	214859	608	86147
$AC2_2$	33	15	5	20486	153	4688
$AC6_2$	30	14	6	18932	109	2215
$AC1_1$	69	27	6	T	509	53869
$AC7_2$	42	18	9	T	161	4840
$AC5_1$	81	31	9	T	564	64572
$AC8_2$	49	19	13	T	134	2939
$AC1_2$	42	18	11	T	131	2920
$AC2_1$	105	39	29	T	1004	221277
$AC6_1$	105	39	29	T	1034	232321
$AC7_1$	159	57	43	T	2461	Killed
$AC3_1$	231	81	51	T	5336	Killed

Comparison of FM and FMplex on drones benchmark

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$AC3_1$	231	81	51	T	5336	Killed

Number of redundant constr. on thermostat benchmark I

ID	Row	Col	LinDep	Constraints	Redundant
1	4	2	1	2	0
2	7	3	1	8	2
3	10	4	1	16	4
4	13	5	1	26	5
5	13	5	1	26	6
6	10	4	1	16	10
7	19	7	1	52	18
8	29	9	1	86	20
9	31	11	1	128	27
10	31	11	1	128	29
11	31	11	1	128	30
12	31	11	1	128	101
13	31	11	1	128	-

Number of redundant constr. on thermostat benchmark I

ID	Row	Col	LinDep	Constraints	Redundant
1	4	2	1	2	0
2	7	3	1	8	2
3	10	4	1	16	4
4	13	5	1	26	5
5	13	5	1	26	6
6	10	4	1	16	10
7	19	7	1	52	18
8	29	9	1	86	20
9	31	11	1	128	27
10	31	11	1	128	29
11	31	11	1	128	30
12	31	11	1	128	101
13	31	11	1	128	-

Number of redundant constr. on thermostat benchmark II

ID	Row	Col	LinDep	Constraints	Redundant
14	16	6	2	150	-
15	19	7	2	205	-
16	22	8	2	291	-
17	22	8	3	791	-
18	69	9	4	677463	-
19	28	10	4	4372	-
20	22	8	4	1797	-
21	25	9	4	2871	-
22	28	10	5	8987	-
23	31	11	5	14415	-
24	39	14	7	134571	-

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- Non finishing analysis of the network.
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- Exponential number of returned constraints.
- Redundancies not always detectable.
- Unbounded values causing errors while solving LP instances.
- Bad running time.
- Reduced number of variables in the equivalent star set.
- Test FMplex on star-based benchmarks.
- Efficient and customizable star set transformation without elimination.

Future work

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1. Redundancy check **during** FMplex.
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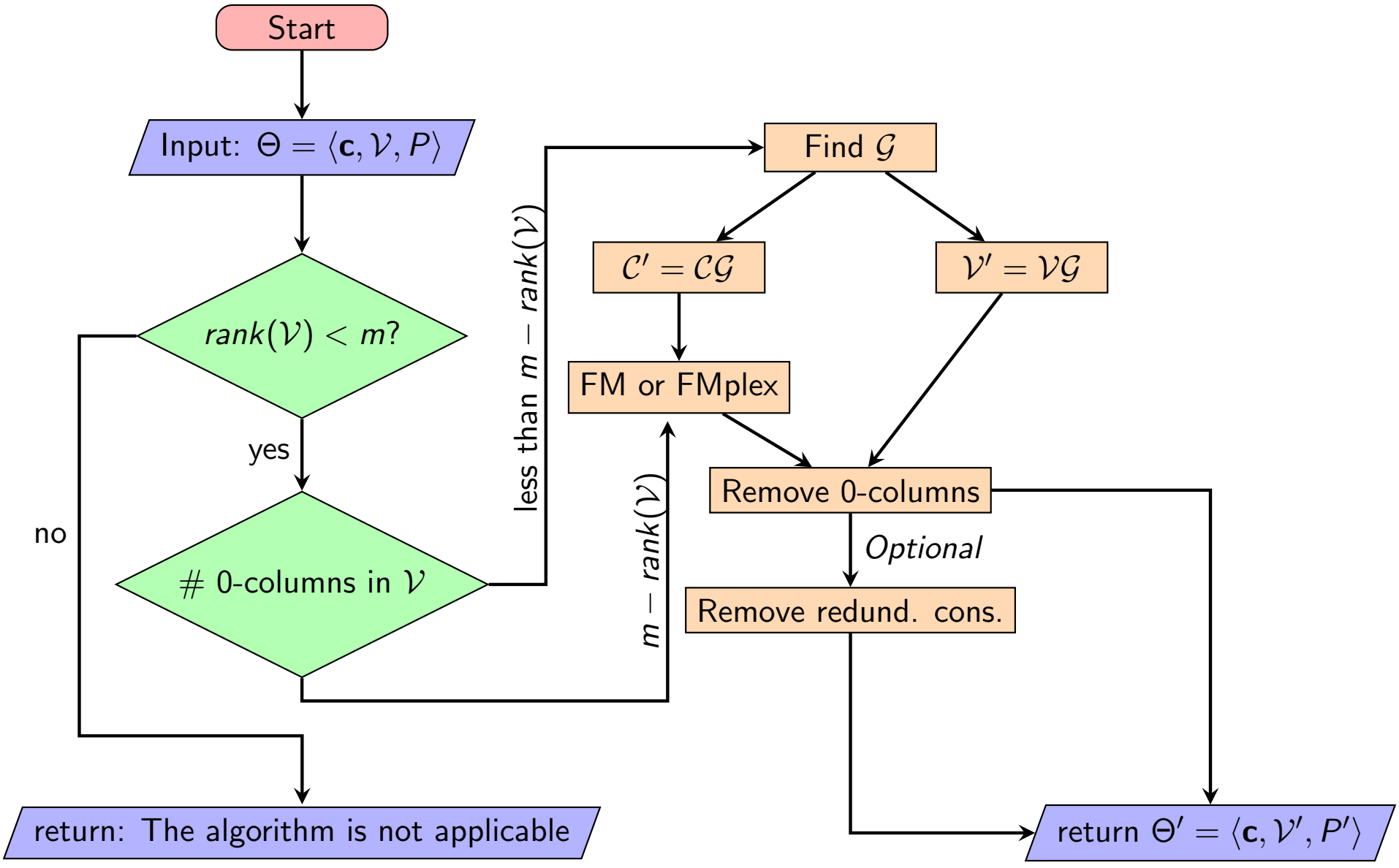
2. Bind the numbers **during** FMplex and network analysis.
3. If complete analysis possible:
   - Violating dimensions: use for adversarial training.
4. Apply the method after (some) projection steps during the layer reachability.

Thank you for your attention!



Star set transformation

Proposition 1

Any star set $\Theta = \langle \mathbf{c}, \mathcal{V}, P \rangle,\ P \triangleq (\mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d})$ can be transformed to another star set $\Theta' = \langle \mathbf{c}, \mathcal{V}', P' \rangle,\ P' \triangleq (\mathcal{C}'\boldsymbol{\alpha}' \leq \mathbf{d}')$, such that $\mathcal{V} \neq \mathcal{V}', \mathcal{C} \neq \mathcal{C}'$ and $\Theta \equiv \Theta'$. For the transformation, we use a manually designed invertible matrix $\mathcal{G}$, such that $\mathcal{V}\mathcal{G} = \mathcal{V}'$ and $\mathcal{C}\mathcal{G} = \mathcal{C}'$.

$$
\begin{aligned}
\Theta &= \{\mathbf{x} = \mathbf{c} + \mathcal{V}\boldsymbol{\alpha} && | \ \mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d}\} \\
&= \{\mathbf{x} = \mathbf{c} + \underbrace{\mathcal{V}\mathcal{G}}_{=\mathcal{V}'}\underbrace{\mathcal{G}^{-1}\boldsymbol{\alpha}}_{=\boldsymbol{\alpha}'} && | \ \mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d}\} \\
&= \{\mathbf{x} = \mathbf{c} + \mathcal{V}'\boldsymbol{\alpha}' && | \ \mathcal{C}\boldsymbol{\alpha} \leq \mathbf{d}\} \qquad \underbrace{\mathcal{G}\mathcal{G}^{-1}}_{\mathcal{I}_m}\boldsymbol{\alpha} = \mathcal{G}\boldsymbol{\alpha}' \Rightarrow \boldsymbol{\alpha} = \mathcal{G}\boldsymbol{\alpha}' \\
&= \{\mathbf{x} = \mathbf{c} + \mathcal{V}'\boldsymbol{\alpha}' && | \ \underbrace{\mathcal{C}\mathcal{G}}_{=\mathcal{C}'}\boldsymbol{\alpha}' \leq \mathbf{d}\} \\
&= \{\mathbf{x} = \mathcal{V}'\boldsymbol{\alpha}' + \mathbf{c} && | \ \mathcal{C}'\boldsymbol{\alpha}' \leq \mathbf{d}\} = \Theta'
\end{aligned}
$$

Invertability of $\mathcal{G}$ I

Find an invertible matrix $\mathcal{G}$, such that $\mathcal{V}\mathcal{G} = \mathcal{V}'$ and $\mathcal{V}'$ has the desired property.

Proof: Let J be the set of linearly dependent and I linearly independent columns in $\mathcal{V}$. $\mathcal{G} = [\mathbf{g_1}, \ldots, \mathbf{g_m}]$, $\mathbf{g_i} \in \mathbb{R}^m$, $1 \leq i \leq m$, such that:

$$\mathbf{g_i} := \begin{cases} \mathbf{k_i}, & i \in J, \\ \mathbf{e_i}, & i \in I \end{cases}$$

Prove: the columns of $\mathcal{G}$ linearly independent. This means, for $\alpha_j, \beta_i \in \mathbb{R}$ and $j \in J, i \in I$:

$$\sum_{j \in J} \alpha_j \mathbf{k_j} + \sum_{i \in I} \beta_i \mathbf{e_i} = \mathbf{0} \implies \alpha_j = 0,\ \beta_i = 0\ \forall j \in J, i \in I.$$

Invertability of $\mathcal{G}$ II

$$\sum_{j\in J} \alpha_j \mathbf{k_j} + \sum_{i\in I} \beta_i \mathbf{e_i} = \mathbf{0} \implies \alpha_j = 0,\ \beta_i = 0\ \forall j \in J, i \in I.$$

Assume, the linear combination equals $\mathbf{0}$. By multiplying the linear combination by the matrix $\mathcal{V}$ we obtain:

$$\mathcal{V}\left(\sum_{j\in J} \alpha_j \mathbf{k_j} + \sum_{i\in I} \beta_i \mathbf{e_i}\right) = \mathbf{0}$$

$$\iff \sum_{j\in J} \alpha_j \underbrace{\mathcal{V}\mathbf{k_j}}_{=\mathbf{0}} + \sum_{i\in I} \beta_i \mathcal{V}\mathbf{e_i} = \mathbf{0} \implies \sum_{i\in I} \beta_i \mathcal{V}\mathbf{e_i} = \mathbf{0}.$$

I is the set of indices of linearly independent columns of $\mathcal{V}$ and $\mathcal{V}\mathbf{e_i}$ is the $i-th$ column of $\mathcal{V}$. Therefore, $\beta_i = 0\ \forall i \in I$. That means:

$$\sum_{j\in J} \alpha_j \mathbf{k_j} + \sum_{i\in I} \beta_i \mathbf{e_i} = \sum_{j\in J} \alpha_j \mathbf{k_j} = \mathbf{0}$$

From the linear independence of the vectors $\mathbf{k_j},\ j \in J$ follows, that:

$$\alpha_j = 0 :\ \forall j \in J.$$

Construction of $\mathcal{G}$ out of $\mathcal{G}^*$

$$\mathcal{G} = \left[\begin{array}{c|c} \mathcal{G}^* & 0 \\ \hline 0 & \mathcal{I}_j \end{array}\right]$$

$$\mathcal{V}\mathcal{G} = \left[\begin{array}{c|c} 0 & \mathcal{I}_j \\ \hline \mathcal{V}_{\text{slice}} & 0 \\ \hline 0 & 0 \end{array}\right] \left[\begin{array}{c|c} \mathcal{G}^* & 0 \\ \hline 0 & \mathcal{I}_j \end{array}\right] =$$

$$\left[\begin{array}{c|c} 0 \cdot \mathcal{G}^* + \mathcal{I}_j \cdot 0 & 0 \cdot 0 + \mathcal{I}_j \cdot \mathcal{I}_j \\ \mathcal{G}^* \cdot \mathcal{V}_{\text{slice}} + 0 \cdot 0 & \mathcal{V}_{\text{slice}} \cdot 0 + 0 \cdot \mathcal{I}_j \\ 0 \cdot \mathcal{G}^* + 0 \cdot 0 & 0 \cdot 0 + 0 \cdot \mathcal{I}_j \end{array}\right] = \left[\begin{array}{c|c} 0 & \mathcal{I}_j \\ \hline \mathcal{V}'_{\text{slice}} & 0 \\ \hline 0 & 0 \end{array}\right]$$