### Modeling and Analysis of Hybrid Systems 1. Preliminaries

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Informatik 2 - LuFG Theory of Hybrid Systems RWTH Aachen University

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- email: abraham@cs.rwth-aachen.de
- **7** x 90 minutes lectures, 7 x 90 minutes exercises
- agree on time and place
- learning materials
- written exam mid of November 2017

#### 1 Hybrid systems

- 2 Labeled state transition systems
- 3 Labeled transition systems
- 4 Temporal logics
- 5 CTL model checking

Wikipedia:

"A hybrid is the combination of two or more different things, aimed at achieving a particular objective or goal."

# A hybrid rose



# A hybrid car







# Combined with the continuous part









### Example: Bouncing ball

Ball falls from a given height, bounces at the ground, raises, falls again...

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### Example: Thermostat

 $\blacksquare$  Temperature x is controlled by switching a heater on and off

- x is regulated by a thermostat:
  - $17^{\circ} \le x \le 18^{\circ} \rightsquigarrow$  "heater on"
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### Example: Water tank system

- two constantly leaking tanks  $v_1$  and  $v_2$
- hose w refills exactly one tank at one point in time
- lacksim lacksim w can switch between tanks instantaneously



There are much more complex examples of hybrid systems, like e.g.

- automobiles, trains, etc.
- automated highway systems
- collision-avoidance and free flight for aircrafts
- digitally controlled chemical plants
- biological cell growth and division ...

In this course we learn how to model and analyse hybrid systems, considering a sequence of modeling languages with increasing expressive power.

- labeled state transition systems
- labeled transition systems
- timed automata
- initialized rectangular automata
- linear hybrid automata l
- linear hybrid automata II

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  - a (possibly infinite) state set  $\Sigma$ ,
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**Operational semantics:** 

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Path: σ<sub>0</sub> <sup>a<sub>0</sub></sup>→ σ<sub>1</sub> <sup>a<sub>1</sub></sup>→ σ<sub>2</sub>....
Initial path: σ<sub>0</sub> <sup>a<sub>0</sub></sup>→ σ<sub>1</sub> <sup>a<sub>1</sub></sup>→ σ<sub>2</sub>... with σ<sub>0</sub> ∈ *Init*.
A state is called reachable iff there is an initial path leading to it.



To be able to formalize properties of LSTSs, it is common to define

- a set of atomic propositions AP and
- a state labeling function  $L: \Sigma \to 2^{AP}$  assigning a set of atomic propositions to each state.

The set  $L(\sigma)$  consists of all propositions that are defined to hold in  $\sigma$ . These propositional labels on states should not be mixed up with the synchronization labels on edges.





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A labeled transition system (LTS) is a tuple  $\mathcal{LTS} = (Loc, Var, Lab, Edge, Init)$  with

- finite set of locations *Loc*,
- finite set of (typed) variables Var,
- finite set of synchronization labels Lab,  $au\in Lab$  (stutter label)
- finite set of edges  $Edge \subseteq Loc \times Lab \times 2^{V^2} \times Loc$  (including stutter transitions  $(l, \tau, \mu_{\tau}, l)$  for each location  $l \in Loc$ ),
- initial states  $Init \subseteq \Sigma$ .

#### with

- valuations  $\nu: Var \rightarrow Domain, V$  is the set of valuations
- state  $\sigma = (l, \nu) \in \underline{Loc} \times V$ ,  $\Sigma$  is the set of states

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■ Path:

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$$\frac{(l, a, \mu, l') \in Edge \quad (\nu, \nu') \in \mu}{(l, \nu) \stackrel{a}{\rightarrow} (l', \nu')}$$

Path: \$\sigma\_0 \rightarrow 0\_1 \rightarrow 0\_2 \cdots ...\$
Initial path: \$\sigma\_0 \rightarrow 0\_1 \rightarrow \sigma\_1 \rightarrow \sigma\_2 \cdots ...\$ with \$\sigma\_0 \in Init.\$
A state is called reachable iff

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- Path:  $\sigma_0 \xrightarrow{a_0} \sigma_1 \xrightarrow{a_1} \sigma_2 \dots$ Initial path:  $\sigma_0 \xrightarrow{a_0} \sigma_1 \xrightarrow{a_1} \sigma_2 \dots$  with  $\sigma_0 \in Init$ .
- A state is called reachable iff there is an initial path leading to it.

Each LTS  $\mathcal{LTS} = (Loc, Var, Lab, Edge, Init)$  induces a labeled state transition system  $\mathcal{LSTS} = (\Sigma, Lab, Edge', Init)$  with

• 
$$\Sigma = Loc \times V$$
 and  
•  $Edge' = \{(\nu, a, \nu') \mid \nu \xrightarrow{a} \nu'\}.$ 

## Semantics of the simple while-program



## Modeling a simple while-program

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- How can we describe properties of this system?
- We need a well-suited logic.

# Propositional logic

 $\varphi \ ::= \ a \mid (\varphi \wedge \varphi) \mid (\neg \varphi)$ 

with  $a \in AP$ .

- Syntactic sugar: *true*, *false*,  $\lor$ ,  $\rightarrow$ ,  $\leftrightarrow$ , ...
- Omit parentheses when no confusion

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 $\begin{array}{ll} \sigma \models a & \text{iff} \quad a \in L(\sigma), \\ \sigma \models (\varphi_1 \land \varphi_2) & \text{iff} \quad \sigma \models \varphi_1 \text{ and } \sigma \models \varphi_2, \\ \sigma \models (\neg \varphi) & \text{iff} \quad \sigma \not\models \varphi. \end{array}$ 

## Computation tree



### Computation tree



# Temporal logics

In the computation tree, temporal logic formulas can describe

- a given path starting in a state (path formulae, "linear" properties) and
- quantified (universal/existential) properties over all paths starting in a given state (state formulae, "branching" properties).



## Examples for path formulae



#### Examples for state formulae



# CTL\* syntax

CTL\* state formulae:

 $\varphi^s ::= a \mid (\varphi^s \wedge \varphi^s) \mid (\neg \varphi^s) \mid (\mathbf{E} \varphi^p)$ 

with  $a \in AP$  and  $\varphi^p$  are CTL\* path formulae.

CTL\* path formulae:

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Syntactic sugar:

$$\begin{split} \mathbf{A}\varphi^p &:= \neg \mathbf{E} \neg \varphi^p \text{ ("for all", state formula)} \\ \mathcal{F}\varphi^p &:= true\, \mathcal{U}\varphi^p \text{ ("finally" or "eventually", path formula)} \\ \mathcal{G}\varphi^p &:= \neg \mathcal{F} \neg \varphi^p \text{ ("globally" or "always", path formula)} \end{split}$$

Assume  $\mathcal{L} = (\Sigma, Lab, Edge, Init, L)$  to be a labeled state transition system  $\mathcal{LSTS} = (\Sigma, Lab, Edge, Init)$  along with a labeling function  $L : \Sigma \to 2^{AP}$ , where AP is a finite set of atomic propositions.

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$\mathcal{L}, \sigma \models \neg \varphi^s$	iff	$\mathcal{L}, \sigma  eq \varphi^s$
$\mathcal{L}, \sigma \models \mathbf{E} \varphi^p$	iff	$\mathcal{L}, \pi \models \varphi^p$ for some path $\pi = \sigma \rightarrow \dots$ of $\mathcal{LSTS}$
$\mathcal{L},\pi\models\varphi^s$	iff	$\mathcal{L}, \pi(0) \models \varphi^s$



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Assume  $\mathcal{L} = (\Sigma, Lab, Edge, Init, L)$  to be a labeled state transition system  $\mathcal{LSTS} = (\Sigma, Lab, Edge, Init)$  along with a labeling function  $L : \Sigma \to 2^{AP}$ , where AP is a finite set of atomic propositions. For a path  $\pi = \sigma_0 \to \sigma_1 \to \ldots$  of  $\mathcal{LSTS}$ , let  $\pi(i)$  denote  $\sigma_i$ , and let  $\pi^i$  denote  $\sigma_i \to \sigma_{i+1} \to \ldots$ 

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 $\mathcal{L} \models \varphi^s$  iff  $\mathcal{L}, \sigma_0 \models \varphi^s$  for all initial states  $\sigma_0$  of  $\mathcal{LSTS}$ .

# Computation tree



## Computation tree



# The relation of LTL, CTL, and CTL\*



Linear Temporal Logic (LTL) is suited to argue about single (linear) paths in the computation tree.

Abstract syntax:

 $\varphi^p \quad ::= \quad a \mid (\varphi^p \land \varphi^p) \mid (\neg \varphi^p) \mid (\mathcal{X} \varphi^p) \mid (\varphi^p \ \mathcal{U} \ \varphi^p)$ 

where  $a \in AP$ .

- Syntactic sugar:  $\mathcal{F}$  ("finally" or "eventually"),  $\mathcal{G}$  ("globally"), etc.
- Again, we sometimes omit parentheses using the same binding order as for CTL\*.

Assume  $\mathcal{L} = (\Sigma, Lab, Edge, Init, L)$  to be a labeled state transition system  $\mathcal{LSTS} = (\Sigma, Lab, Edge, Init)$  along with a labeling function  $L : \Sigma \to 2^{AP}$ , where AP is a finite set of atomic propositions. For a path  $\pi = \sigma_0 \to \sigma_1 \to \ldots$  of  $\mathcal{LSTS}$ , let  $\pi(i)$  denote  $\sigma_i$ , and

let  $\pi^{i}$  denote  $\sigma_{i} \rightarrow \sigma_{i+1} \rightarrow \ldots$ 

$$\begin{array}{lll} \mathcal{L}, \pi \models a & \text{iff} \quad a \in L(\pi(0)), \\ \mathcal{L}, \pi \models \varphi_1^p \land \varphi_2^p & \text{iff} \quad \mathcal{L}, \pi \models \varphi_1^p \text{ and } \mathcal{L}, \pi \models \varphi_2^p, \\ \mathcal{L}, \pi \models \neg \varphi^p & \text{iff} \quad \mathcal{L}, \pi \not\models \varphi^p, \\ \mathcal{L}, \pi \models \mathcal{X} \varphi^p & \text{iff} \quad \pi^1 \models \varphi^p, \\ \mathcal{L}, \pi \models \varphi_1^p \ \mathcal{U} \ \varphi_2^p & \text{iff} \quad \exists j \ge 0.\pi^j \models \varphi_2^p \land \forall 0 \le i < j.\pi^i \models \varphi_1^p. \end{array}$$

 $\mathcal{LSTS} \models \varphi^p$  iff  $\pi \models \varphi^p$  for all paths  $\pi$  of  $\mathcal{LSTS}$  starting in an initial state.

# Computation tree



## Computation tree



# The relation of LTL, CTL, and CTL\*



7/n E/A (\* ×/2 7/n

 $E \times (a \land (b \rightarrow c))$ 

ΕΊΧα

٦ΕΧα

CTL state formulae:

 $\varphi^s \quad ::= \quad a \mid (\varphi^s \wedge \varphi^s) \mid (\neg \varphi^s) \mid (\mathbf{E} \varphi^p) \mid (\mathbf{A} \varphi^p)$ 

with  $a \in AP$  and  $\varphi^p$  are CTL path formulae. CTL path formulae:

$$\varphi^p \quad ::= \quad \mathcal{X}\varphi^s \mid \varphi^s \ \mathcal{U} \ \varphi^s$$

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CTL formulae are CTL state formulae.

As before, we sometimes omit parentheses.

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 $\mathcal{L} \models \varphi^s$  iff  $\mathcal{L}, \sigma_0 \models \varphi^s$  for all initial states  $\sigma_0$  of  $\mathcal{LSTS}$ .

# Computation tree



## Computation tree



# The relation of LTL, CTL, and CTL\*



The LTL formula *FGa* is not expressible in CTL.
The CTL formula *AFAGa* is not expressible in LTL.

#### 1 Hybrid systems

- 2 Labeled state transition systems
- 3 Labeled transition systems
- 4 Temporal logics

#### 5 CTL model checking

For  $\mathcal{L} = (\Sigma, Lab, Edge, Init, L)$  (being a labeled state transition system  $(\Sigma, Lab, Edge, Init)$  with a labeling function L) and for a CTL formula  $\psi^s$ , CTL model checking labels the states of  $\mathcal{L}$  recursively with the sub-formulae of  $\psi^s$  inside-out, such that exactly those states are labeled with each sub-formula at which the given sub-formula holds.

• The labeling with atomic propositions  $a \in AP$  is given by

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  - label all with  $\psi_2^s$  labeled states additionally with  $\mathbf{A}\psi_1^s \ \mathcal{U} \ \psi_2^s$ , and

- Given the labeling for  $\psi^s$ , we label a state with  $\mathbf{E} \mathcal{X} \psi^s$  iff there is a successor state labeled with  $\psi^s$ .
- Given the labeling for  $\psi_1^s$  and  $\psi_2^s$ , for  $\mathbf{E}\psi_1^s \ \mathcal{U} \ \psi_2^s$  we
  - label all with  $\psi_2^s$  labeled states additionally with  $\mathbf{E}\psi_1^s \ \mathcal{U} \ \psi_2^s$ , and
  - label all states that have the label  $\psi_1^s$  and have a successor state with the label  $\mathbf{E}\psi_1^s \ \mathcal{U} \ \psi_2^s$  also with  $\mathbf{E}\psi_1^s \ \mathcal{U} \ \psi_1^s$  iteratively until a fixed point is reached.
- Given the labeling for  $\psi^s$ , we label a state with  $\mathbf{A}\mathcal{X}\psi^s$  iff all successor states are labeled with  $\psi^s$ .
- Given the labeling for  $\psi_1^s$  and  $\psi_2^s$ , for  $\mathbf{A}\psi_1^s \; \mathcal{U} \; \psi_2^s$  we
  - lacksquare label all with  $\psi^s_2$  labeled states additionally with  ${f A}\psi^s_1~{\cal U}~\psi^s_2$ , and
  - label all states that have the label  $\psi_1^s$  and all of their successor states have the label  $\mathbf{A}\psi_1^s \ \mathcal{U} \ \psi_2^s$  also with  $\mathbf{A}\psi_1^s \ \mathcal{U} \ \psi_2^s$  iteratively until a fixed point is reached.