Modeling and Analysis of Hybrid Systems Linear hybrid automata II: Approximation of reachable state sets

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Informatik 2 - Theory of Hybrid Systems RWTH Aachen University

SS 2015

We had a look at state set approximations by

convex polyhedra,

and at the basic operations

- testing for membership,
- intersection, and
- union

on these.

Thus we can

- approximate state sets and
- compute with them.

How is all this used in the reachability analysis procedure?

Input: Set Init of initial states. Output: Set R of reachable states.

Algorithm:

$$\begin{array}{l} R^{\mathsf{new}} := \mathsf{lnit}; \\ R := \emptyset; \\ \mathsf{while} \ (R^{\mathsf{new}} \neq \emptyset) \{ \\ R \ := R \cup R^{\mathsf{new}}; \\ R^{\mathsf{new}} \ := \boxed{\mathsf{Reach}}(R^{\mathsf{new}}) \backslash R; \\ \} \end{array}$$

What is "Reach"?

For hybrid systems, independently of the exact definition of "Reach", it will involve the following computations:

Given a state set R, compute

- \blacksquare the set of states reachable from R by a flow (i.e., time transisiton), and
- the set of states reachable from R by a jump (i.e., discrete transition).

Computing the jump successors of a set can be done with the operations we already introduced.

The harder part is computing the flow successors. So let's have a look at that...

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Lipschitz continuity implies the existence and uniqueness of the solution to an initial value problem, i.e., for every initial state x_0 there is a unique solution $x(t, x_0)$ to the state equation.

The set of reachable states at time t from a set of initial states X_0 is defined as

$$\mathcal{R}_t(X_0) = \{ x_t \mid \exists x_0 \in X_0. \ x_t = x(t, x_0) \}.$$

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We describe a solution which approximates the flow pipe by a sequence of convex polytopes.

Problem statement for polyhedral approximation of flow pipes

Given

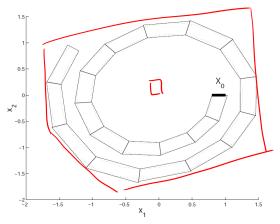
- a set X_0 of initial states which is a polytope, and
- a final time t_f ,

compute a polyhedral approximation $\hat{\mathcal{R}}_{[0,t_f]}(X_0)$ to the flow pipe $\mathcal{R}_{[0,t_f]}(X_0)$ such that

 $\mathcal{R}_{[0,t_f]}(X_0) \subseteq \hat{\mathcal{R}}_{[0,t_f]}(X_0).$

Flow pipe segmentation

Since a single convex polyhedron would strongly overapproximate the flow pipe, we compute a sequence of convex polyhedra, each approximating a flow pipe segment.



Segmented flow pipe approximation

Let the time interval $[0, t_f]$ be divided into $0 < N \in \mathbb{N}$ time segments

 $[0, t_1], [t_1, t_2], \ldots, [t_{N-1}, t_f]$

with $t_i = i \cdot \frac{t_f}{N}$.

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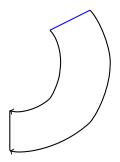
The complete flow pipe approximation is the union of the approximation of all N pipe segments:

$$\mathcal{R}_{[0,t_f]}(X_0) \subseteq \hat{\mathcal{R}}_{[0,t_f]}(X_0) = \bigcup_{k=1,\dots,N} \hat{\mathcal{R}}_{[t_{k-1},t_k]}(X_0)$$

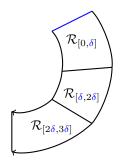
Next we discuss two possible approaches for flow pipe approximation, but there are different other techniques, too.

The first approach

• Assume $\dot{x} = Ax + Bu$

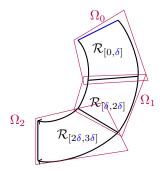


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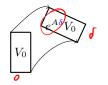
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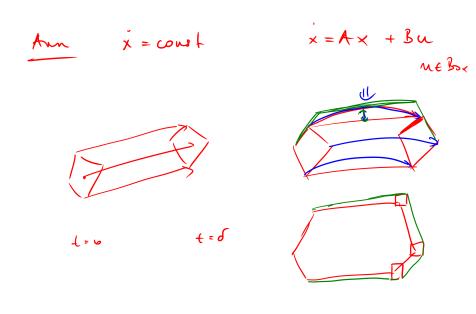


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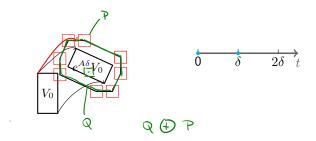
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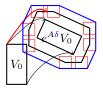
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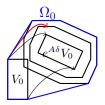
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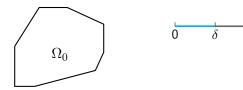
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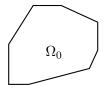
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 $2\delta t$

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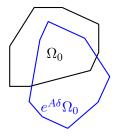
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- The remaining ones:





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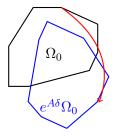
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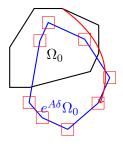
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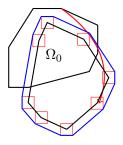
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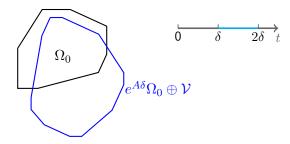
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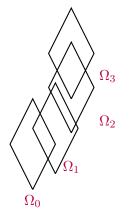


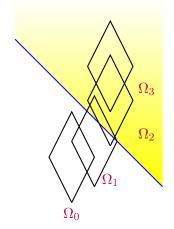


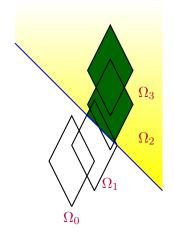
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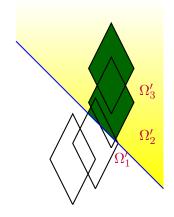
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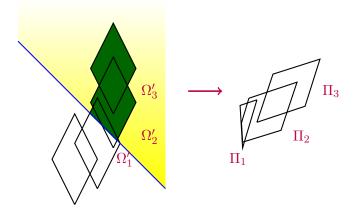


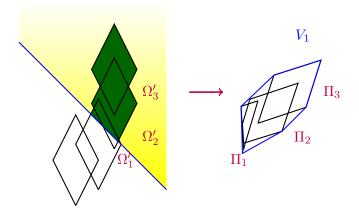




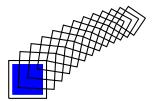


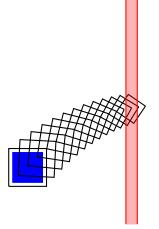


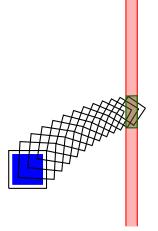


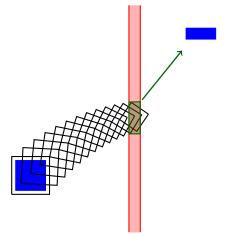


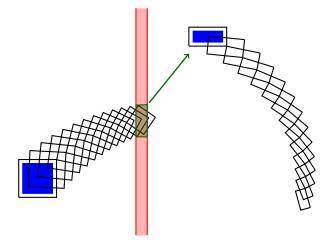












The second approach

Alongkrit Chutinan and Bruce H. Krogh:

Computing Polyhedral Approximations to Flow Pipes for Dynamic Systems In Proceedings of the 37rd IEEE Conference on Decision and Control, 1998

Olaf Stursberg and Bruce H. Krogh: Efficient Representation and Computation of Reachable Sets for Hybrid Systems Hybrid Systems: Computation and Control, LNCS 2623, pp. 482-497, 2003 We will use the following notations:

• Let POLY(C, d) denote the convex polytope defined by the pair $(C, d) \in \mathbb{R}^{m \times n} \times \mathbb{R}^m$ according to

$POLY(C,d) = \{x \mid Cx \le d\}.$

- For a polytope *P* by *V*(*P*) we denote the finite set of its vertices, which are points in *P* that cannot be written as a strict convex combination of any other two points in *P*.
- Given a finite set of points Γ, the convex hull conv(Γ) of Γ is the smallest convex set that contains Γ.

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■ Evolve vertices: Compute the set of points reachable from the vertices of *X*₀ in time *t*_{*i*-1} and in time *t*_{*i*}.





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- Determine hull: Compute the convex hull of those points.
- Bloat hull: Enlarge the hull until it contains all points of the flow pipe segment.





To gain some geometrical information about the flow pipe segment, we begin with taking sample points at times t_{k-1} and t_k from the trajectories emanating from the vertices of X_0 .

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In particular, we compute the sets $V_{t_{k-1}}(X_0)$ and $V_{t_k}(X_0)$ where

 $V_t(X_0) = \{ x(t,v) \mid v \in V(X_0) \}.$

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 $V_t(X_0) = \{ x(t, v) \mid v \in V(X_0) \}.$

Each point in the above sets can be obtained

- by analytic solution of the state equation and computing the value, or
- by simulation.

We use the evolved vertices in $V_{t_{k-1}}(X_0)$ and $V_{t_k}(X_0)$ to form a convex hull which serves as an initial approximation to the flow pipe segment $\mathcal{R}_{[t_{k-1},t_k]}(X_0)$, denoted by

 $\Phi_{[t_{k-1},t_k]}(X_0) = conv(V_{t_{k-1}}(X_0) \cup V_{t_k}(X_0)).$

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Let (C_{Φ}, d_{Φ}) be the matrix-vector pair defining the convex hull, i.e.,

$$\Phi_{[t_{k-1},t_k]}(X_0) = POLY(\underline{C}_{\Phi}, \underline{d}_{\Phi}).$$

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- We use the normal vectors to the faces of this convex hull as a set of direction vectors to bloat the convex set until it contains the whole flow pipe segment.
- Given: $POLY(C_{\Phi}, d_{\Phi})$.
- We want: $\mathcal{R}_{[t_{k-1},t_k]}(X_0) \subseteq POLY(C_{\Phi}, \mathsf{d}).$

• We compute *d* as the solution to the following optimization problem:

 $\min_{d} \quad volume[POLY(C_{\Phi}, d)] \quad (1)$ s.t. $\mathcal{R}_{[t_{k-1}, t_k]}(X_0) \subseteq POLY(C_{\Phi}, d).$

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The *i*th component d_i^* of the optimum d^* can be found by solving $\max_x c_i^T x \quad s.t. \ x \in \mathcal{R}_{[t_{k-1},t_k]}(X_0). \tag{2}$

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or, equivalently,

$$\max_{x_0,t} c_i^T x(t,x_0) \qquad s.t. \ x_0 \in X_0, \ t \in [t_{k-1},t_k].$$
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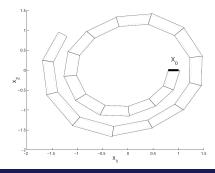
 $\max_{x_0,t} c_i^T x(t,x_0) \qquad s.t. \ x_0 \in X_0, \ t \in [t_{k-1},t_k].$ (3)

Solution (x_0^*, t^*) to $3 \rightarrow$ Solution $x(t^*, x_0^*)$ to $2 \rightarrow$ Solution $d_i^* = c_i^T x(t^*, x_0^*)$ to 1.

Example

• Van der Pol equation:

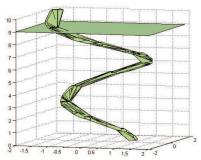
$$\begin{array}{rcl} \dot{x}_1 &=& x_2 \\ \dot{x}_2 &=& -0.2(x_1^2-1)x_2-x_1. \end{array}$$
 Intial set: $X_0=\{(x_1,x_2)\mid 0.8\leq x_1\leq 1\wedge x_2=0\}.$ Time: $t_f=10.$
Segments: 20



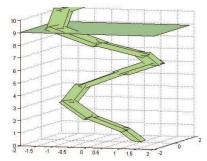
Other geometries for approximation

- Van der Pol equation with a third variable being a clock.
- Approximation

with convex polyhedra and



with oriented rectangular hull:



Var der Pol system with initial set $X_0 = \{(x_1, x_2) \mid 5 \le x_1 \le 45 \land x_2 = 0\}.$

