

# Modeling and Analysis of Hybrid Systems

## Approximation of reachable state sets

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Informatik 2 - Theory of Hybrid Systems  
RWTH Aachen University

SS 2012

Alongkrit Chutinan and Bruce H. Krogh:

Computing Polyhedral Approximations to Flow Pipes for Dynamic Systems

In Proceedings of the 37rd IEEE Conference on Decision and Control, 1998

Olaf Stursberg and Bruce H. Krogh:

Efficient Representation and Computation of Reachable Sets for Hybrid Systems

Hybrid Systems: Computation and Control, LNCS 2623, pp. 482-497, 2003

We had a look at state set approximations by

- convex polyhedra,

and at the basic operations

- testing for membership,
- intersection, and
- union

on these.

Thus we can

- approximate state sets and
- compute with them.

How is all this used in the reachability analysis procedure?

# General reachability procedure

**Input:** Set **Init** of initial states.

**Algorithm:**

```
 $R^{\text{new}} := \text{Init};$   
 $R := \emptyset;$   
while ( $R^{\text{new}} \neq \emptyset$ ) {  
     $R := R \cup R^{\text{new}};$   
     $R^{\text{new}} := \text{Reach}(R^{\text{new}} \setminus R);$   
}
```

**Output:** Set **R** of reachable states.

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# What is “Reach”?

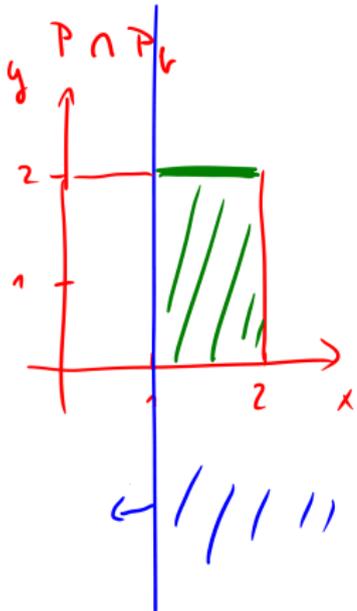
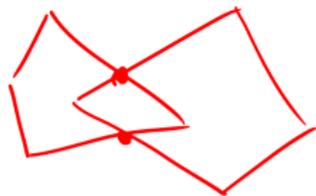
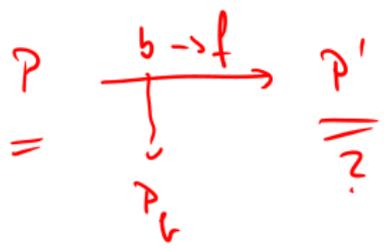
For **hybrid systems**, independently of the exact definition of “Reach”, it will involve the following computations:

Given a state set  $R$ , compute

- the set of states reachable from  $R$  by a **flow** (i.e., time transition),  
and
- the set of states reachable from  $R$  by a **jump** (i.e., discrete transition).

Computing the jump successors, i.e., the flow pipe, of a set can be done with the operations we already introduced.

**The harder part is computing the flow successors.** So let's have a look at that...



$b: x \geq 1$   
 $f: y = 2$   
 $g: y = x + 2$

# Approximating a flow pipe

Consider a dynamical system with **state equation**

$$\dot{x} = f(x(t)).$$

$$\dot{x} = 1$$

$$x \in [a, b] \quad a, b \in \mathbb{R} \ (\mathbb{Q})$$

$$\dot{x} = Ax + Bu$$

$$\dot{x} = f(x(t))$$

$$x^2$$

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Lipschitz continuity implies the existence and uniqueness of the solution to an **initial value problem**, i.e., for every initial state  $x_0$  there is a unique solution  $x(t, x_0)$  to the state equation.

# Approximating a flow pipe

The set of **reachable states at time  $t$**  from a set of initial states  $X_0$  is defined as

$$\mathcal{R}_t(X_0) = \{x_f \mid \exists x_0 \in X_0. x_f = x(t, x_0)\}.$$

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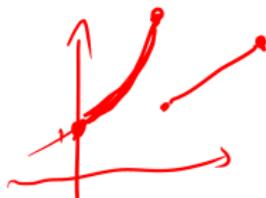
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$$\underline{\mathcal{R}_{[t_1, t_2]}(X_0)} = \cup_{t \in [t_1, t_2]} \mathcal{R}_t(X_0).$$

We describe a solution which approximates the flow pipe by a sequence of **convex polytopes**.



$$\begin{aligned} \dot{x} &= Ax + Bu \\ \dot{x} &= x \end{aligned}$$

## Definition (Convex polytope)

Let  $POLY(C, d)$  denote the convex polytope defined by the pair  $(C, d) \in \mathbb{R}^{m \times n} \times \mathbb{R}^m$  according to

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- Given a finite set of points  $\Gamma$ , the **convex hull  $CH(\Gamma)$**  of  $\Gamma$  is the smallest convex set that contains  $\Gamma$ .

## Problem statement for polyhedral approximation of flow pipes

Given

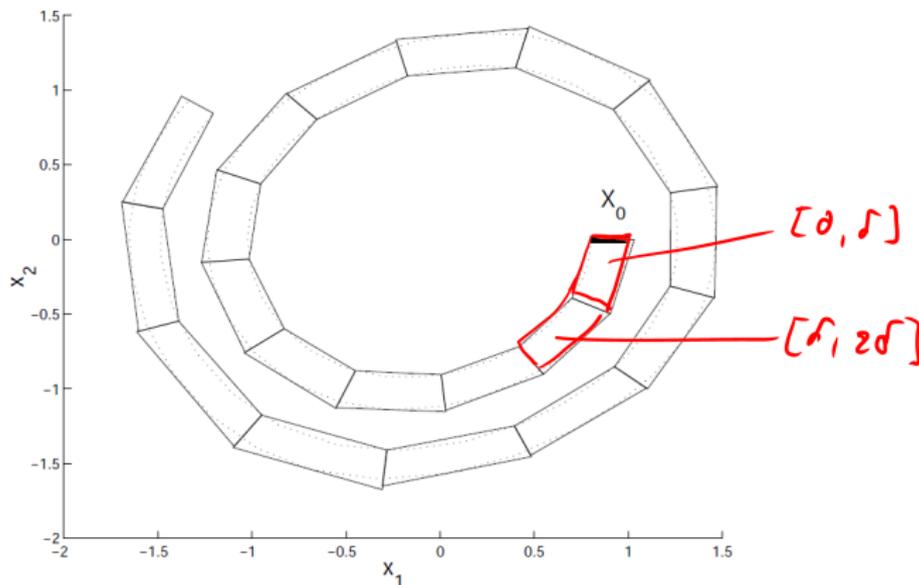
- a set  $X_0$  of initial states which is a polytope, and
- a final time  $t_f$ ,

compute a polyhedral approximation  $\hat{\mathcal{R}}_{[0,t_f]}(X_0)$  to the flow pipe  $\mathcal{R}_{[0,t_f]}(X_0)$  such that

$$\mathcal{R}_{[0,t_f]}(X_0) \subseteq \hat{\mathcal{R}}_{[0,t_f]}(X_0).$$

# Flow pipe segmentation

Since a single convex polyhedra would strongly overapproximate the flow pipe, we compute a **sequence of convex polyhedra**, each approximating a **flow pipe segment**.



## Segmented flow pipe approximation

Let the time interval  $[0, t_f]$  be divided into  $0 < N \in \mathbb{N}$  time segments

$$[0, t_1], [t_1, t_2], \dots, [t_{N-1}, t_f]$$

with  $t_i = i \cdot \frac{t_f}{N}$ .

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We generate an approximation  $\hat{\mathcal{R}}_{[t_1, t_2]}(X_0)$  for each flow pipe segment:

$$\mathcal{R}_{[0, t_f]}(X_0) \subseteq \hat{\mathcal{R}}_{[t_1, t_2]}(X_0).$$

$\mathcal{R}_{[0, t_f]}$

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$$\mathcal{R}_{[t_1, t_2]}(X_0) \subseteq \hat{\mathcal{R}}_{[t_1, t_2]}(X_0).$$

The complete **flow pipe approximation** is the union of the approximation of all  $N$  pipe segments:

$$\mathcal{R}_{[0, t_f]}(X_0) \subseteq \hat{\mathcal{R}}_{[0, t_f]}(X_0) = \bigcup_{k=1, \dots, N} \hat{\mathcal{R}}_{[t_{k-1}, t_k]}(X_0)$$

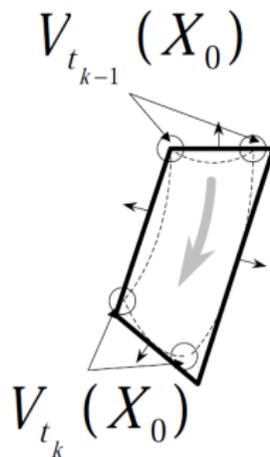
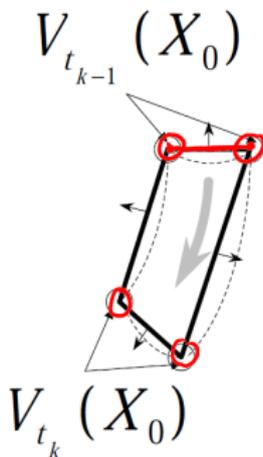
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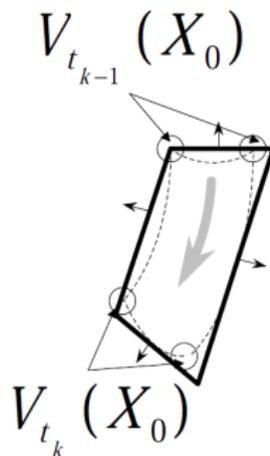
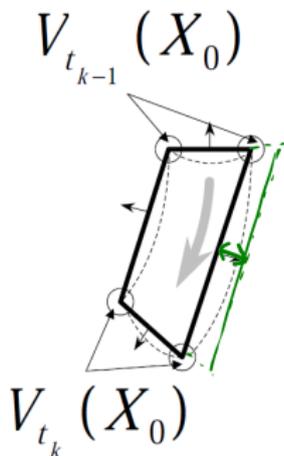
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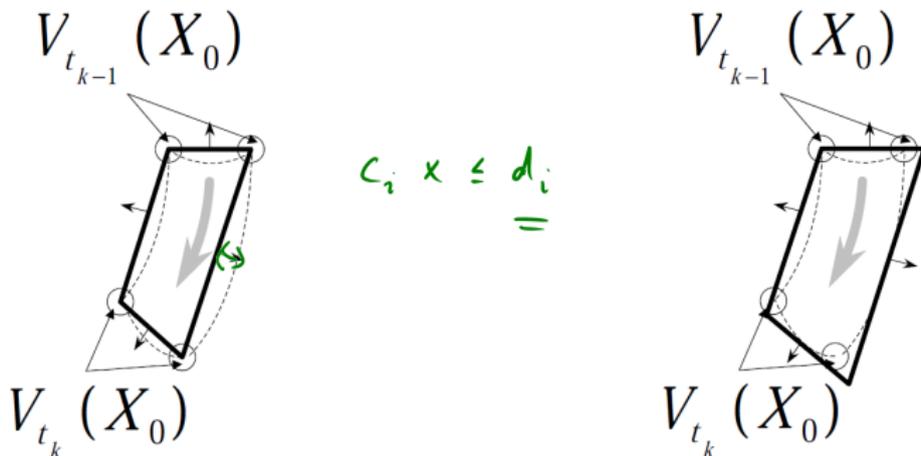
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- **Determine hull:** Compute the convex hull of those points.
- **Bloat hull:** Enlarge the hull until it contains all points of the flow pipe segment.



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In particular, we compute the sets  $V_{t_{k-1}}(X_0)$  and  $V_{t_k}(X_0)$  where

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Each point in the above sets can be obtained

- by analytic solution of the state equation and computing the value, or
- by simulation.

## 2. Determine hull

We use the evolved vertices in  $V_{t_{k-1}}(X_0)$  and  $V_{t_k}(X_0)$  to form a **convex hull** which serves as an **initial approximation** to the flow pipe segment  $\mathcal{R}_{[t_{k-1}, t_k]}(X_0)$ , denoted by

$$\underline{\Phi}_{[t_{k-1}, t_k]}(X_0) = \underline{CH}(V_{t_{k-1}}(X_0) \cup V_{t_k}(X_0)).$$

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Note that  $\Phi_{[t_{k-1}, t_k]}(X_0)$  may not contain the whole flow pipe segment  $\mathcal{R}_{[t_{k-1}, t_k]}(X_0)$ .

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Let  $(C_\Phi, d_\Phi)$  be the matrix-vector pair defining the convex hull, i.e.,

$$\Phi_{[t_{k-1}, t_k]}(X_0) = \underline{\underline{POLY(C_\Phi, d_\Phi)}}.$$

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- We use the normal vectors to the faces of this convex hull as a set of direction vectors to bloat the convex set until it contains the whole flow pipe segment.
- Given:  $POLY(C_\Phi, d_\Phi)$ .
- We want:  $\mathcal{R}_{[t_{k-1}, t_k]}(X_0) \subseteq POLY(C_\Phi, \underline{d})$ .

### 3. Bloat hull

- We compute  $d$  as the solution to the following optimization problem:

$$\begin{aligned} \min_{\underline{d}} \quad & \text{volume}[POLY(C_\Phi, d)] \\ \text{s.t.} \quad & \mathcal{R}_{[t_{k-1}, t_k]}(X_0) \subseteq POLY(C_\Phi, d). \end{aligned} \tag{1}$$

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- The  $i$ th component  $d_i^*$  of the optimum  $d^*$  can be found by solving

$$\max_x \quad \underline{c_i^T x} \quad \text{s.t.} \quad x \in \underline{\mathcal{R}_{[t_{k-1}, t_k]}(X_0)}. \quad (2)$$

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$$\max_{x_0, t} \left( \overline{c_i^T x(t, x_0)} \right) \quad \text{s.t.} \quad \underline{x_0} \in X_0, \quad \underline{t} \in [t_{k-1}, t_k]. \quad (3)$$

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- Solution  $(x_0^*, t^*)$  to 3  $\rightarrow$

Solution  $x(t^*, x_0^*)$  to 2  $\rightarrow$

Solution  $d_i^* = c_i^T x(t^*, x_0^*)$  to 1.



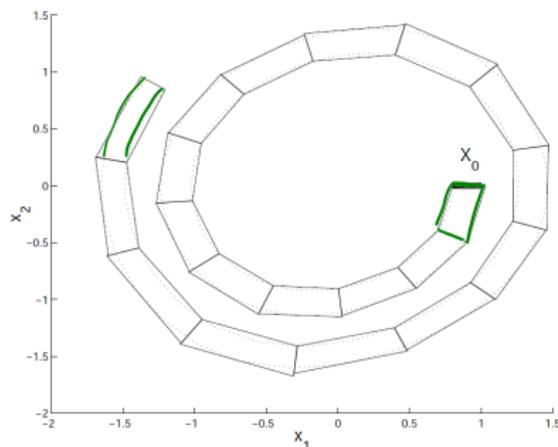
# Example

- Van der Pol equation:

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -0.2(x_1^2 - 1)x_2 - x_1.$$

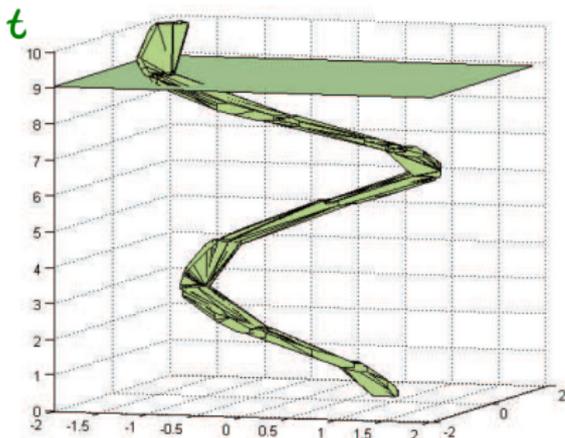
- Initial set:  $X_0 = \{(x_1, x_2) \mid 0.8 \leq x_1 \leq 1 \wedge x_2 = 0\}$ .
- Time:  $t_f = 10$ .
- Segments: 20



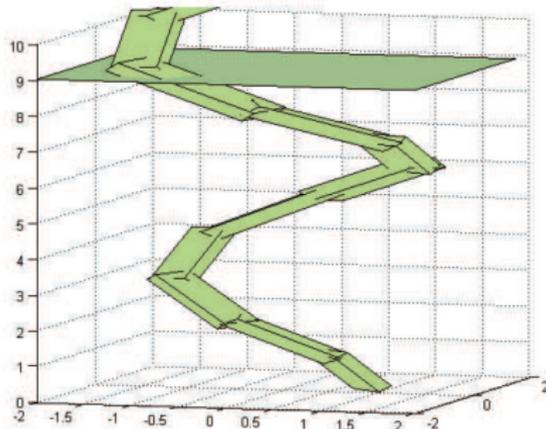
# Other geometries for approximation

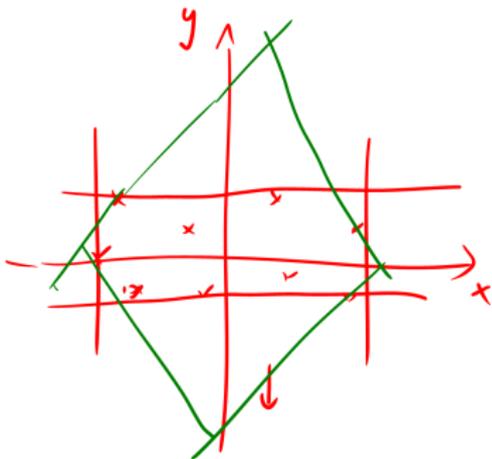
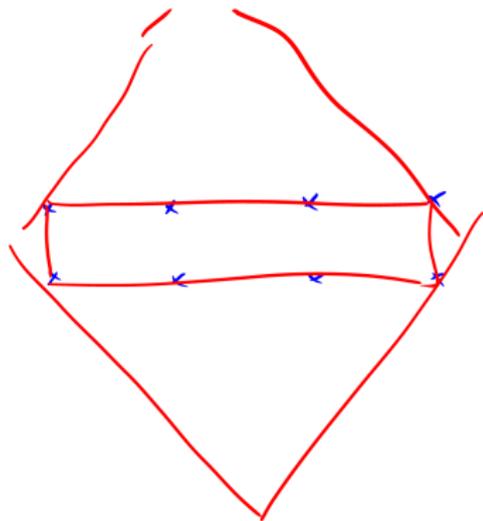
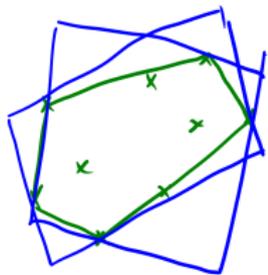
- Van der Pol equation with a third variable being a clock.
- Approximation

with convex polyhedra and



with oriented rectangular hull:





# Partitioning the initial set

Van der Pol system with initial set  $X_0 = \{(x_1, x_2) \mid 5 \leq x_1 \leq 45 \wedge x_2 = 0\}$ .

